

Motivation

Apply social abstractions to distributed systems in order to tame their complexity.
Requirement: Assess, at **run-time** the state of the normative Environment.

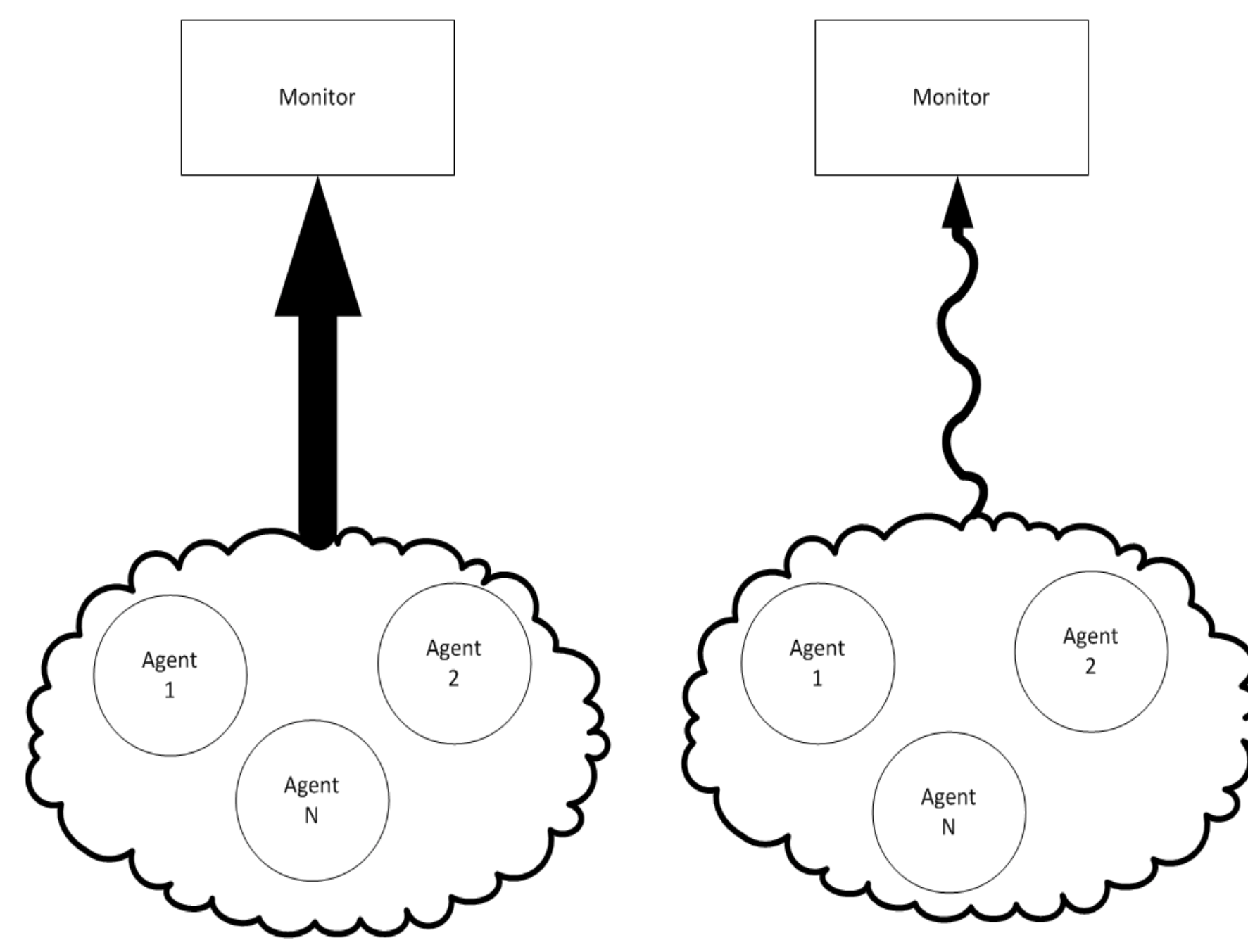
Regulative Norm

$Win_Auction(isangi, P) \rightarrow O_{isangi}(Pay_Product(P) < leave_auction(isangi))$
 $In_progress(P) \rightarrow F_{attendee}(ask_question < \neg In_progress(P))$

Constitutive Norm

$Raise_hand \Rightarrow Sotheryb's\ Bid$
 $Raise_hand \Rightarrow Osaka_Fish_Market\ Leave$

Governance on Electronic Institutions



Basic Concepts:

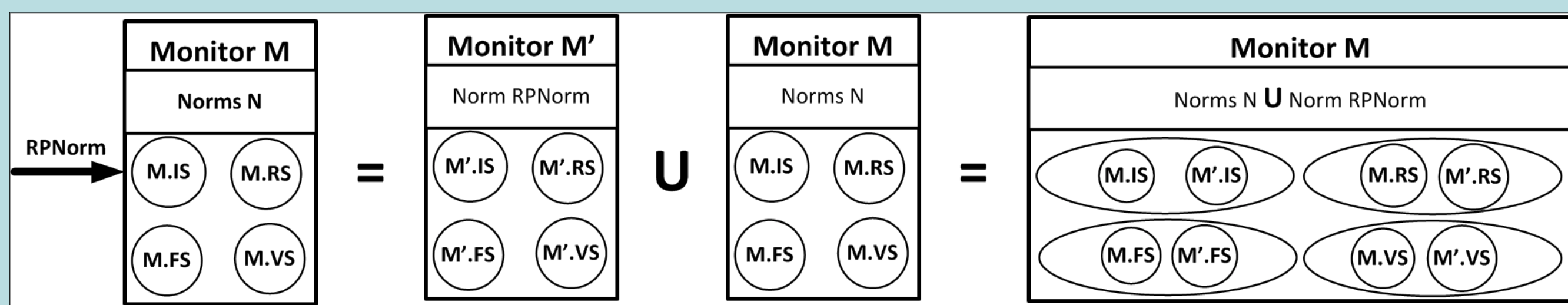
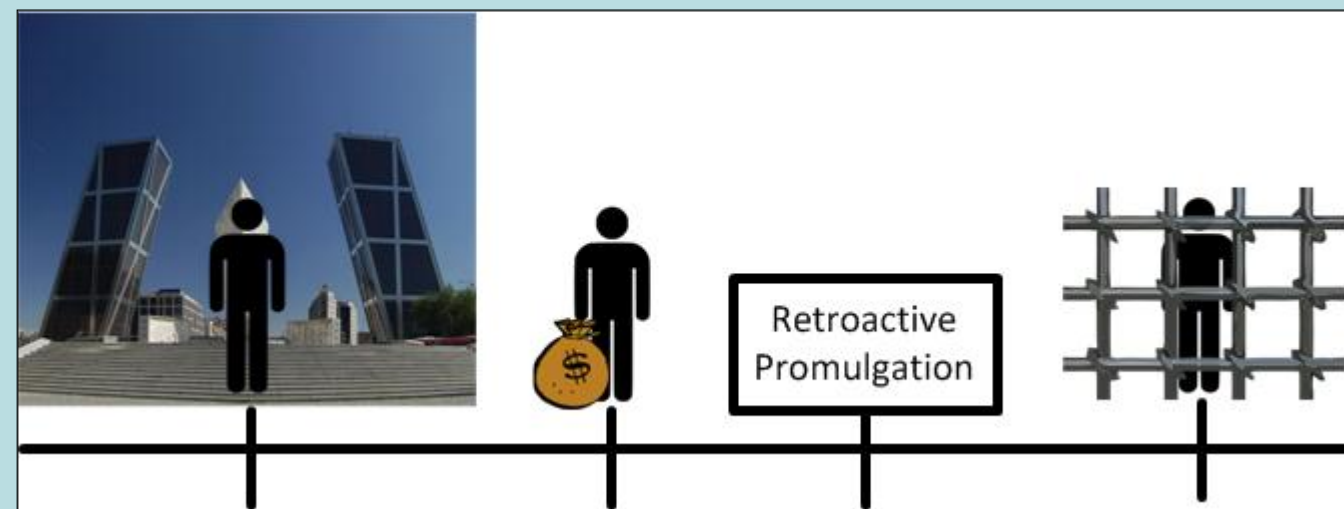
- Language: \mathcal{L}_O
- Ontology: O
- Logic connectives $\{\neg, \vee, \wedge\}$
- Set of all possible well-formed formulas: $wff(\mathcal{L}_O)$ (DNF)
- A norm n is a tuple $n = \langle f_A, f_M, f_D, f_W, w \rangle$
- A norm is considered fulfilled if, and only if:
 $f_A \rightarrow [O_w(E_w f_w \leq \neg f_M) \cup f_D]$
- Event: $\langle \alpha, t, p \rangle$
- Normative Monitor: $M_N = \langle N, S, IS, VS, FS, RS, E \rangle$

Support for dynamic normative contexts

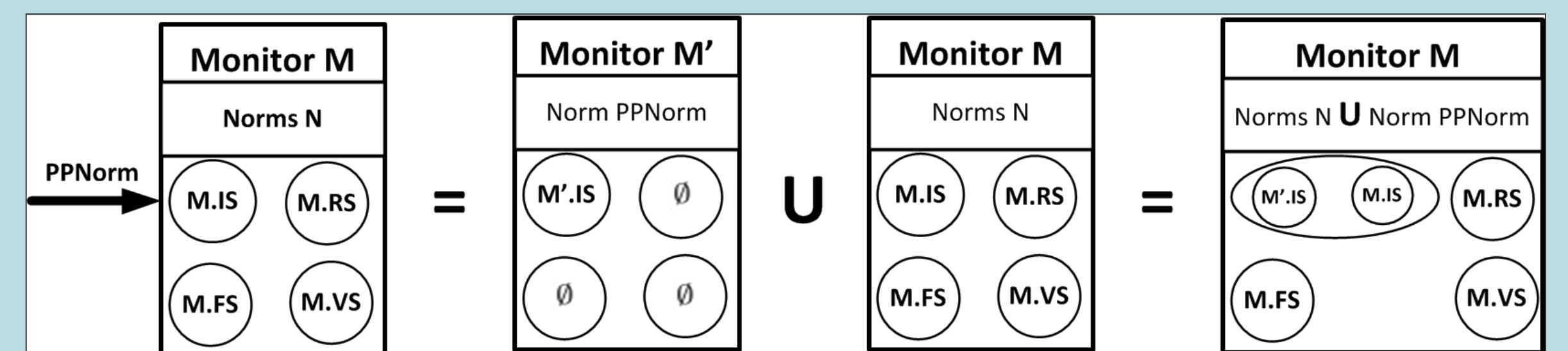
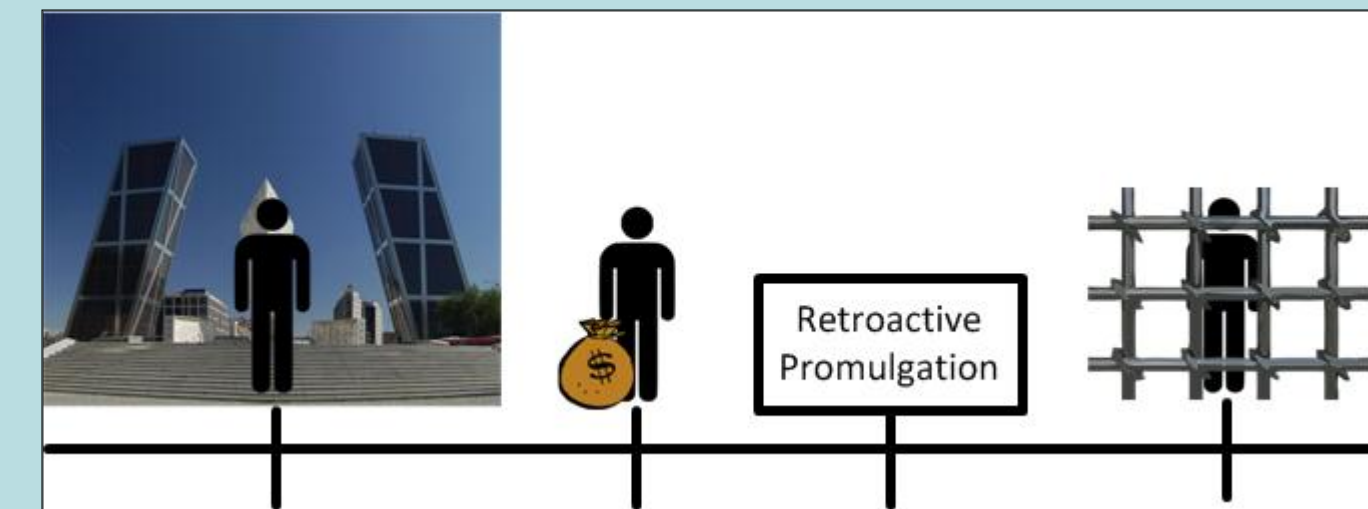
Non-static **normative environments**, evolving through time as regulations change **adapting to new situations** and behaviors
Dynamic **normative contexts**, changing as new **norms** are **added** to the institution and **removed** from it. Under this conditions, it is desirable to continue computing the state of the normative context at **run-time**, and computing states that are **consistent** with the **modifications** performed to the institution.



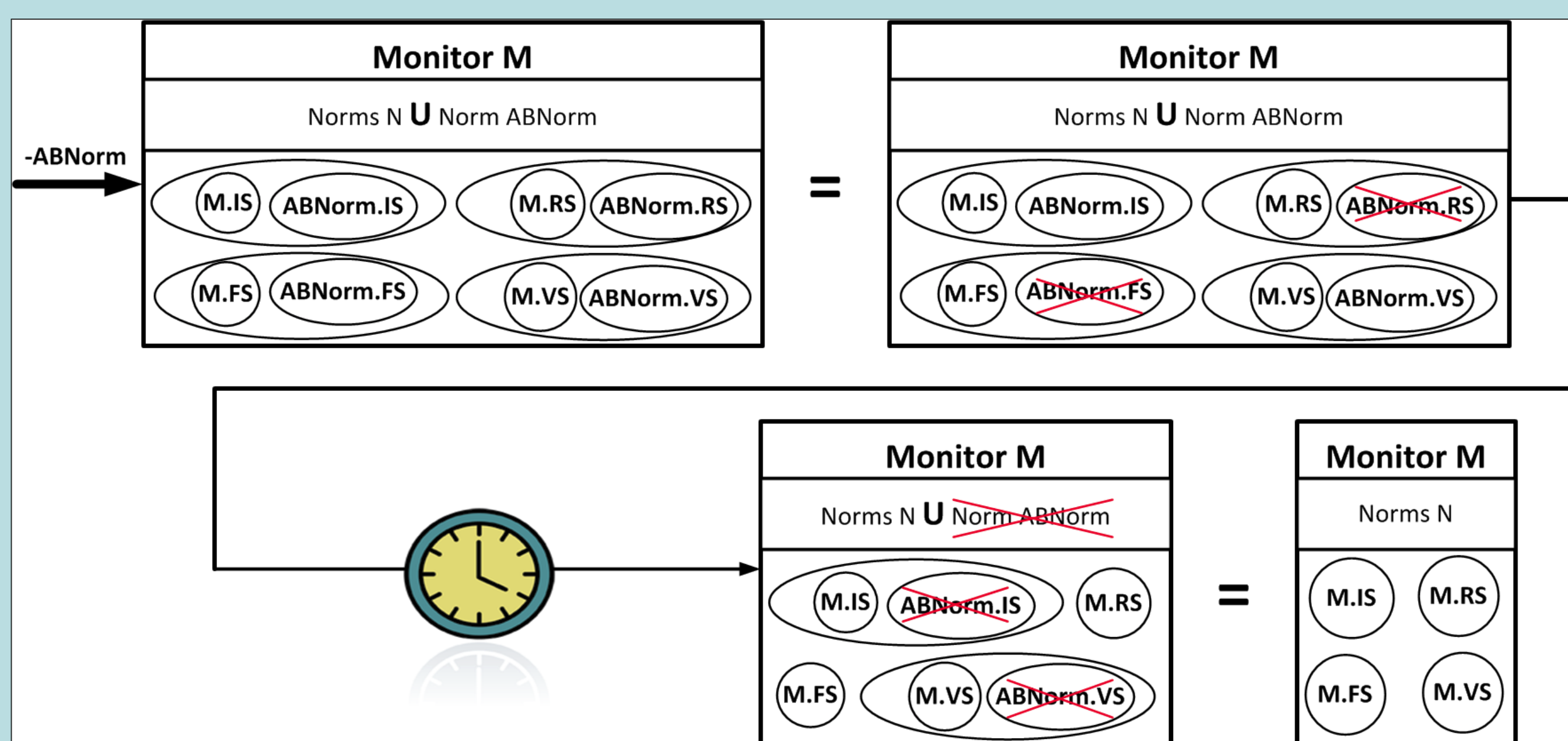
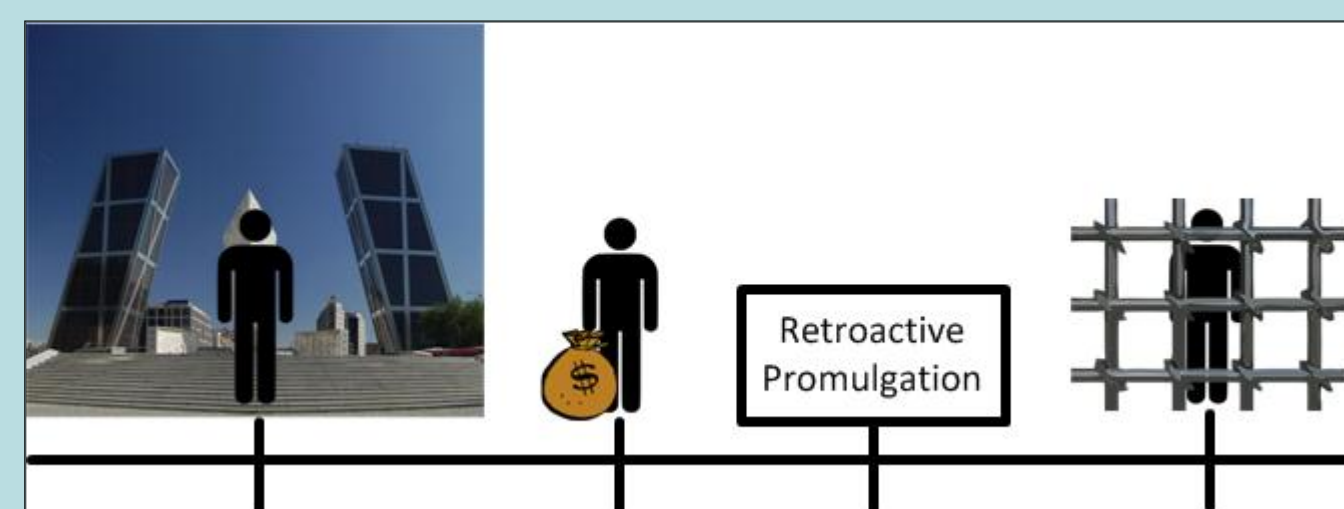
Retroactive Promulgation



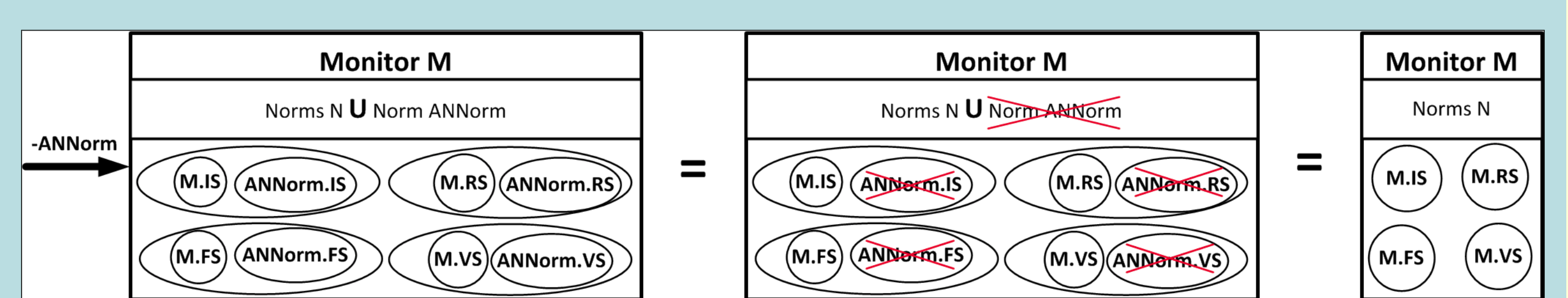
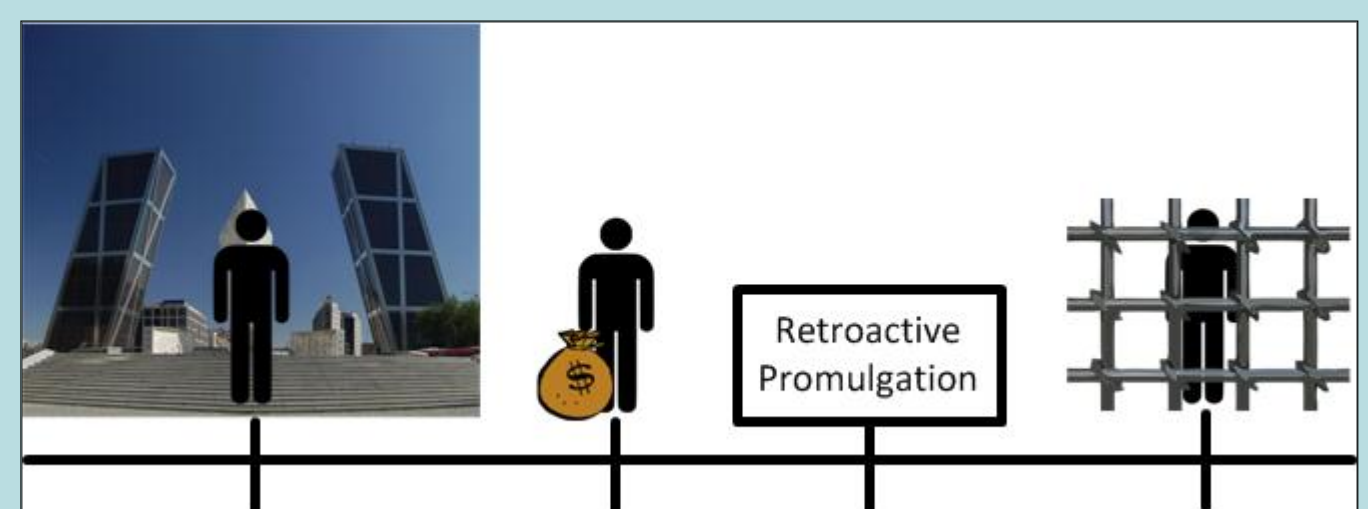
Prospective Promulgation



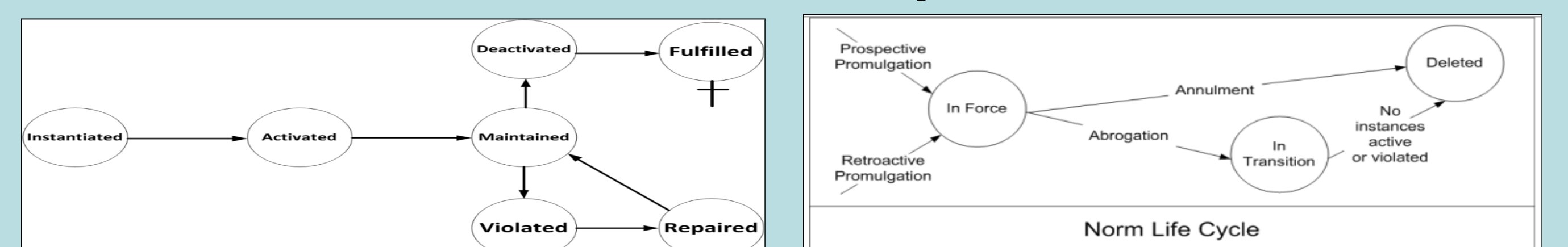
Abrogation



Annulment



Norm Life Cycle



Conclusions

Formal generic method for expanding and contracting institutions at run-time

Formalisation of the four operations to be supported

Norm life-cycle extension

Algorithms