

Applied Programming 1

Algorithms on Lists

Degree on Bioinformatics



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Algorithms on unsorted lists

Apply a modification to each list element

```
# Pre: 'a' is a list of elements, 'n' is an integer
# Post: A new list is returned, where each element in 'a'
#       has been multiplied by n
def multiply(a,n) :
    new_a = []
    # for each element in the list
    for x in a :
        # add a new element to the new list. With the
        # value in the original list times n
        new_a.append(x*n)

    # return new list
    return new_a
```

Apply a modification to each list element

```
# Pre: 'a' is a list of elements, 'n' is an integer
# Post: Each element in the list has been multiplied by n
def multiply(a,n) :
    # for each position in the list
    for i in range(len(a)) :
        # multiply content of position i by n
        a[i] == a[i] * n

    # No need to return anything, the list has been
    modified
```

Find two numbers in a list that add up x

```
# Pre: 'a' is a list of elements, 'x' is an integer
# Post: Return the position of two elements in 'a' that sum 'x',
#       or -1,-1 if not found
def locate_pair(a,x) :
    # for each position in the list
    for i in range(len(a)) :
        # check pairing position i with all positions after it.
        for j in range(i+1,len(a)) :
            # if content of positions i and j work, we are done.
            if a[i] + a[j] == x :
                return i,j

    # The loop ended without ever returning, so no pair of
    # working positions was found.
    return -1,-1
```

Rotate a list 1 position right

```
# Pre: 'a' is a non-empty list
# Post: Elements in the list have been shifted right 1 position
def rotate(a) :
    i = len(a)-1 # last position
    x = a[i] # save last element
    # check positions right to left, moving one element at a time
    while i>0 :
        a[i] = a[i-1]
        i = i-1

    # recover saved last element, and put it in first position
    a[0] = x

    # No need to return anything, the list has been modified
```

Find the k -th max element in a list

```
# Pre: 'a' is a list, 'k' is integer, len(a)>=k
# Post: The k-th largest element in 'a' is returned
def k_max(a,k) :
    maxs = []      # list of k max values seen so far
    for x in a :  # check each value in the list
        # find in which position of maxs it should go
        i = 0
        while i<len(m) and m[i]<x :
            i = i+1
        # insert x in its position, moving up other elements
        m.insert(i,x)
        # if we have k+1 elements, discard the smallest
        if len(m)>k : maxs = maxs[1:]

    return maxs[0]
```



Algorithms on sorted lists

Find two numbers in a list that add up x

```
# Pre: 'a' is a sorted list of integers, 'x' is an integer
# Post: Return the position of two elements in 'a' that sum 'x',
#       or -1,-1 if not found
def locate_pair(a,x) :
    # check each position in the list that is not too big
    i = 0
    while i<len(a) and a[i]<x :
        # pair position 'i' with all positions afer it, as long
        # as the value is not too big
        j = i+1
        while j<len(a) and a[i]+a[j]<x :
            # if content of positions i and j work, we are done.
            if a[i]+a[j] == x : return i,j
            j += 1
        i += 1
    # The loop ended without ever returning, no such pair found.
    return -1,-1
```

Find two numbers in a list that add up x

```
# Pre: 'a' is a sorted list of integers, 'x' is an integer
# Post: Return the position of two elements in 'a' that sum 'x',
#       or -1,-1 if not found
def locate_pair(a,x) :
    # check each position in the list that is not too big
    i = 0
    while i<len(a) and a[i]<x :
        # pair position 'i' with all positions
        # as the value is not too big
        j = i+1
        while j<len(a) and a[i]+a[j]<x :
            # if content of positions i and j work, we are done.
            if a[i]+a[j] == x : return i,j
            j += 1
        i += 1
    # The loop ended without ever returning, no such pair found.
    return -1,-1
```

We cut short the list traversal when numbers are too big to sum x .
Since list is sorted, pending numbers are still larger and the sum would be even bigger

Merge of two sorted lists

Pre: v1 and v2 are **sorted** lists of integers

Post: Returns a sorted list with all elements of v1 and v2

```
def merge(v1,v2) :
    result = []; i=0; j=0
    while i<len(v1) and j<len(v2) :
        if v1[i]<v2[j] :
            result.append(v1[i])
            i += 1
        elif v1[i]>v2[j] :
            result.append(v2[j])
            j += 1
        else:
            result.append(v1[i])
            result.append(v2[j])
            i += 1
            j += 1
    result.extend(v1[i:]) # add any elements left in v1
    result.extend(v2[j:]) # add any elements left in v2
    return result
```

At each step, the resulting list is enlarged with the smaller of the two pending elements in either **v1** or **v2**. Variables **i** and **j** control respectively which is the next element from **v1** and **v2** to be added,

Intersection of two sorted lists

```
# Pre: v1 and v2 are sorted lists of integers without duplicates
# Post: Returns a sorted list with common elements of v1 and v2
def intersection(v1,v2) :
    result = []; i=0; j=0
    # reach only the end of the shortest
    while i<len(v1) and j<len(v2) :
        # if different elements, skip the smallest
        if v1[i]<v2[j] :
            i += 1
        elif v1[i]>v2[j] :
            j += 1
        else:
            # if same element, add to result (if not already there)
            result.append(v1[i])
            i += 1
            j += 1
    return result
```

Difference of two sorted lists

Pre: v1 and v2 are **sorted** lists of integers **without duplicates**

Post: Returns a sorted list with all in v1 but not in v2

```
def difference(v1,v2) :
    result = []
    i,j = 0,0
    while i<len(v1) and j<len(v2) :
        if v1[i]<v2[j] : # element in v1 and not in v2
            result.append(v1[i])
            i += 1
        elif v1[i]>v2[j] : # element in v2 not in v1, skip
            j += 1
        else: # element in both, skip
            i += 1

    # if there are any elements left in v1, add them
    result.extend(v1[i:])
    return result
```



Sorting Algorithms

Need for sorted data

- Having data sorted is a common need when programming

Advantages

- Display results properly sorted
- Speed up searches (e.g. binary search)
- Simplify data analysis
- Reduce storage space

Disadvantages

- Sorting takes time $O(n \cdot \log n)$
Gain obtained from having sorted data must compensate the extra time.

What can be sorted

- We only can sort elements when a **total order** is defined
- A total order is an operation \leq that given two elements a and b can always decide whether $a \leq b$ or $b \leq a$
- Elements to sort can be of any type, as long as we can define their total order
- A fundamental very common problem is **sorting a list** of elements:

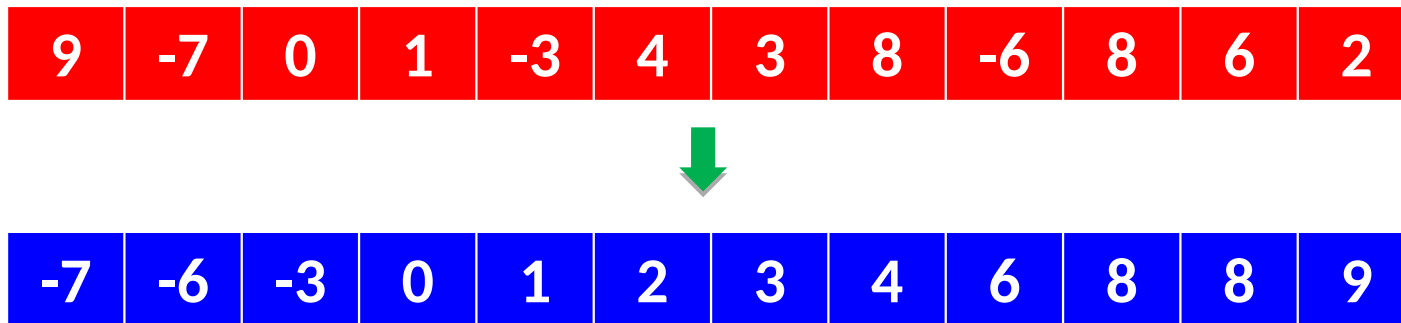
9	-7	0	1	-3	4	3	8	-6	8	6	2
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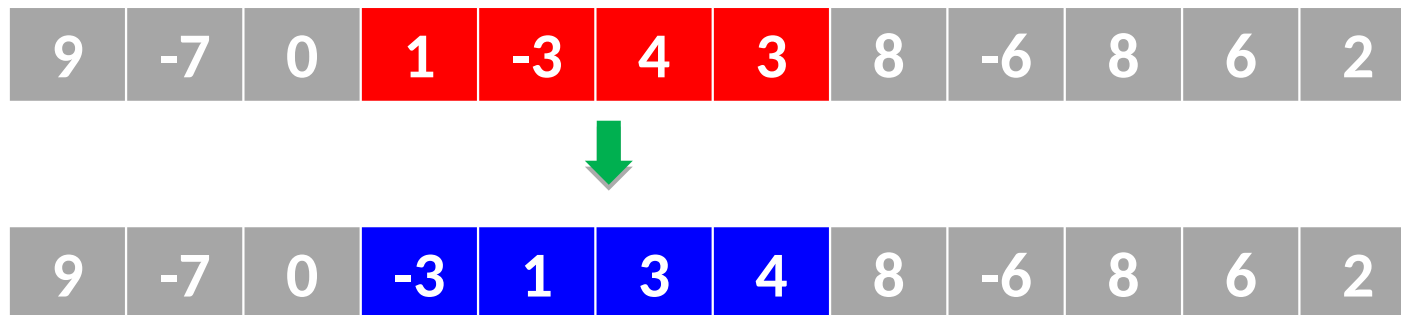
-7	-6	-3	0	1	2	3	4	6	8	8	9
----	----	----	---	---	---	---	---	---	---	---	---

What can be sorted

- A fundamental very common problem is **sorting a list** of elements.



- Another common task is sorting **a part** of the list:



Sorting algorithms

- Basic sorting algorithms $O(n^2)$
 - Selection sort
 - Insertion sort
 - Bubble sort
- Advanced sorting algorithms $O(n \cdot \log n)$
 - Merge sort
 - Quick sort



Selection Sort

Selection sort

- Main idea:
 - Find the **smallest** element and place it in **a[0]**
 - Find the **second smallest** element and place it in **a[1]**
 - Find the **third smallest** element and place it in **a[2]**
 - ...
 - At the i -th iteration, find the **i -th smallest** element and place it in **a[i]**

Selection sort

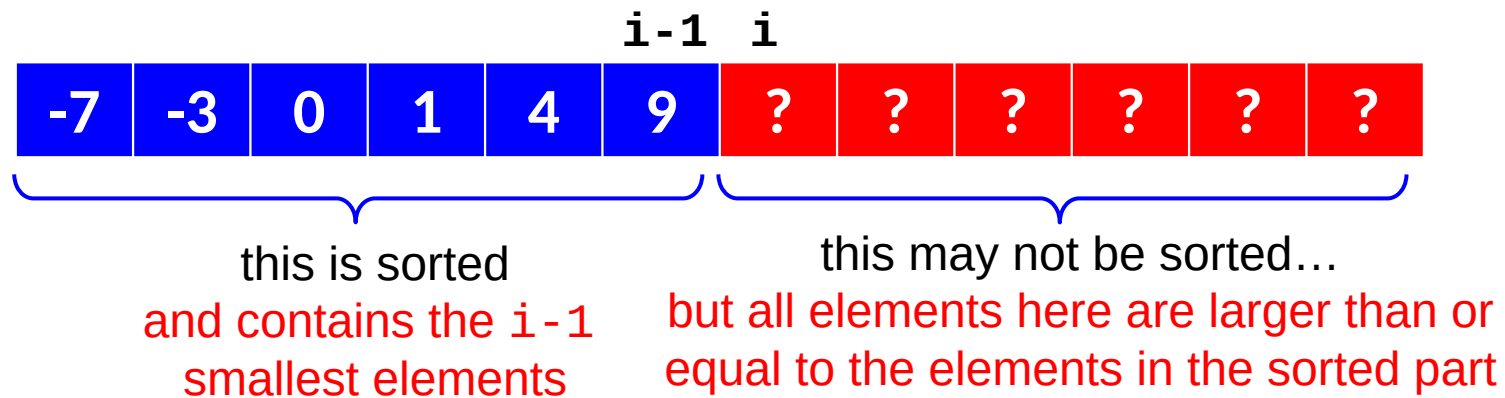
- Main idea:
 - Find the **smallest** element and place it in **a[0]**
 - Find the **second smallest** element and place it in **a[1]**
 - Find the **third smallest** element and place it in **a[2]**
 - ...
 - At the i -th iteration, find the **i -th smallest** element and place it in **a[i]**

	8
	5
	2
	6
	9
	3
	1
	4
	0
	7

Source: wikipedia

Selection sort

- Selection sort maintains this invariant:



Selection sort

```
# Pre: 'a' is a list of elements for which a
#       total order <= is defined
# Post: 'a' is sorted according to the total order
def selection_sort(a) :
    # for each position in the list
    for i in range(len(a)-1) :
        # find position of i-th smallest element
        # (we only need to check the remaining ones)
        p = i
        for j in range(i+1, len(a)) :
            if a[j]<=a[p] :
                p = j
        # place smallest element in a[i]
        a[i],a[p] = a[p],a[i]
```

Selection sort

Complexity

- At the i -th iteration, selection sort performs $\text{len}(a) - i$ comparisons, and **1** swap
- The total number of comparisons for a list of size n is
$$(n-1) + (n-2) + (n-3) + \dots + 2 + 1 = n(n-1)/2$$
- The total number of swaps is $(n-1)$, thus $3(n-1)$ assignments
- Total cost :

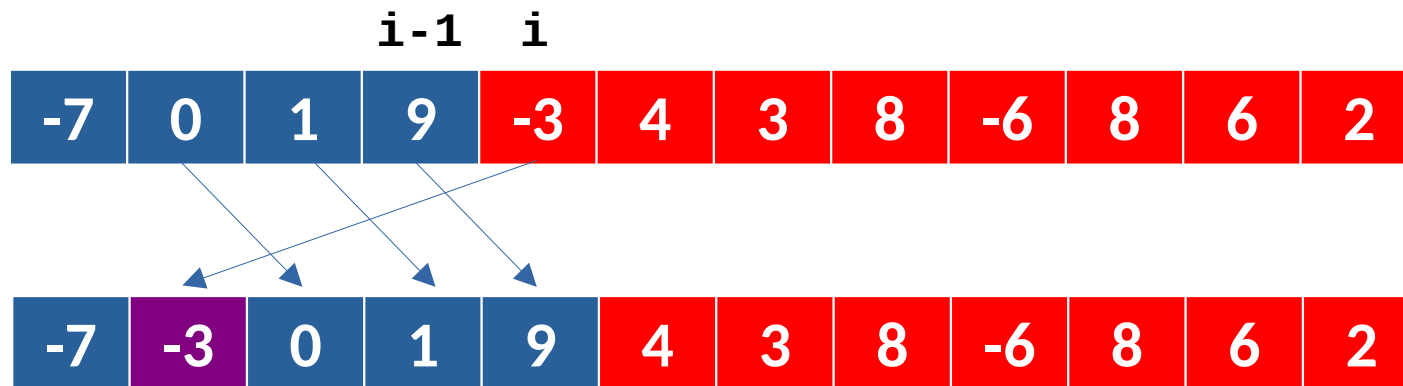
$$n(n-1)/2 + 3(n-1) = (n^2 + 5n - 6)/2 \approx n^2/2 \rightarrow O(n^2)$$



Insertion Sort

Insertion sort

- Main idea:
 - At the i -th iteration, check element in $a[i]$ and insert it in the right place in the sorted part of the list, moving all the other elements to the right



Insertion sort

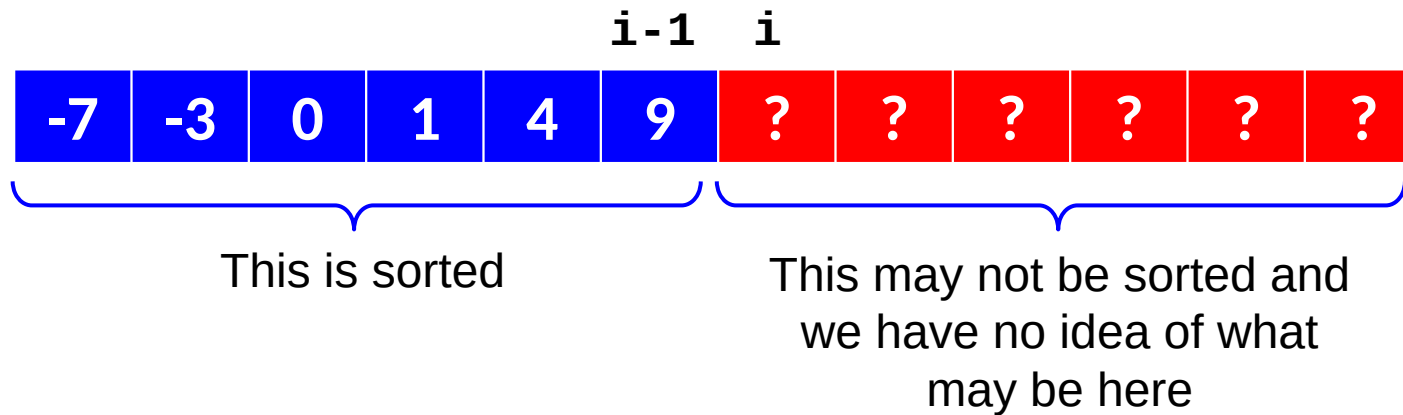
- Main idea:
 - At the i -th iteration, check element in $a[i]$ and insert it in the right place in the sorted part of the list, moving all the other elements to the right

6 5 3 1 8 7 2 4

Source: wikipedia

Insertion sort

- Insertion sort maintains this invariant:



Insertion sort

```
# Pre: 'a' is a list of elements for which a
#       total order <= is defined
# Post: 'a' is sorted according to the total order
def insertion_sort(a) :
    # for each position on the list smallest element
    for i in range(len(a)) :
        # get next element to insert
        elem = a[i]
        # move elements to the right until we find one
        # smaller than 'elem'
        j = i
        while j>0 and elem<=a[j-1] :
            a[j] = a[j-1]
            j -= 1
        # place 'elem' in its place
        a[j] = elem
```

Insertion sort

Complexity

- At the i -th iteration, selection sort performs at most i comparisons, and $i+2$ assignments
- The total number of comparisons for a list of size n is

$$1 + 2 + \dots + (n-1) = n(n-1)/2$$

- The total number of assignments is at most $n^2/2$
- Total cost :

$$n(n-1)/2 + n^2/2 = n^2 - n/2 \approx n^2 \rightarrow O(n^2)$$



Bubble Sort

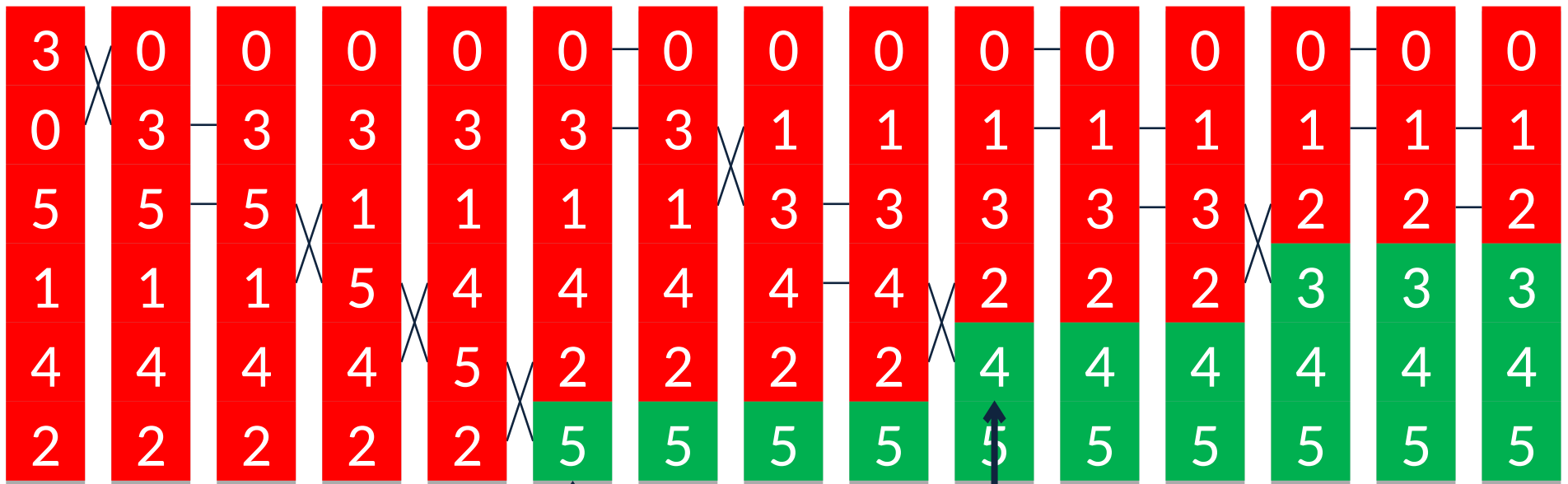
Bubble sort

- Main idea:
 - Traverse the vector many times, swapping adjacent elements when they are in the wrong order.

6 5 3 1 8 7 2 4

Source: [wikipedia](#)

Bubble sort



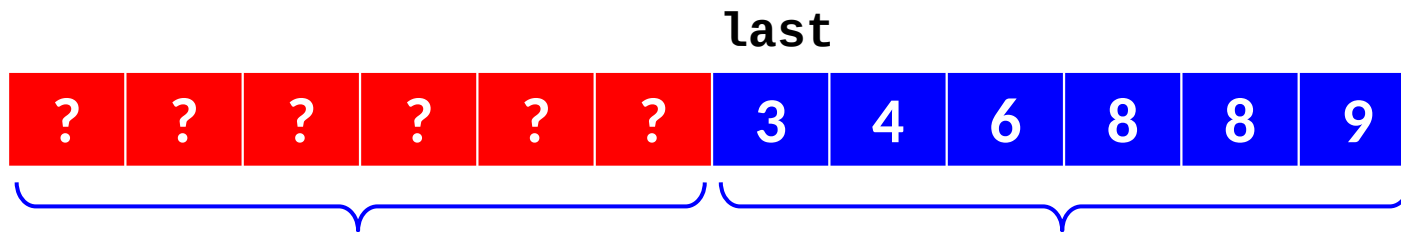
The largest element is well-positioned after the first iteration.

The second largest element is well-positioned after the second iteration.

The vector is sorted when no changes occur during one of the iterations.

Bubble sort

- Bubble sort maintains this invariant:



this may not be sorted...
but all elements here are
smaller than or equal to the
elements in the sorted part

This is sorted
and contains the *n-last*
largest elements

Bubble sort

```
# Pre: 'a' is a list of elements for which a
#       total order <= is defined
# Post: 'a' is sorted according to the total order
def bubble_sort(a) :
    # 'done' will be true when all the vector is sorted
    done = False
    # 'last' marks the position where sorted elements start
    last = len(a)-1
    while not done :
        done = True # ... unless proven otherwise
        for i in range(last) :
            if a[i]>a[i+1] : # unsorted element found:
                a[i],a[i+1] = a[i+1],a[i] # exchange them.
                done = False # list was not sorted.

        last -= 1 # element in 'last' is sorted now,
                 # move on to next pass
```

Bubble sort

Complexity

- Worst-case:
 - First pass makes $n-1$ comparisons and at most $n-1$ swaps
 - Second pass makes $n-2$ comparisons and at most $n-2$ swaps
 - ...
 - Last pass makes 1 comparison and at most 1 swap
- The total number of comparisons for a list of size n is
 $(n-1)+(n-2)+\dots+2+1 = n(n-1)/2$
- The total number of swaps is also $n(n-1)/2$, i.e $3n(n-1)/2$ assignments
- Total cost :

$$4 \cdot n(n-1)/2 = 2n^2 - 2n \approx 2n^2 \rightarrow O(n^2)$$

Comparison

Algorithm	steps	Largest factor	Complexity class
Selection sort	$(n^2 + 5n - 6)/2$	$n^2/2$	$O(n^2)$
Insertion sort	$n^2 - n/2$	n^2	$O(n^2)$
Bubble sort	$2n^2 - 2n$	$2n^2$	$O(n^2)$

- Despite having the same $O(n^2)$ complexity class, selection sort is x2 faster than insertion sort and x4 faster than bubble sort
- However, if the list is already (almost) ordered, selection sort will take the same time, but the other two will be much faster, about $O(n)$
- In any case, quadratic algorithms are not suitable for big data, and faster approaches are required.



Fast sorting algorithms



Merge sort

Merge sort

- Main idea
 - Split the list in halves until they are small enough.
 - Sort each half.
 - Merge results.



6 5 3 1 8 7 2 4

Source: [wikipedia](#)

Merge sort

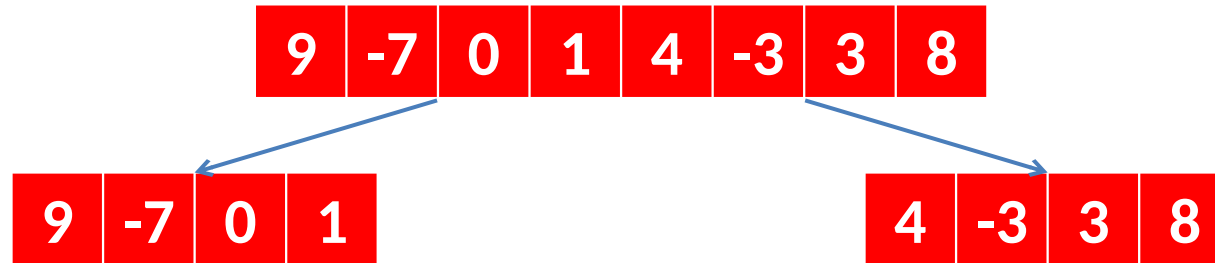
→ : split

→ : merge

9	-7	0	1	4	-3	3	8
---	----	---	---	---	----	---	---

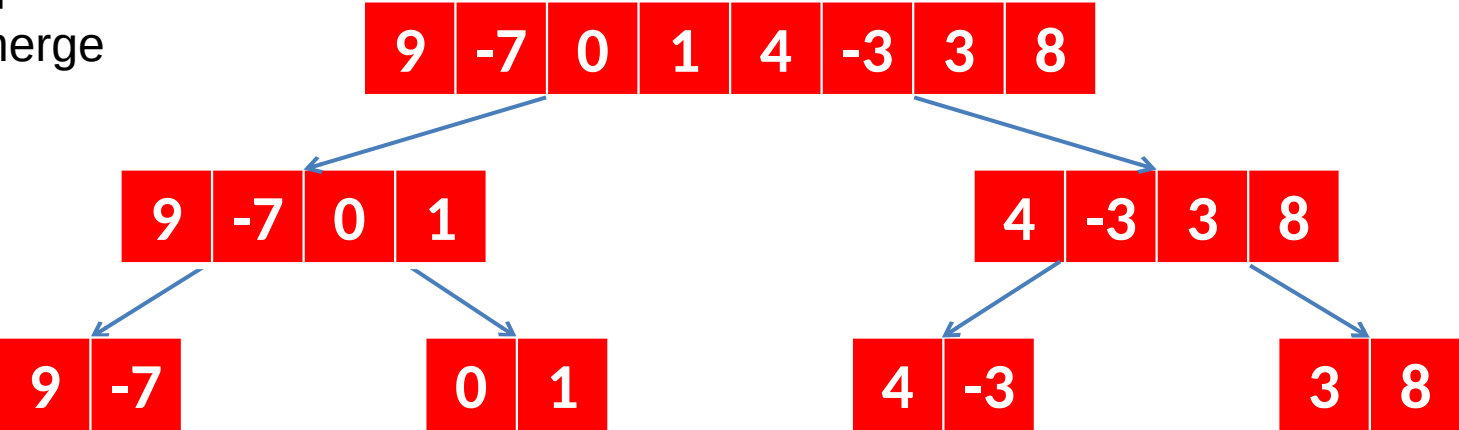
Merge sort

→ : split
→ : merge



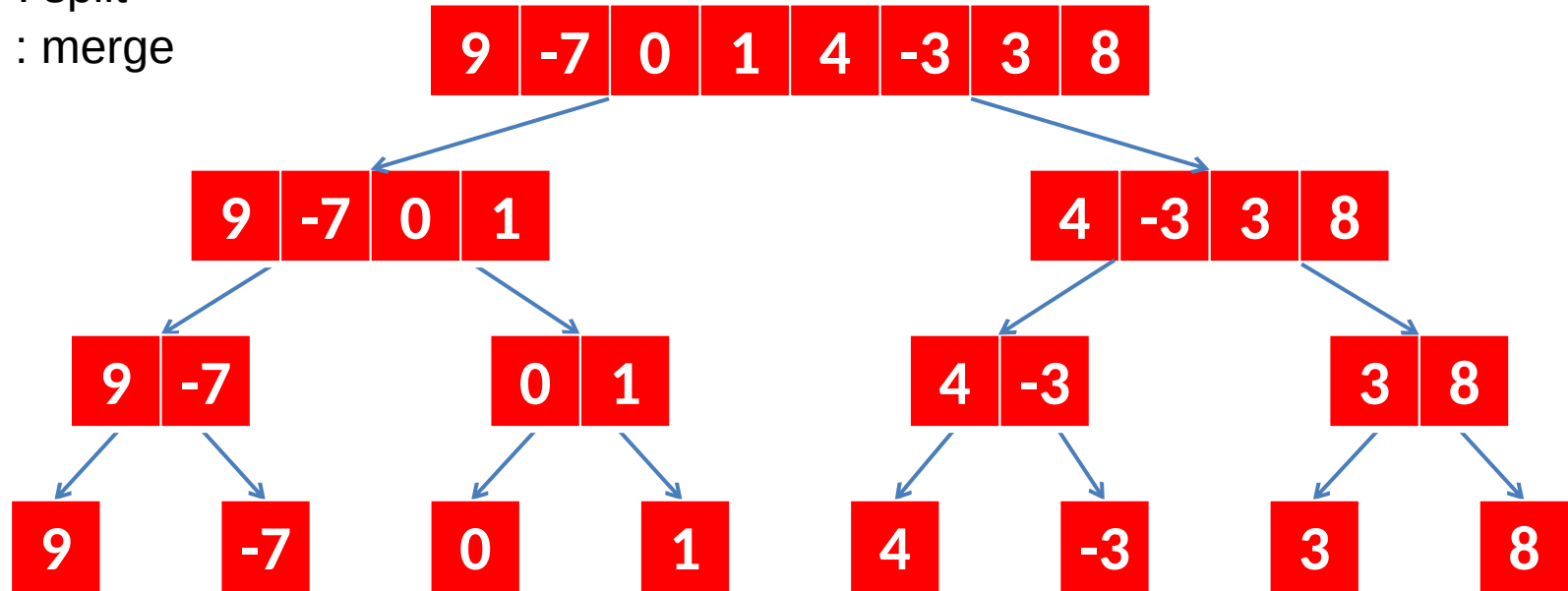
Merge sort

→ : split
→ : merge



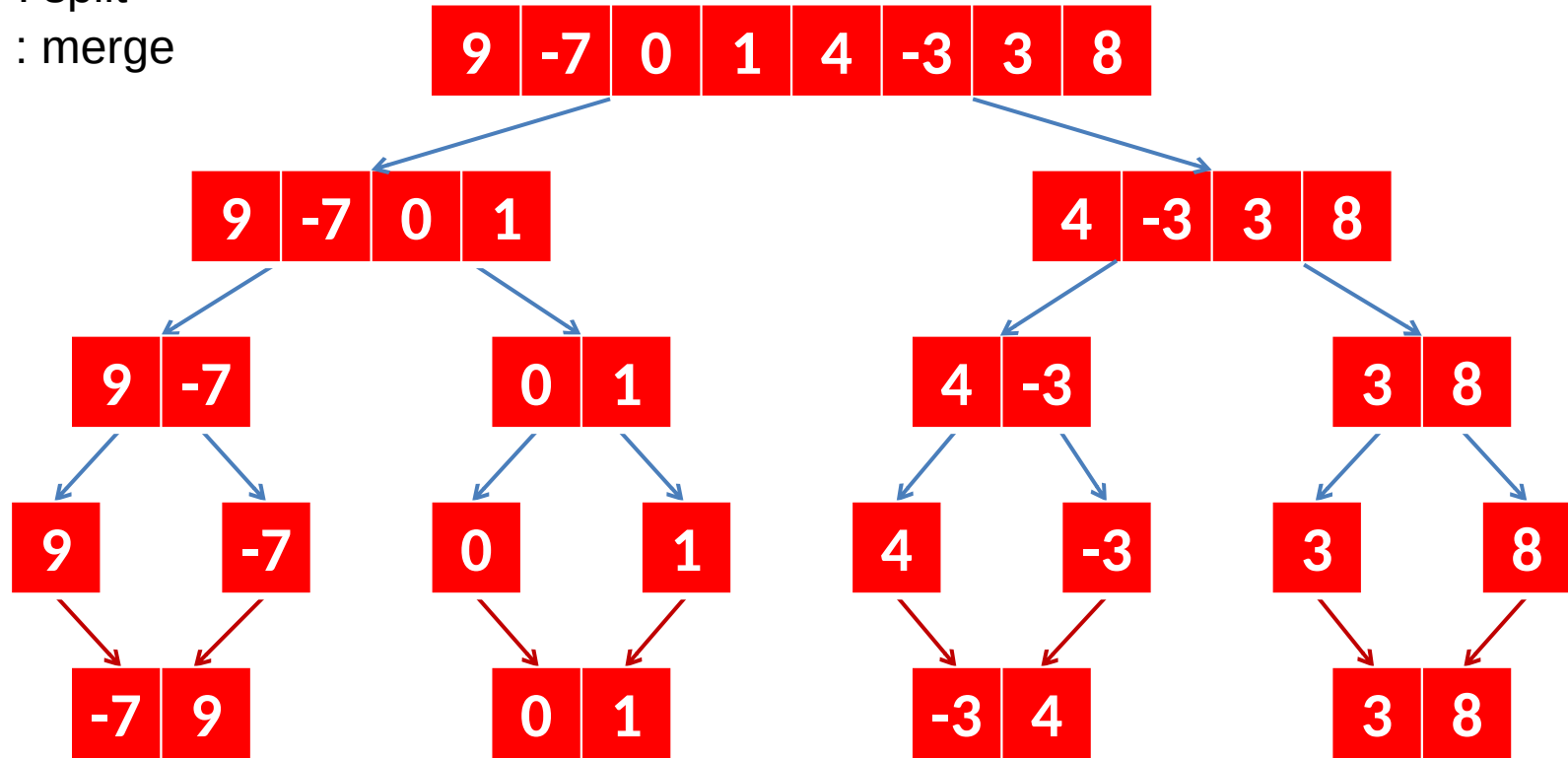
Merge sort

→ : split
→ : merge



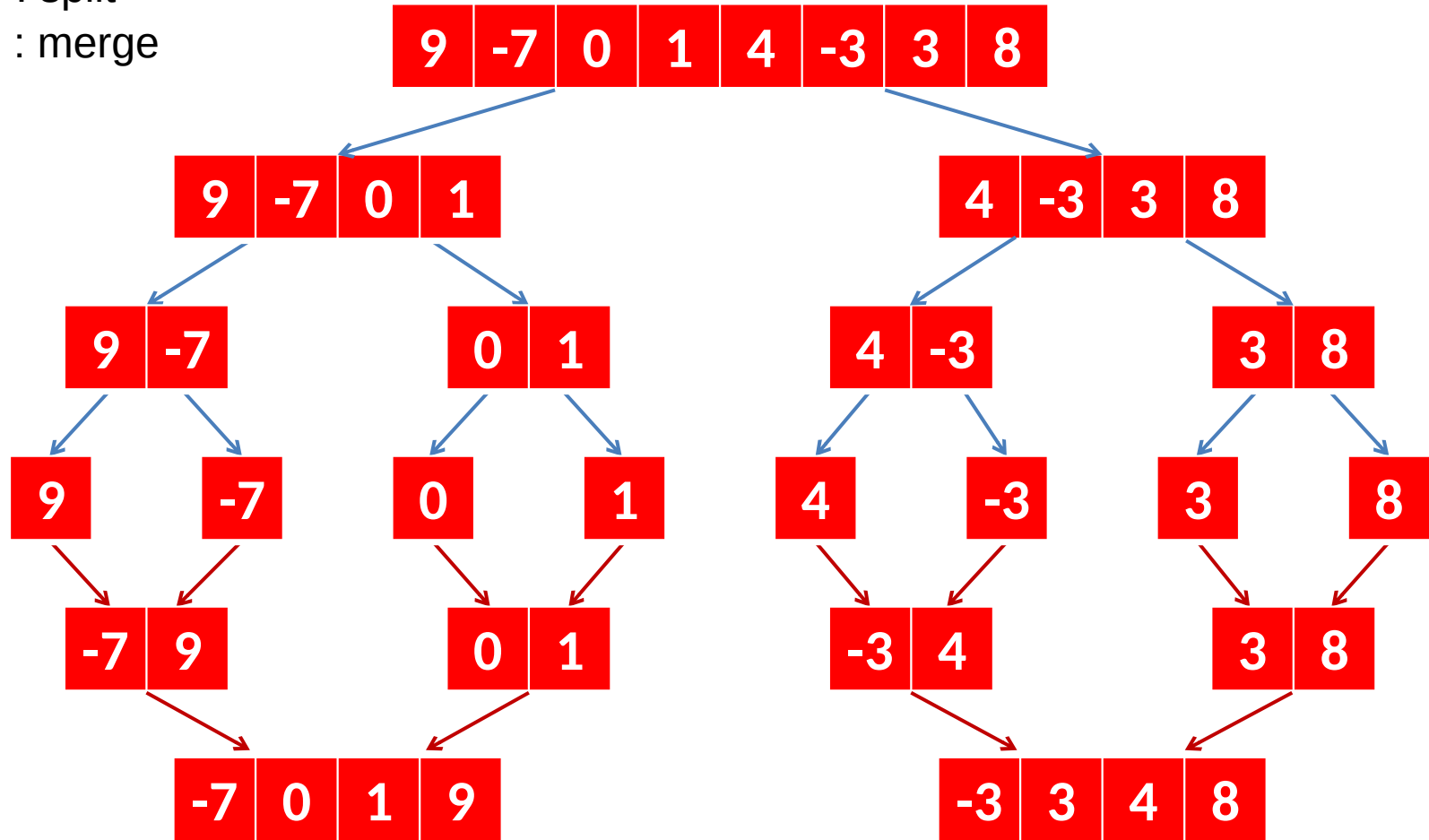
Merge sort

→ : split
→ : merge



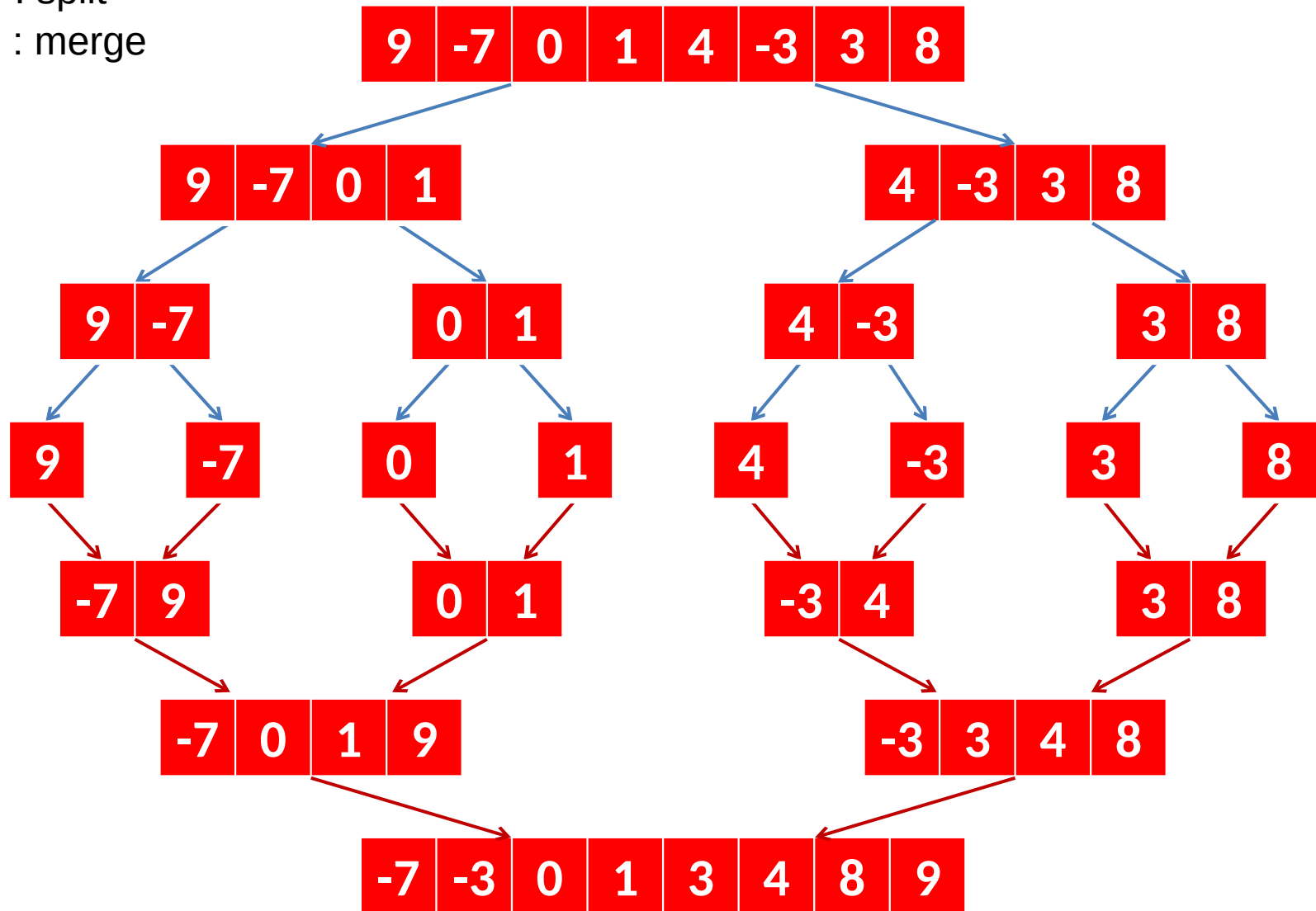
Merge sort

→ : split
→ : merge



Merge sort

→ : split
→ : merge



Merge sort

- Complexity
 - First merge level (size 1 → size 2): n steps
 - Second merge level (size 2 → size 4): n steps
 - Third merge level (size 4 → size 8): n steps
 - etc
- Number of merge levels: $\log_2 n$
- Total number of comparisons: $n \cdot \log_2 n \rightarrow O(n \cdot \log n)$



Quick sort

Quick sort

→ : split

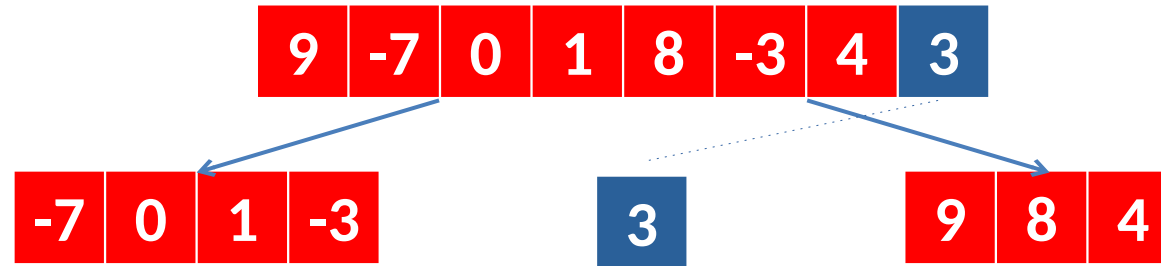
→ : sort

→ : join

9	-7	0	1	8	-3	4	3
---	----	---	---	---	----	---	---

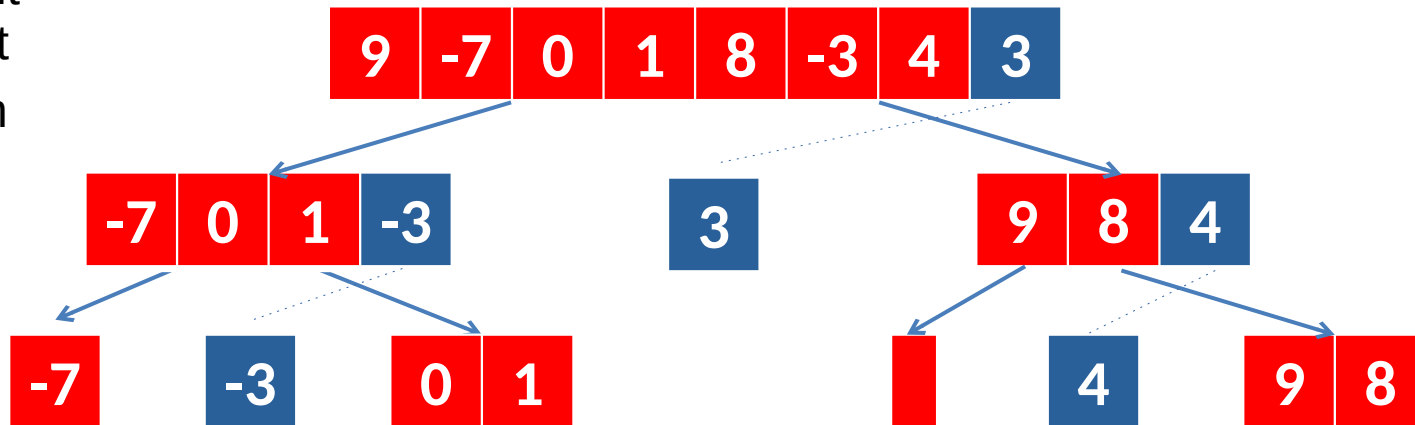
Quick sort

- : split
- : sort
- : join



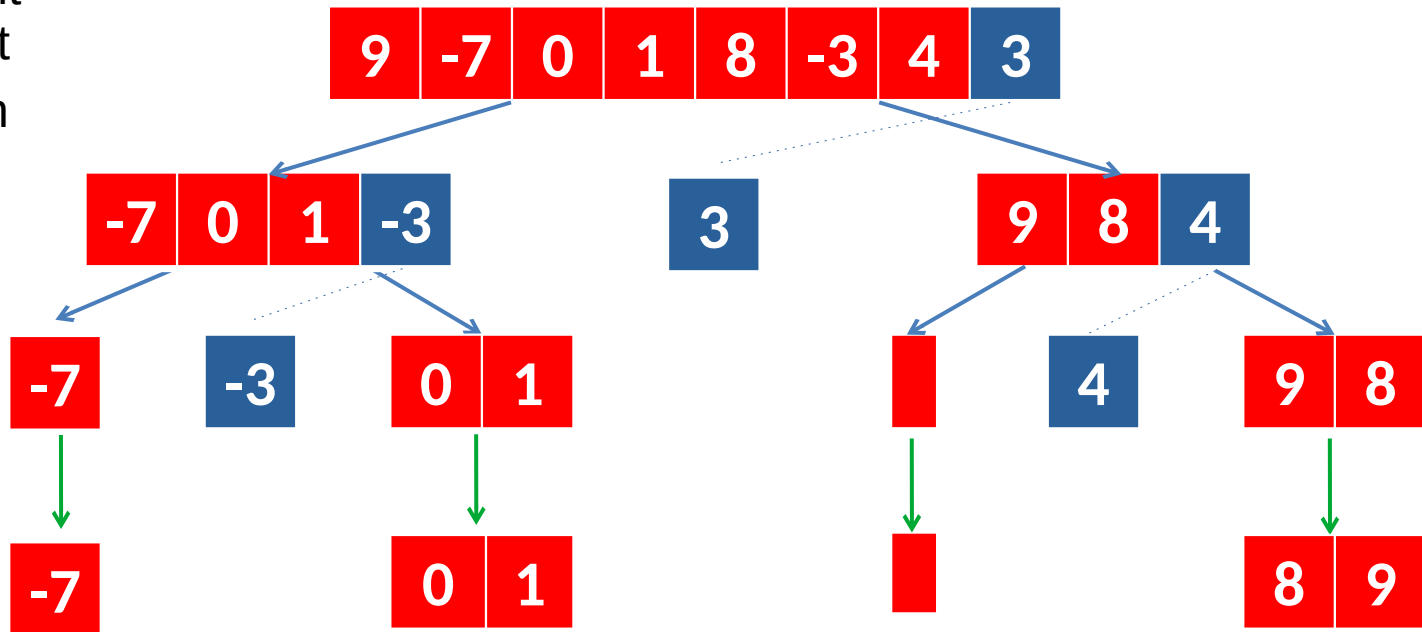
Quick sort

- : split
- : sort
- : join



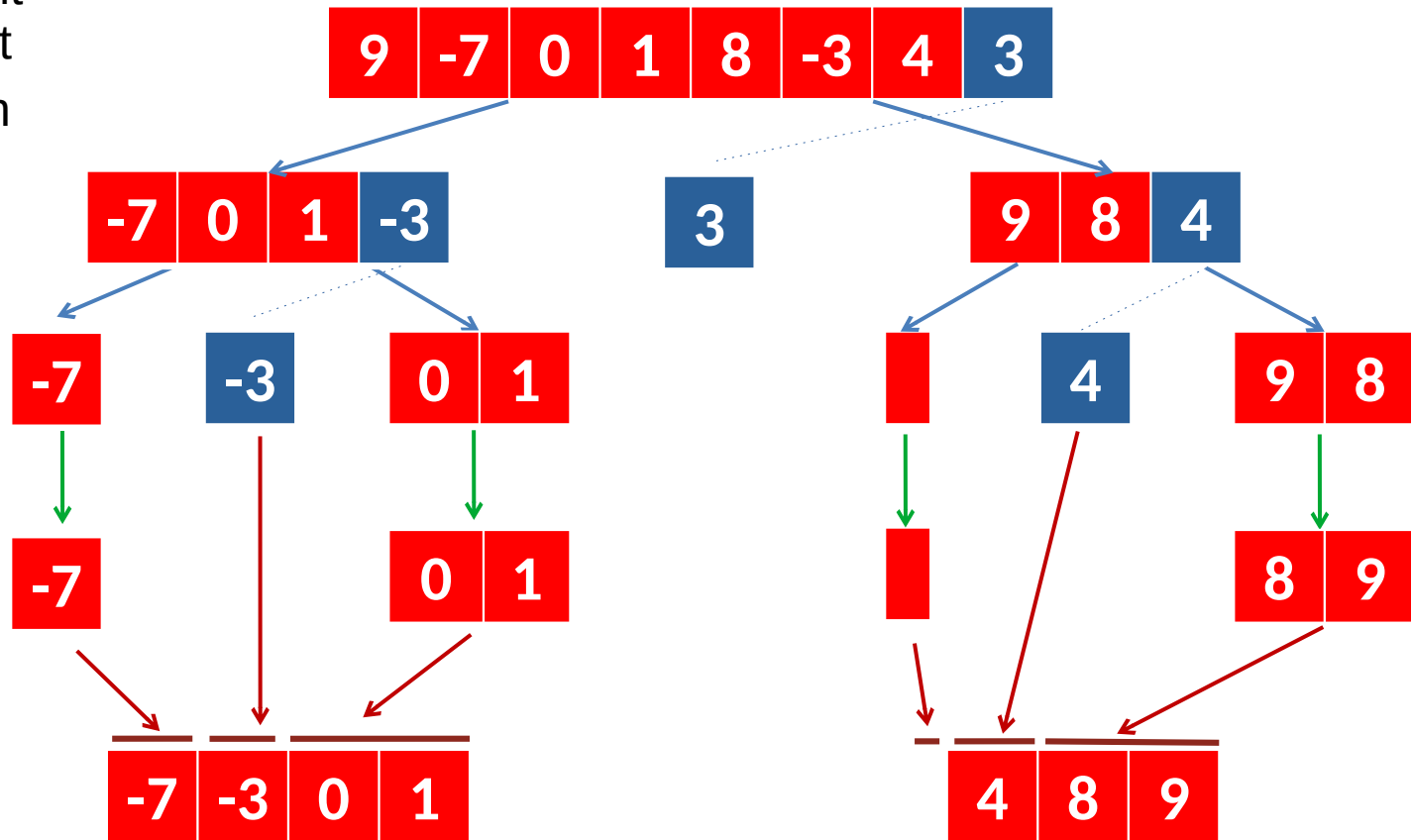
Quick sort

- : split
- : sort
- : join



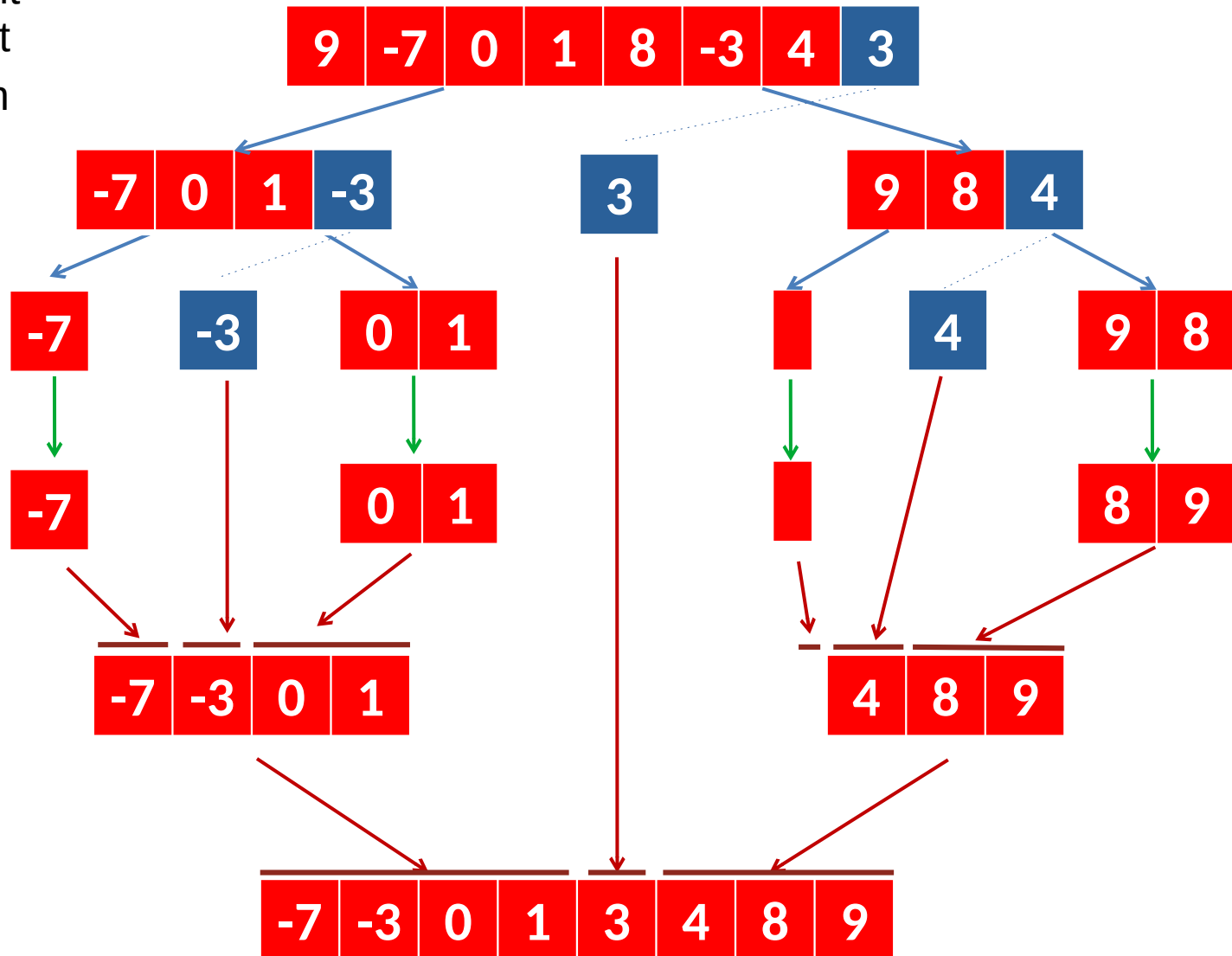
Quick sort

- : split
- : sort
- : join



Quick sort

- : split
- : sort
- : join



Quick sort


- Complexity

- First split level (size 1 \rightarrow size 2): n steps
- Second split level (size 2 \rightarrow size 4): n steps
- Third split level (size 4 \rightarrow size 8): n steps
- etc

- Number of split levels: $\log_2 n$
- Total number of comparisons: $n \cdot \log_2 n \rightarrow O(n \cdot \log n)$

Comparison

- Merge sort performs fast split levels (divide in half), but $O(n)$ cost merge levels, where two sorted lists have to be intertwined to produce a unique sorted list
- Quick sort has fast fusion levels (just putting together two lists), but $O(n)$ cost split levels, where a list has to be splitted in two, selecting elements larger/smaller than the pivot.
- It can be proven that there is not a general sorting algorithm faster than $O(n \cdot \log n)$
- Faster algorithms exist (radix sort, bucket sort) if the number of different possible values for the list elements is finite and known.



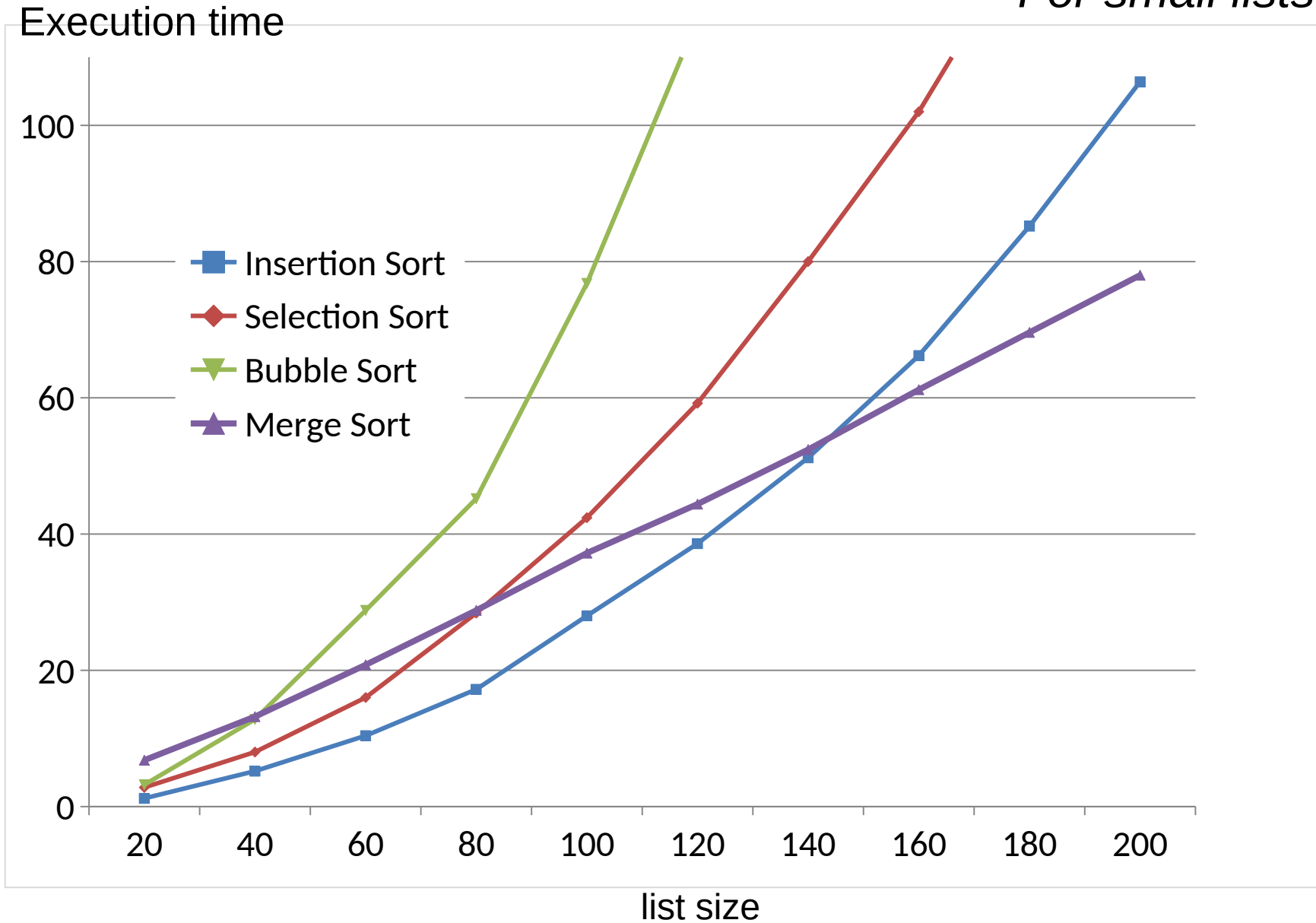
***$O(n)$* vs. *$O(n \cdot \log n)$* sort algorithms**

Comparison of sort algorithms

	list length				
Algorithm	10	100	1,000	10,000	100,000
Bubble sort $\approx 2n^2$	200	20,000	2,000,000	200,000,000	20,000,000,000
Insertion sort $\approx n^2$	100	10,000	1,000,000	100,000,000	10,000,000,000
Selection sort $\approx n^2/2$	50	5,000	500,000	50,000,000	5,000,000,000
Merge Sort, Quick sort $\approx n \cdot \log_2 n$	33	664	9,965	132,877	1,660,964

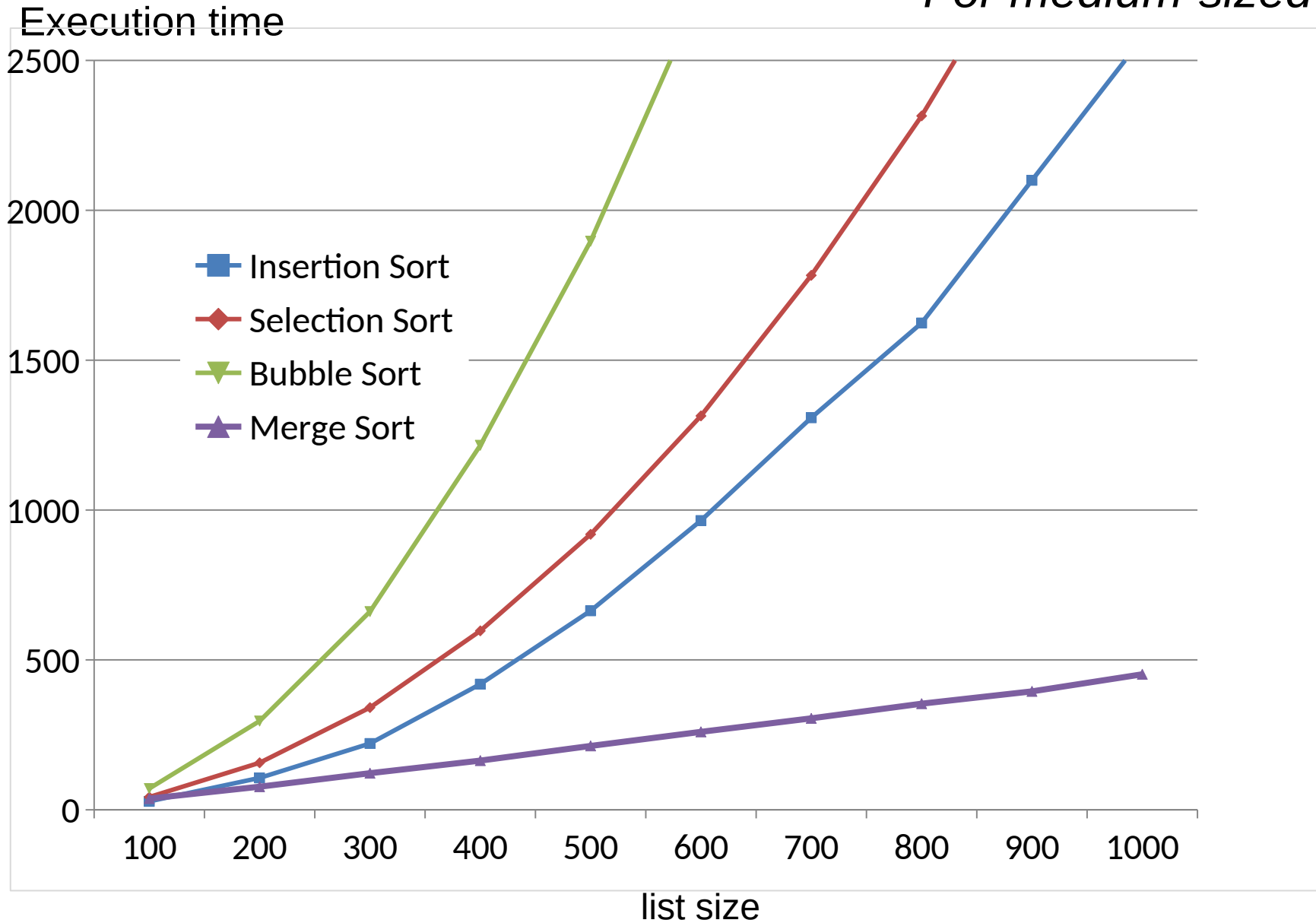
Comparison of sort algorithms

For small lists



Comparison of sort algorithms

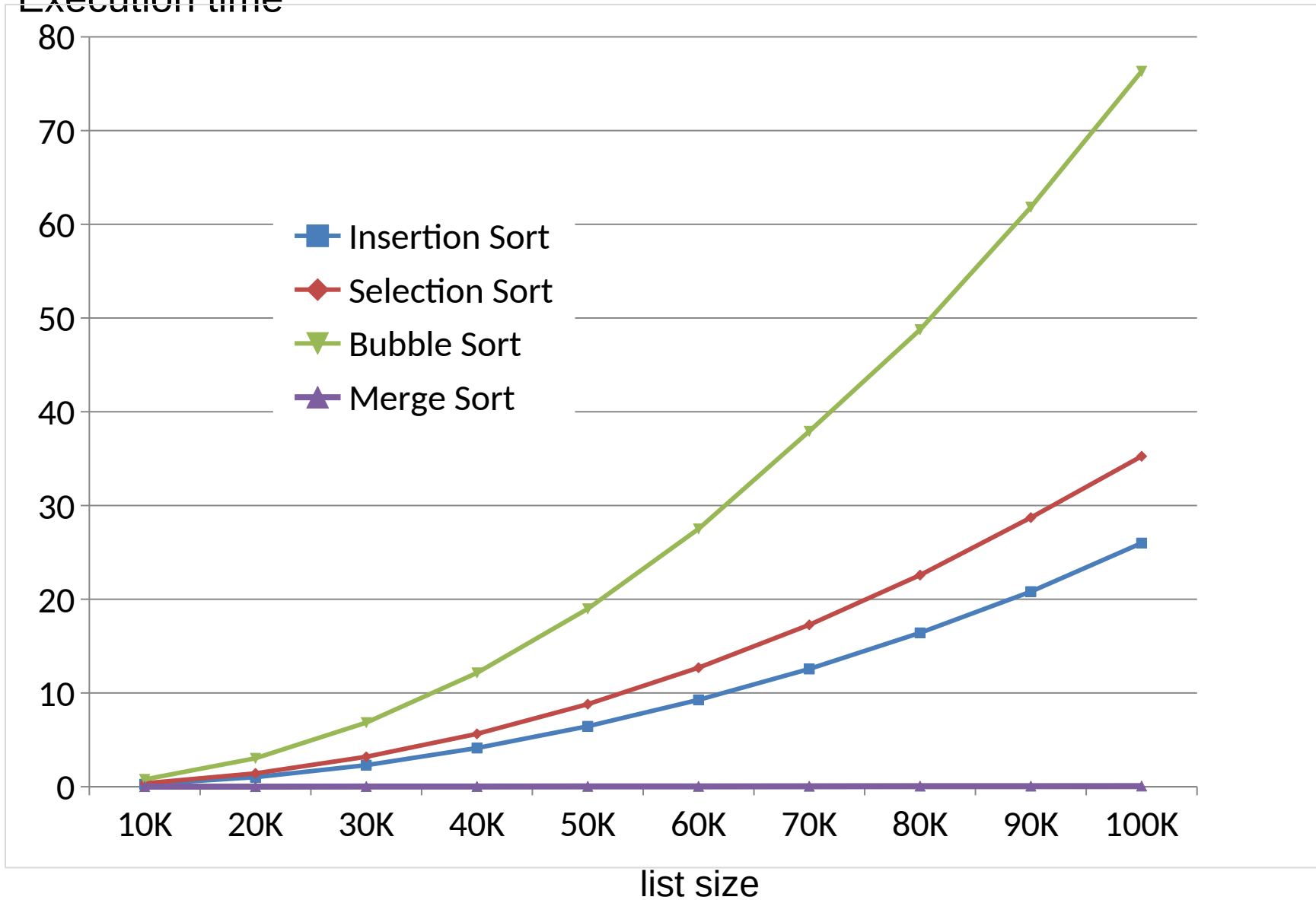
For medium-sized lists



Comparison of sort algorithms

For large lists

Execution time



Sorting is not always a good idea

- **Example:** Find the minimum element in a list

```
m = a[0]
for x in a[1:] :
    if x < m :
        m = x
```

n steps (1 comparison for each element in the list)

```
a.sort()
m = a[0]
```

n·log(n) steps (sorting time)

- A simpler program is not always the fastest.

Things to remember

- Strategies used by Insertion/selection sort may be useful to handle lists (e.g. to insert a new element in a sorted list)
- Sorting must use $O(n \cdot \log_2 n)$ algorithms for medium or large lists.
- Even with efficient algorithms, **sorting is costly** and must be avoided or reduced to the minimum necessary.