

# Adaptive Learning from Evolving Data Streams

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# Data Streams

## Data Streams

- Data items arrive in sequence
- Very long or infinite: Memory sublinear in # elements
- High speed of arrival: low processing time per item
- Anytime answers; OK if approximate

## Time Change

- Distribution or concept change
- Abrupt change or gradual change (drift)

# Mining Data Streams with Concept Drift

Extract **information** from

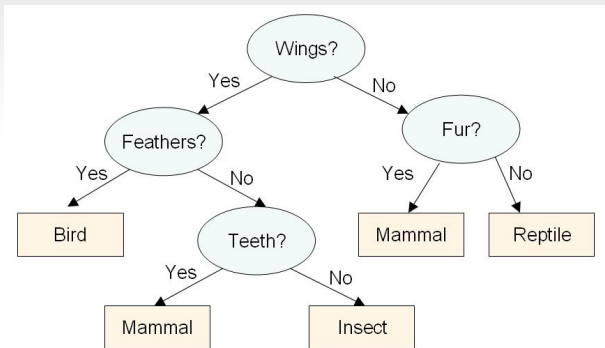
- potentially infinite sequence of data
- possibly varying over time
- using few resources

Adaptively:

- no prior knowledge of type or rate of change
- ignorance does not penalize performance (much)

# Decision Trees

- Widely used classifiers; many induction algorithms
- (Here) Discrete attributes and class



# VFDT

Very Fast Decision Trees [Domingos,Hulten KDD'00]

Stream-like, but does not handle change

1. For every example  $x$  in stream do
2.     Sink  $x$  to its leaf
3.     Update counters for (attribute,value) at leaf
4.     **if** counter statistics tell “good enough” attribute  $a$
5.         split leaf into node by  $a$

## VFDT + change over time

- From time to time, see if change occurs at a node
- If so, create alternative tree
- From time to time, check if alternative better than current

### CVFDT [Hulten, Spencer, Domingos KKD'01]

- Concept-adapting Very Fast Decision Trees
- Parameters  $T_0$ ,  $T_1$ ,  $T_2$  quantify “from time to time”
- Window  $W$  of examples to label current leaves
- Best values depend on rate of change!

# Adaptive Hoeffding Tree

- Monitor error rate at each node + change detector
- Keep updated statistics since last change
- “From time to time”: when change detector says so!
- Rebuild tree: from current statistics - no window

## ADWIN, *AD*aptive *WIN*dowing

- Change management primitive [Bifet-G SDM'06]
- Window of variable, optimal length  $W$
- Memory, time  $O(\log W)$
- Change detection, CUSUM-like
- Estimate of average, EWMA-like
- *No a priori assumptions on rate or nature of change*
- Rigorous guarantees (theorem)



## Adaptive Hoeffding Trees. CVFDT

- Slightly slower - continuous monitoring
- + No apriori knowledge of change rate – parameterless
- + As accurate as CVFDT with *best* setting of CVFDT
- + Much more accurate than CVDT with *wrong* parameters
- + Less memory (no window) for realistic cases
- + Theoretical guarantees
- + Cleaner algorithm

## In perspective

### Adaptive and parameter-free methods by

- replace frequency statistics counters by `ADWIN`
- encapsulate change detection and estimation in single module
- Parameterless, adaptive, accurate, clean algorithms

### Instances

- Naive Bayes,  $k$ -means clustering [Bifet-G, DS'06, SDM'07]
- Frequent tree mining [B-G, KDD'08, ECMLPKDD'09]
- Ensemble methods [B-H-P-K-G, KDD'09]
- Decision trees [Bifet-G, IDA'09]