Latent Variable Models for Structured Prediction and Content-Based Retrieval

Ariadna Quattoni Universitat Politècnica de Catalunya

Joint work with Borja Balle, Xavier Carreras, Adrià Recasens, Antonio Torralba

Scene Recognition



Gesture Recognition

Hands	Hands	Hands	Hands	Hands	Hands
Crossed	Crossed	Crossed	Opened	Opened	Opened

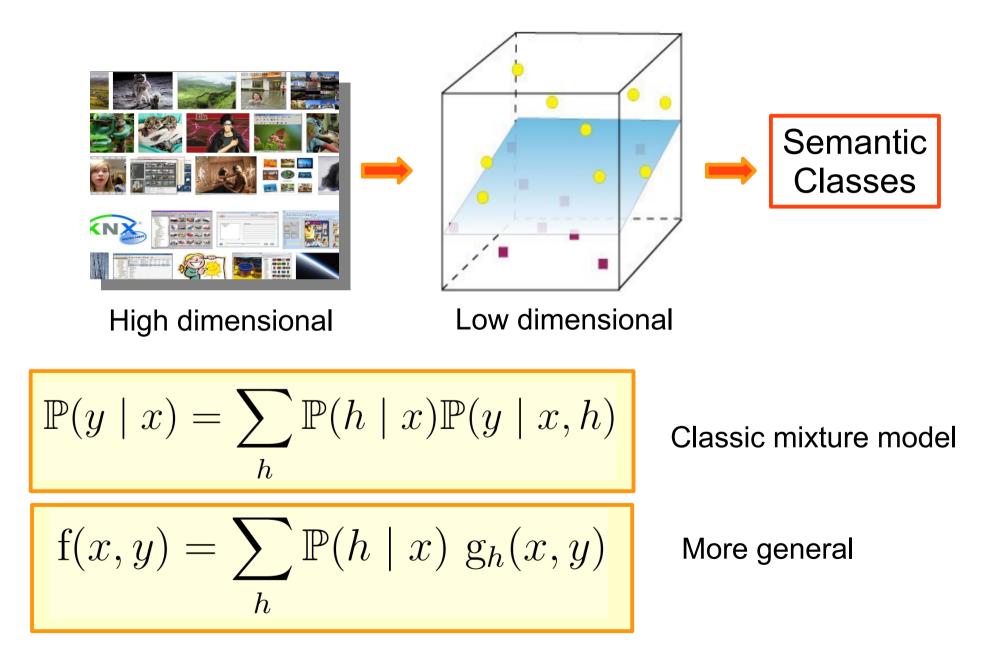
Scene Recognition

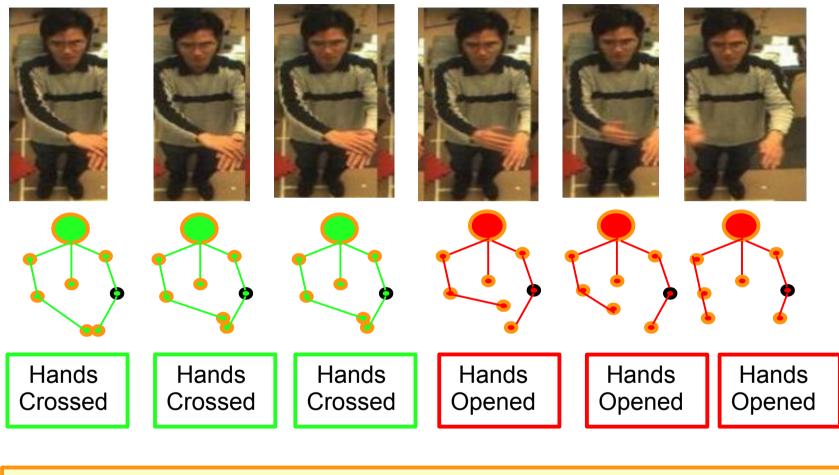


Many problems in vision involve learning mappings from complex image spaces to semantic categories.



Why Hidden Variables?





$$\mathbb{P}(y_t \mid x_1 \dots x_t) = \sum_{h_t} \mathbb{P}(h_t \mid x_1 \dots x_t) \mathbb{P}(y_t \mid h_t)$$

Latent Variable Models for Structured

- Structure Prediction Problem
- Representing distributions using WA
- Spectral learning algorithm
- Examples

- Global Ranking Model
- Mixture Ranking Model
- Learning a Ranking Function
- Experiments

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Structured Prediction

Non-Structured Prediction For each input x predict a single output y

- ▶ Binary Prediction: $y \in \{-1, +1\}$
- Multiclass Prediction: $y \in \{1, \ldots, L\}$

Structured Prediction For each input x predict a structured set of outputs y

Binary Sequence Prediction:

 $y = [y_1, \ldots, y_m]$ where each $y_t \in \{-1, +1\}$

• Goal: capture interactions between elements of y

Temporal Dependencies

Part of Speech Tagging

He reckons the current account deficit will narrow significantly								
[PRP]	[VB]	[DT]	[JJ]	[NN]	[NN]	[MD]	[VB]	[RB]

Gesture Recognition



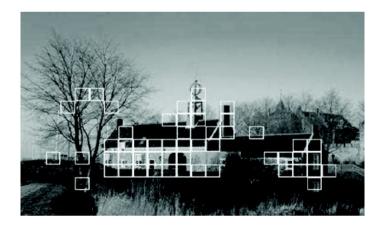
[HTF] [HTF] [HTF] [HOF] [HOF] [HOS]

Spatial Dependencies

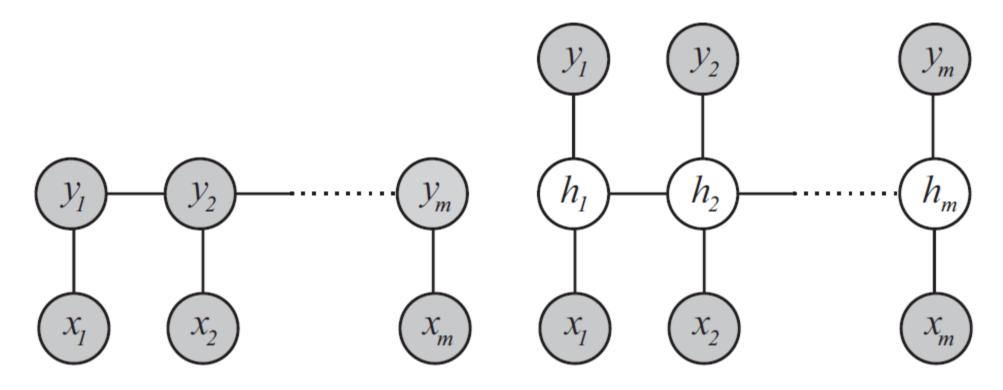
Image Annotation





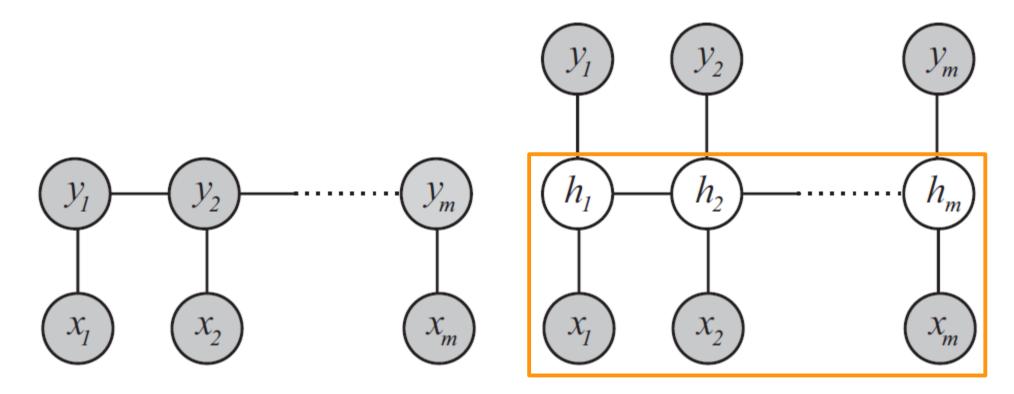


Sequence Prediction Models

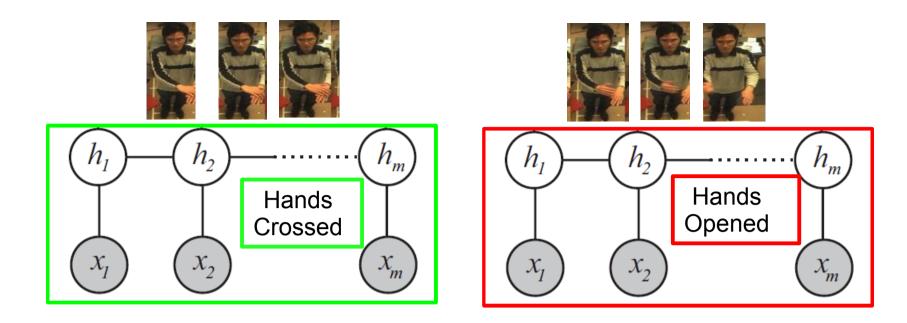


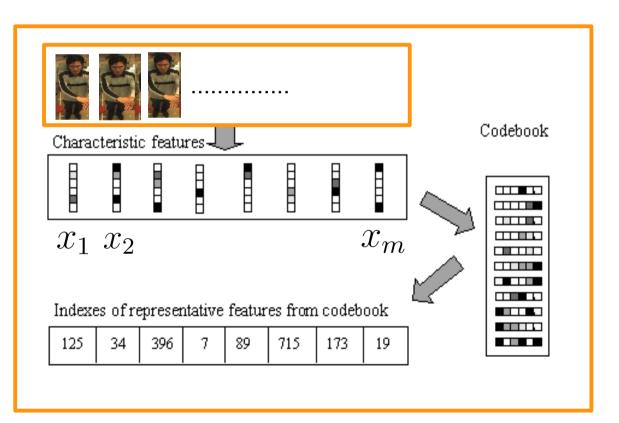
Hidden variables summarize what is important about the past

Sequence Prediction Models



Distributions over single strings. X is discrete set.





Discretize features

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Weighted Automata Representation (WA) Operator Model Representation (OOM)

$$k \text{ symbols} - x_t \in \{\sigma_1, \ldots, \sigma_k\}$$

 $\alpha_1 \in \mathbb{R}^n$

 $A_{\sigma} \in \mathbb{R}^{n \times n}$

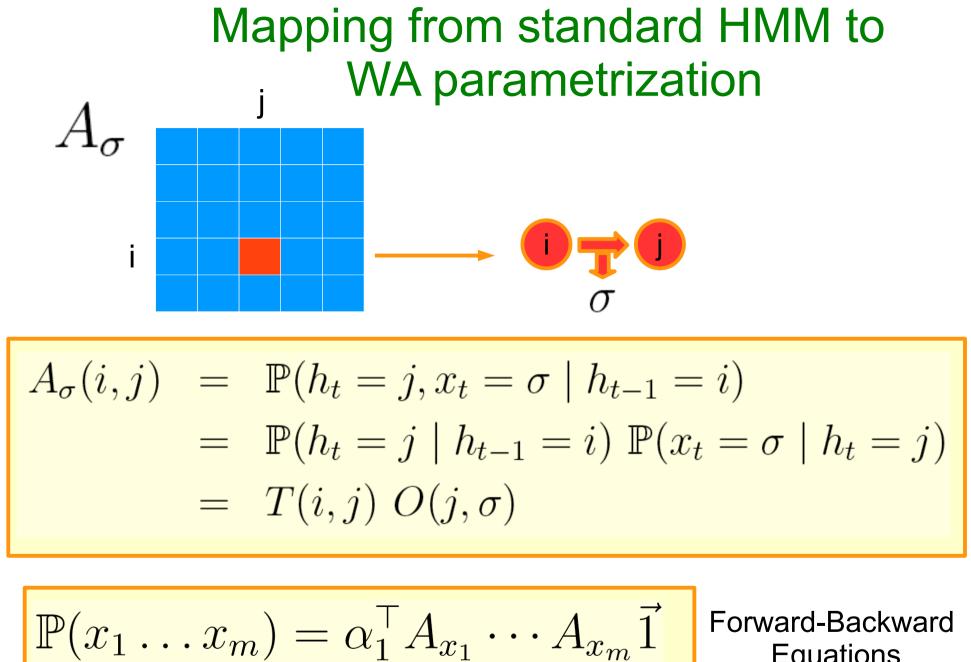


Model Operators

Function Parametrization

Describes the distribution as a dynamic process

$$\mathbb{P}(x_1 \dots x_m) = \alpha_1^\top A_{x_1} \cdots A_{x_m} \vec{1}$$



Forward-Backward Equations

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Why Spectral Learning?

Spectral Learning: Algebraic method for recovering model parameters from observable statistics.

These methods exploit directly the markovianity of the process

They are fast, simple and scale easily to large datasets

Much faster than alternative approaches based on Expectation Minimization

-	$H_{\mathbb{P}}(p,s) = \mathbb{P}(p \cdot s)$							
Σ*	λ	a	b	aa	ab			
λ	[1	0.3	0.7	0.05	0.25			
a	0.3	0.05	0.25	0.02	0.03			
b	0.7	0.6	0.1	0.03	0.2			
aa	0.05	0.02	0.03	0.017	0.003			
ab	0.25	0.23	0.02	0.11	0.12			
÷		÷	÷	÷	÷	÷.,		

Hankel Matrix

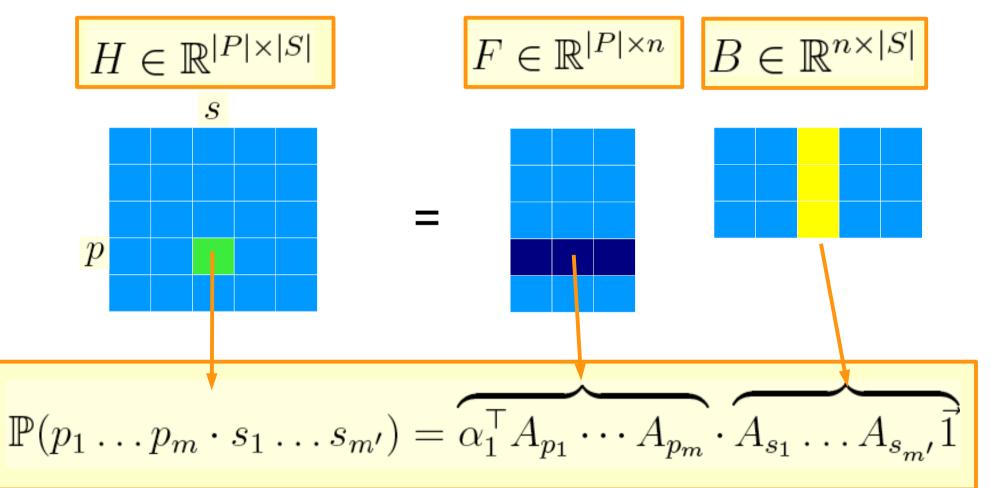
Distribution generated by a WA with *n* states

$$\operatorname{rank}(H_{\mathbb{P}}) = n$$

H Sub-block – defined by a basis $P,S\in\Sigma^*$

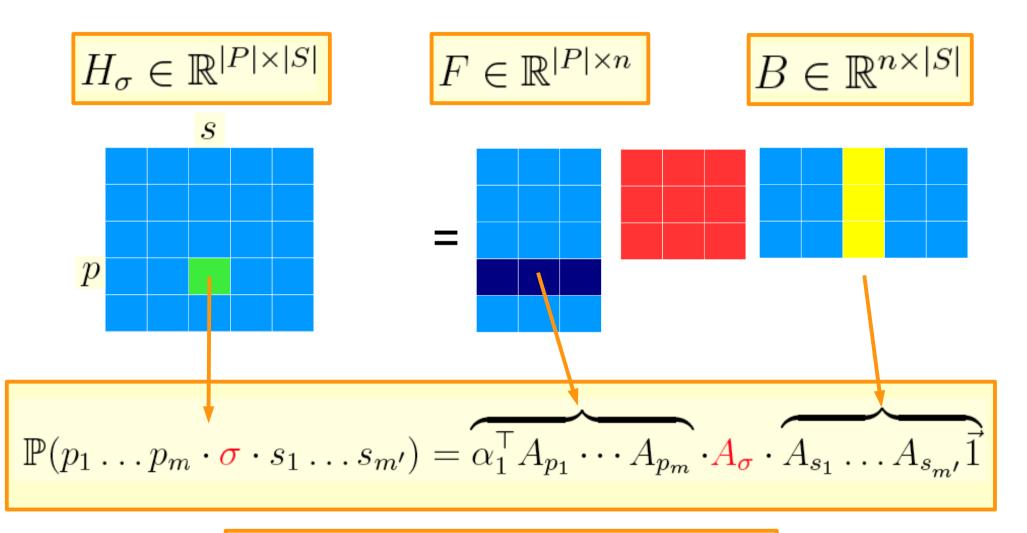
Σ*	λ	a	b	aa	ab	
λ	1	0.3	0.7	0.05	0.25]
a	0.3	0.05	0.25	0.02	0.03	
b	0.7	0.6	0.1	0.03	0.2	
aa	0.05	0.02	0.03	0.017	0.003	
ab	0.25	0.23	0.02	0.11	0.12	
÷	Ŀ	÷	÷	÷	÷	$[S_{ij}]$

Duality between *n*-rank factorizations of Hankel and WAs



$$H = FB$$

Recovering Operators



$$H_{\sigma} = F A_{\sigma} B \qquad A_{\sigma} = B^+ H F^+$$

Spectral Method

We can recover a parametrization for the distribution from (almost) any rank-*n* factorization of *H*.

The spectral method uses the thin SVD factorization.

- Input: a training set of sequences; the number of states n;
- Output: Model Parameters $\alpha_1, A_{\sigma_1}, \ldots, A_{\sigma_k}$
- Algorithm
 - 1. Choose a set of prefixes and suffixes \boldsymbol{P} and \boldsymbol{S}
 - 2. Estimate H from training samples
 - 3. Obtain the *thin SVD* of $H = [UD][V^{\top}]$
 - 4. Compute $A_{\sigma} = (HV)^+ (H_{\sigma}V)$

Costs depends on number of prefixes and suffixes

Discrete Homogeneous HMM

n states

•
$$k$$
 symbols – $x_t \in \{\sigma_1, \ldots, \sigma_k\}$

• Probabilities arranged into matrices $H, H_{\sigma_1}, \ldots, H_{\sigma_k} \in \mathbb{R}^{k \times k}$

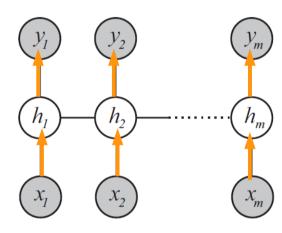
$$H(i,j) = \mathbb{P}(x_t = \sigma_i, x_{t+1} = j)$$

$$H_{\sigma}(i,j) = \mathbb{P}(x_{t-1} = \sigma_i, x_t = \sigma, x_{t+1} = \sigma_j)$$

Compute SVD H=UDV[⊤] and take top n right singular vectors V_n
 A_σ = (HV_n)⁺(H_σV_n)

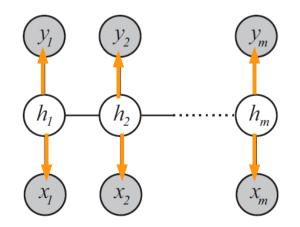
Modeling paired sequences

 $k \text{ input symbols} - x_t \in \sigma_1, \dots, \sigma_k$ $l \text{ output symbols} - y_t \in \tau_1, \dots, \tau_l$



Conditional

$$\mathbb{P}(y_1 \dots y_m \mid x_1 \dots x_m) = \alpha_1^\top A_{x_1}^{y_1} \cdots A_{x_m}^{y_m} \vec{1}$$
$$H(i, j) = \mathbb{P}(y_t = \tau_i, y_{t+1} = \tau_j)$$
$$H_{\sigma,\tau}(i, j) = \mathbb{P}(y_{t-1} = \tau_i, y_t = \tau, y_{t+1} = \tau_j \mid x_t = \sigma)$$

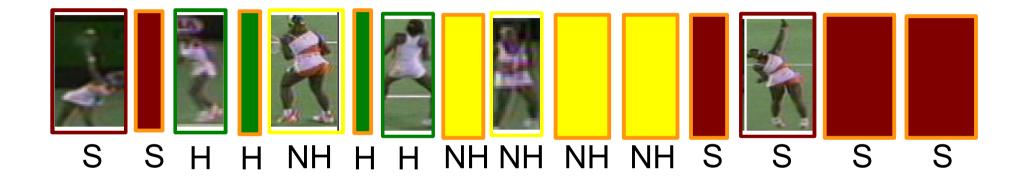


Joint

$$\mathbb{P}(x_1 \dots x_m, y_1 \dots y_m) = \alpha_1^\top A_{x_1}^{y_1} \cdots A_{x_m}^{y_m} \vec{1}$$
$$H(i, j) = \mathbb{P}(x_t = \sigma_i, x_{t+1} = \sigma_j)$$
$$H_{\sigma,\tau}(i, j) = \mathbb{P}(x_{t-1} = \sigma_i, x_t = \sigma, x_{t+1} = \sigma_j, y_t = \tau)$$



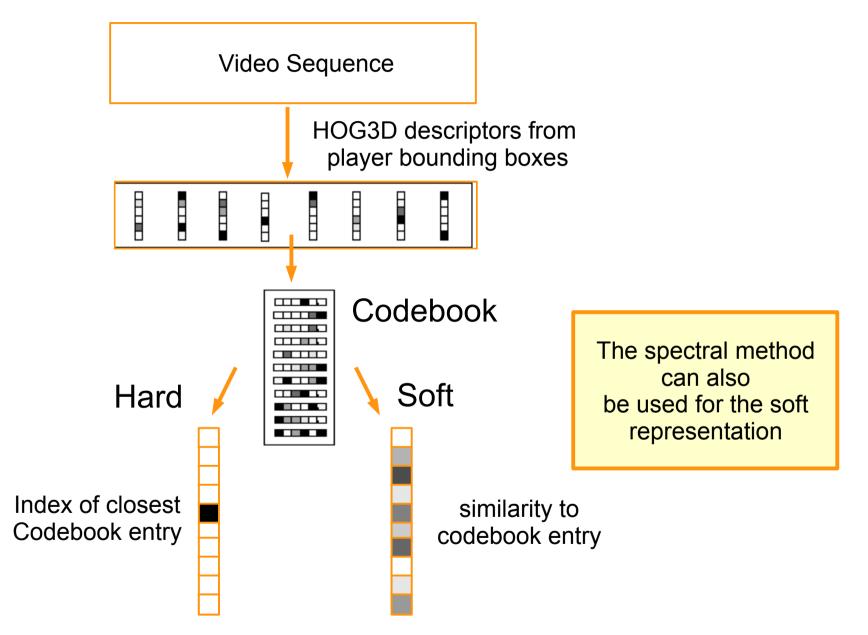
The task: Recognize actions in tennis (serve, hit, non-hit, ...)



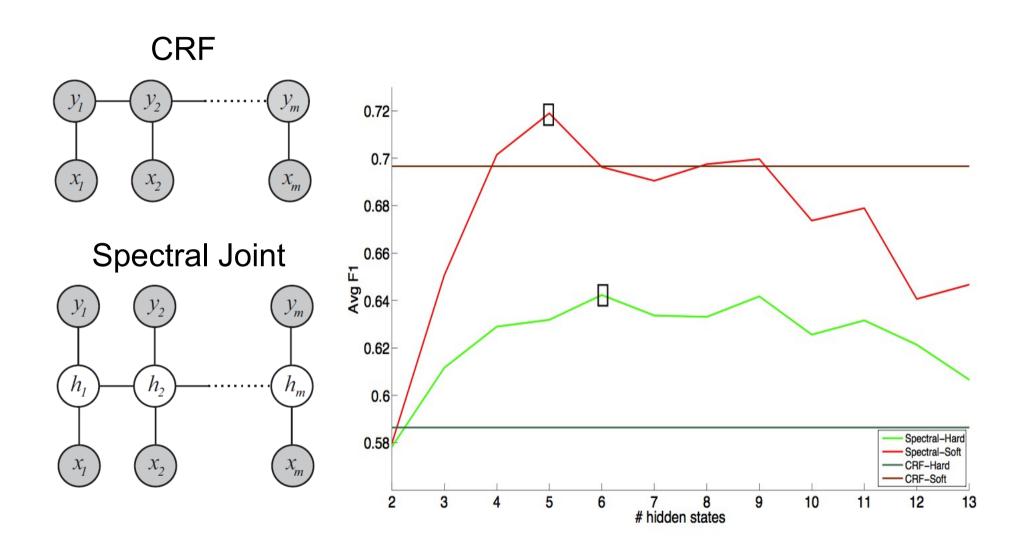
The experimental setting:

- Take sequences from 4 games and cut them in subsequences.
- Random partition sub-sequences into training and test.
- Evaluation metric: average F1 (geometric mean of precision and recall)

The features



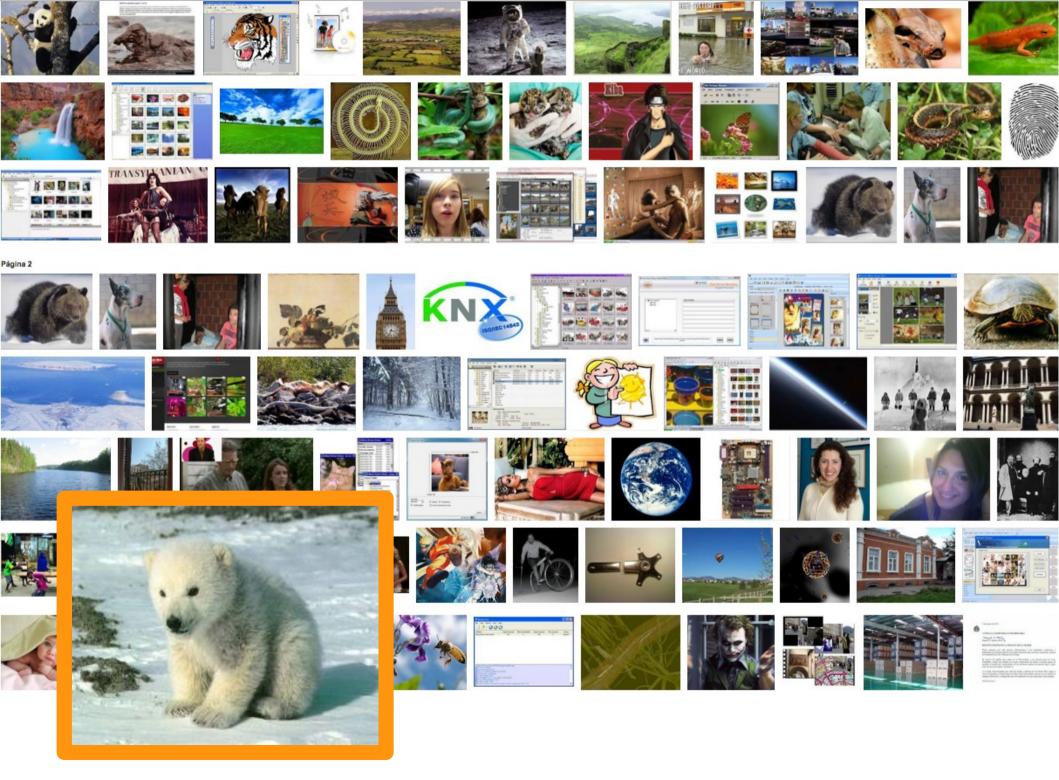
Results

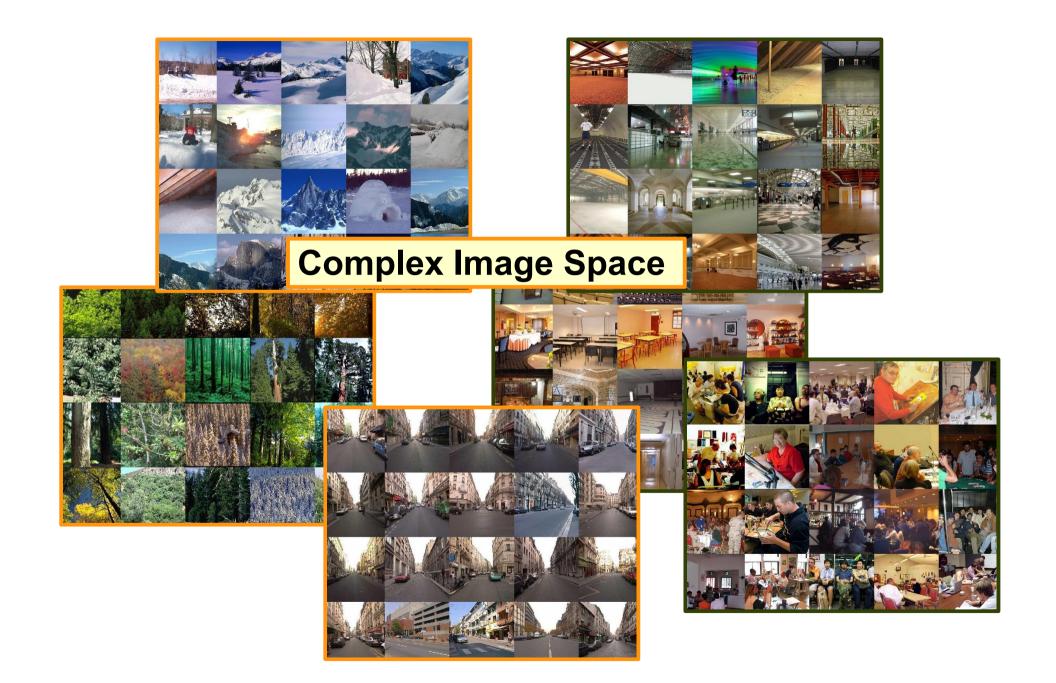


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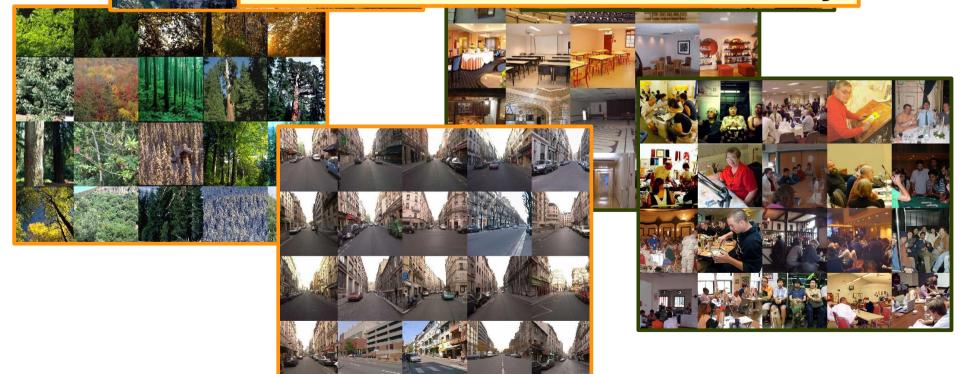
Color important for outdoor images less important for indoor images







Latent classes can model variability

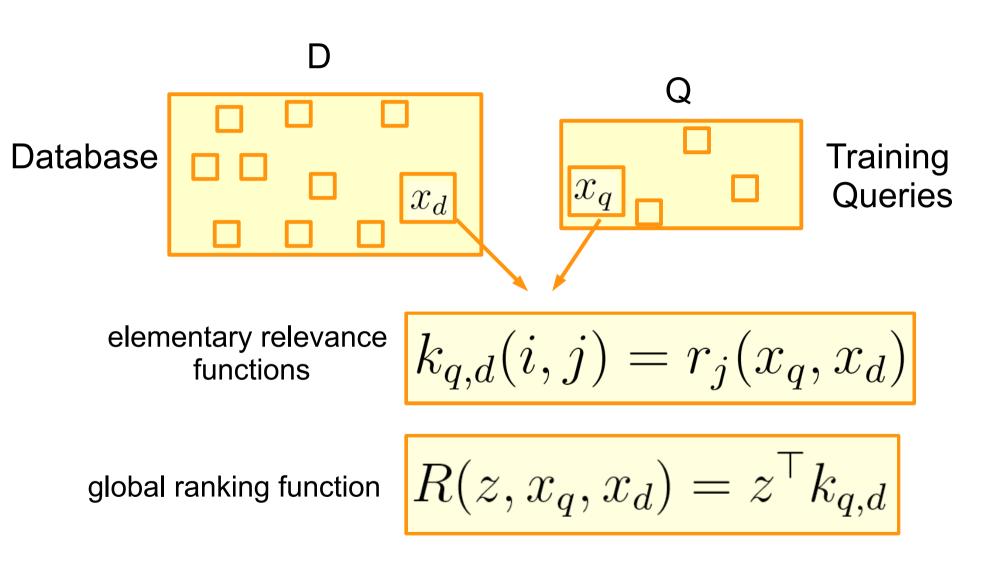


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Global Ranking Model



Global Ranking Model

$$C = \{c_1, \dots, c_l\}$$
 set $\langle q, a, b \rangle$ database

set of triplet constraints

database item *a* is more relevant to *q* than item *b*

Ranking Loss function

$$L(C, z) = \sum_{\langle q, a, b \rangle \in C} \max \left[0 \ , \ R(z, q, b) - R(z, q, a) + 1 \right]$$

$$\min_{z} \left\{ L(C,z) + \frac{\lambda}{2} \|z\|^2 \right\}$$

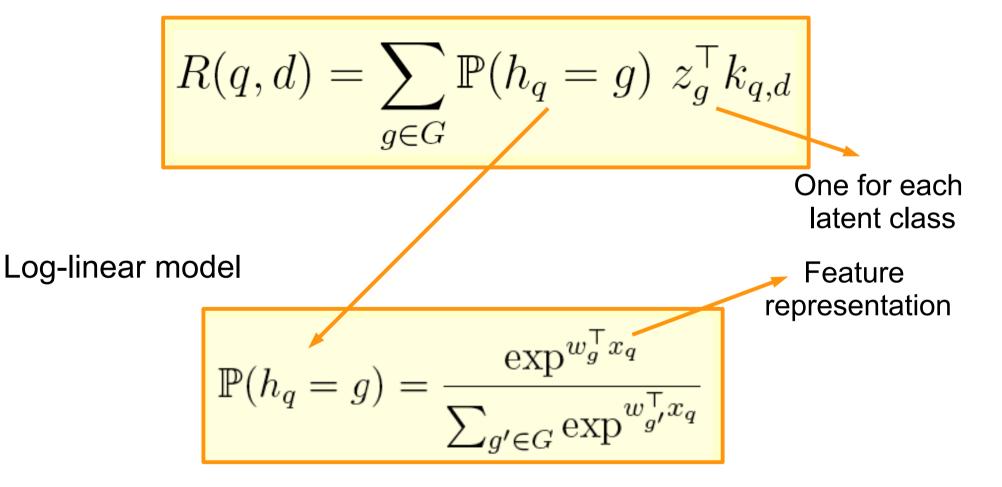
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Ranking model with latent variables

Mixture of specialized ranking functions



Ranking model with latent variables

Ranking Loss function

$$\min_{Z,W} \left\{ L(C, Z, W) + \frac{\lambda_z}{2} \|Z\|^2 + \frac{\lambda_w}{2} \|W\|^2 \right\}$$
$$W = [w_1, \dots, w_G]$$
$$Z = [z_1, \dots, z_G]$$

Alternating optimization strategy

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Mixture Model for Content-Based Image Retrieval

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Parameter estimation

constraints with non-zero loss

 $\Delta = \{ \langle q, a, b \rangle \in C \text{ such that } R(q, a) - R(q, b) < 1 \}$

subgradient with respect to $Z_{g,j}$

$$\sum_{\langle q,a,b\rangle\in\Delta} \mathbb{P}(h_q = g)(k_{q,b}(j) - k_{q,a}(j))$$

The influence of query *q* in the update of relevance function *g* is weighted by the probability that *q* belongs to class *g*.

Parameter Estimation

$$\epsilon_{q,g} = \sum_{a,b \text{ s.t. } \langle q,a,b\rangle \in \Delta} z_g^{\top} (k_{q,b} - k_{q,a})$$

more negative = better ranking performance of class *g* for query *q*

$$\sum_{q \in Q} \epsilon_{q,g} \left[\mathbb{P}(h_q = g) - \mathbb{P}(h_q = g)^2 \right] x_q(j)$$

subgradient with respect to
$${\cal W}_{g,j}$$

If class g predicts good rankings for constraints of query q, then the update will increase the probability that q belongs to g.

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SUN Dataset



12000 images, indoor and outdoor scenes.

Images are annotated with object tags.

Ground-truth relevance function derived from object annotations.

5 Random Partitions:

- 6000 database images
- 2000 train queries
- 1000 validation queries
- 2000 test queries
- 1000 novel-database

Ground-Truth Constraints

We create ranking constraints for each train query:

1- Find top K database nearest neighbors according to ground-truth relevance function.

2- Sample L items from remaining items

3- Generate KL ranking triplets

320,000 total number of ranking triplets.

Model Comparisons

Global SVM: Learns a single weighted combination of elementary relevance functions.

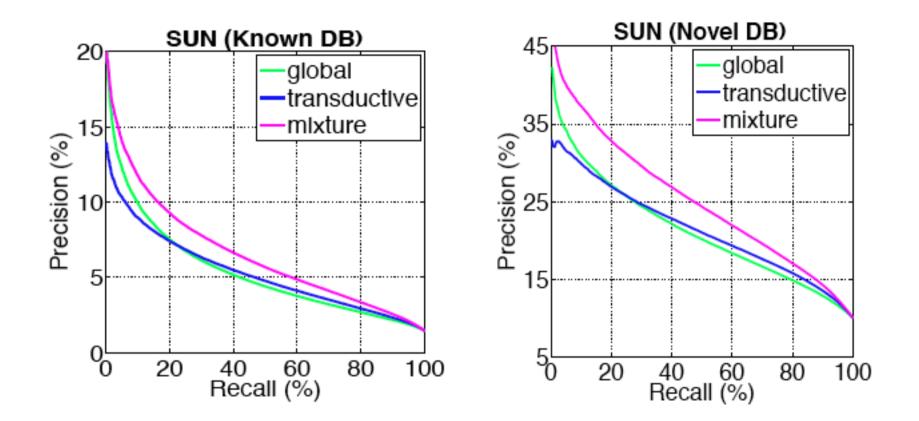
Transductive SVM:

For each test query, it learns a relevance function using ranking contraints from k nearest neighbors.

Mixture: A mixture ranking model, the number of hidden states is chosen using validation queries.

We report precision and recall curves for predicting the 100 most relevant items for each test query.

Results



To get 20 relevant images, 220 images need to be browsed with the mixture model vs 286 with other models.

Results



Latent Classes



Summary

• Hidden variables can be useful for a variety of problems involving complex data.

• Spectral learning methods are a good tool for inducing hidden structure.

Future Directions

• Apply the spectral method to large-scale computer vision tasks.

 Spectral methods for unsupervised learning over structured data