

Parameterization: basics classes and algorithms

Maria Serna

Spring 2024

- 1 Parameterization
- 2 Bounded search tree
- 3 Kernelization

Three NP complete problems

VERTEX COLORING

Given a graph G and an integer k ,

$$\exists \sigma : V(G) \rightarrow \{1, \dots, k\} \mid \forall \{u, v\} \in E(G) \sigma(u) \neq \sigma(v)?$$

INDEPENDENT SET

Given a graph G and an integer k ,

$$\exists S \subseteq V(G) \mid |S| = k \text{ and } \forall \{u, v\} \in E(G) |\{u, v\} \cap S| \leq 1?$$

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Let's look to exact algorithms.

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A better algorithm?

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function ALGVC( $G, k$ )
  if  $|E(G)| = 0$  then
    return true
  end if
  if  $k = 0$  then
    return false
  end if
  Select and edge  $e = \{u, v\} \in E(G)$ 
  return ALGVC( $G - u, k - 1$ ) or ALGVC( $G - v, k - 1$ )
end function
  
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Correctly solves the problem and takes time $O(m2^k)$

Algorithms cost

Given a graph G and an integer k :

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Objective: Find slices of the problem having efficient algorithms

Slice: The instances with a particular value of a parameter

Natural small parameters

- VLSI design: the number of layers in a chip is below 10.
- Biology: DNA chains in many cases have **path width** below 11
- Robotics: The robot movements have small dimension
- Compilers: Type compatibility is usually EXP-complete, however typical type declaration have small depth

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- Compilers: Type compatibility is usually EXP-complete, however typical type declaration have small depth
- Optimization problem: the measure of the optimal solution is small
- A problem might have more than one parameter of interest and the behavior with respect to different parameters might be different.

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- Parameterized problems are **decision problems** together with a parameterization.
- A problem can be analyzed under different parameterizations.

Parameterized problem: An example

SAT

Given a CNF formula F ,
is there a satisfying assignment for F ?

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- Consider $\kappa : \Sigma^* \rightarrow \mathbb{N}$

$$\kappa(w) = \begin{cases} \# \text{ of variables in } F & \text{if } w \text{ codifies } F \\ -3 & \text{otherwise} \end{cases}$$

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$P \# \text{VAR-SAT}$

Input: A CNF formula F ,

Parameter: The number of variables in F

Question: is there a satisfying assignment for F ?

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PMAX#LIT-SAT

Input: A CNF formula F

Parameter: The maximum number of literals in a clause in F

Question: is there a satisfying assignment for F ?

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P-Π

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Graph problems and parameters

- Let G be a graph and k a natural number.
- The function $\kappa(G, k) = k$ is used to define the parameterized problems
 - P-INDEPENDENT SET
 - P-VERTEX COLORING
 - P-VERTEX COVER
 - P-DOMINATING SET
 - P-CLIQUE
 - etc.

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- For problems on graphs we can use other graph properties to define **graph parameters** like max degree or diameter.
Or any other graph parameter of interest.

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P-VERTEX COVER belongs to FPT!

Other classes (hard parameterized problems)

- **paraNP**
 - (L, κ) belongs to paraNP if there is a **non-deterministic** algorithm \mathcal{A} that decides $x \in L$ in time $f(\kappa(x))p(|x|)$, for **computable** function f and **polynomial** function p .

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p-Clique, p-Vertex Cover, ... belong to paraNP.

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- In between FPT and those classes it is placed the **W-hierarchy**
 $W[1], W[2] \dots$

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p-Vertex Cover

P-VC

Input: a graph G and an integer k ,

Parameter: k

Question: $\exists S \subseteq V(G) \mid |S| = k \text{ and } \forall \{u, v\} \in E(G) \mid \{u, v\} \cap S \geq 1$?

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- **ALGVC** is a branching algorithm (two recursive calls) of bounded (by the parameter) depth
- As usual recursive calls are made to **smaller** instances (in some sense).

p-Vertex Cover

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- If we have a constant bound on the number of recursive calls, depth bounded by the parameter, and polynomial cost per call, the resulting algorithm is an **FPT** algorithm.

Hitting Set

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Input: a collection of subsets $\mathcal{S} = (S_1, \dots, S_m)$ of $U = \{1, \dots, n\}$ and an integer k .

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- using the above inequalities it is easy to prove that
 $T(s, k, d) \leq (2d^k - 1)cs$.

p-Hitting Set

Lemma

P-HITTING SET *belongs to FPT*

Bounded search tree technique

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- When the parameter is unbounded the algorithms take exponential time.
- We get FPT algorithm because the **depth** and/or **branching** of the recursion are **function of the parameter**.
- This algorithmic technique is called **bounded search trees**.
- As a design tool we have to look for parameterizations allowing a recursive algorithm with those characteristics.

A faster algorithm for p-VC

Recall some notation

A faster algorithm for p-VC

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- For a graph G and $v \in V(G)$, $G - v$ denotes the graph obtained by deleting v (and all incident edges).
- For a set S , $S + v$ denotes $S \cup \{v\}$, and $S - v$ denotes $S \setminus \{v\}$.
- For a vertex $v \in V(G)$, $N(v)$ denotes the set of neighbors of v . $N[v] = N(v) + v$. $d(v) = |N(v)|$.
- For a graph $G = (V, E)$, $\delta(G) = \min_{v \in V} d(v)$, and $\Delta(G) = \max_{v \in V} d(v)$.

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- The recursion can skip a branching!

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- If $\delta(G) \geq 2$, $x \geq 2$. The recursion can jump to a smaller problem in one step!

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A faster algorithm for p-VC

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- If there is a vertex with degree one, use recursion of degree 1 vertices.
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- How to get a bound in the cost? **Guess and prove by induction!**

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- G contains a degree $d \geq 3$ vertex, branch into two cases $(G', k - 1)$ and $(G'', k - d)$. By induction, the total number of leaves is at most $1.47^{k-1} + 1.47^{k-4} \leq 1.47^k$.



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Theorem

FASTVC has cost $O(1.47^k p(n + m))$, for some polynomial p besides the constant in O is also constant with respect to the parameter k .

- 1 Parameterization
- 2 Bounded search tree
- 3 Kernelization**

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So, it is an FPT algorithm provided the problem is decidable.

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- So, we can filter as NO instances those leading to reduced instances with a high number of edges!
- By Obs 3, if $|E(G')| > k^2$, we replace (G', k') by a trivial small NO-instance, which is again equivalent.

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Theorem

*Let (G, k) be an instance to **P-VC**. In polynomial time we can obtain an equivalent **P-VC** instance (G', k') with $|V(G')|, |E(G')| \leq O(k^2)$.*

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 - has size bounded by a **function of the parameter**

Kernelization algorithm

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- Assume that **KER-P** is a polynomial time algorithm computing a kernel for a given instance of problem **P** and that **ALG-P** is an exact (exponential time) algorithm for **P**.

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function ALGKERNEL-P( $x$ )  
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- ALGKER-P-VC** is an FPT algorithm for **P**.

A kernelization algorithm for p-VC

```

function ALGKERNEL-P-VC( $G, k$ )
  ( $G', k'$ ) = Iteratively remove isolated vertices and vertices
    with degree at least  $k + 1$ , decreasing the parameter
    by one in the second case.
  if  $|E(G')| > k^2$  then return NO
  end if
  for each  $S \subseteq V'$  with  $|S| = k'$  do
    if  $S$  is a vertex cover then return SI
    end if
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ALGKERNEL-P-VC runs in $O(n^c + k^{2k} k^2) = O(n^c) + O(k^{2k+2})$

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Recall that the size of a CNF formula is the sum of clause lengths (# literals); we ignore as usual log-factors.

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Obs 1

Let F' be obtained from formula F by removing all t trivial clauses. $(F', k - t)$ and (F, k) are equivalent.

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Let F_s be obtained from formula F by removing all $\ell < k$ long clauses. $(F_s, k - \ell)$ and (F, k) are equivalent.

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Proof.

Take an arbitrary truth assignment x and its complement \bar{x} obtained by flipping all variables. Every clause of F is satisfied by x or by \bar{x} (or by both). The one that satisfies most clauses satisfies at least k clauses. 😊

A kernelization algorithm for p-MaxSat

```

1: function ALGKERNEL-P-MAXSAT( $F, k$ )
2:   Remove from  $F$  all  $t$  trivial clauses and set  $k = k - t$ 
3:   if  $F$  has at least  $k$  long clauses then return YES
4:   end if
5:   Remove from  $F$  all  $\ell$  long clauses and set  $k = k - \ell$ 
6:   if  $F$  has at least  $2k$  clauses then return YES
7:   end if
8:   for each set of  $k$  clauses do
9:     for each selection of one literal per clause in the set do
10:      if selection has a compatible truth assignment then
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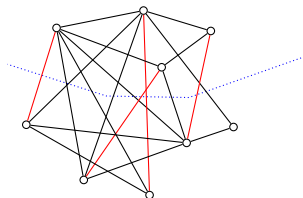
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- For disjoint vertex subsets U, W of a graph G , M is a **matching of U into W** if every edge of M connects a vertex of U and a vertex of W and every vertex of U is an endpoint of some edge of M .

We also say that **M saturates U** .



If M saturates U , $|U| \leq |W|$

Crown decomposition: Definition

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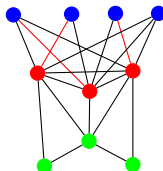
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Computing a crown decomposition

Theorem (König's theorem)

In every undirected bipartite graph the size of a maximum matching is equal to the size of a minimum vertex cover.

Theorem (Hall's theorem)

Let $G = (V_1, V_2, E)$ be an undirected bipartite graph. G has a matching saturating V_1 iff for all $X \subseteq V_1$, we have $|N(X)| \geq |X|$.

Can you obtain a minimum vertex cover in a bipartite graph in polynomial time?

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Can you obtain a minimum vertex cover in a bipartite graph in polynomial time? **YES!**

Computing a crown decomposition

Theorem ((Hopcroft-Karp, SIAM J. Computing 2, 225–231 (1973))

Let $G = (V_1, V_2, E)$ be an undirected bipartite graph on n vertices and m edges. Then we can find a maximum matching as well as a minimum vertex cover of G in time $O(m\sqrt{n})$. Furthermore, in time $O(m\sqrt{n})$ either we can find a matching saturating V_1 or an inclusion-wise minimal set $X \subseteq V_1$ such that $|N(X)| < |X|$.

Crown lemma

Lemma

Let $G = (V, E)$ be a graph without isolated vertices and with at least $3k + 1$ vertices. There is a polynomial-time algorithm that either

- finds a matching of size $k + 1$ in G ; or*
- finds a crown decomposition of G .*

Proof

We compute a maximal matching M in G .

If $|M| \geq k + 1$, we are done.

Now, $1 \leq |M| \leq k + 1$.

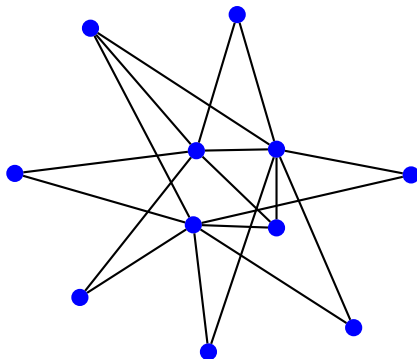
Let V_M be the end points of M and $I = V - V_M$.

- M is a maximal matching, so I is an independent set.
- Let G_{I, V_M} be the bipartite subgraph induced in G by I and V_M .
- In polynomial time, we compute a minimum size vertex cover X and a maximum matching M' in G_{I, V_M} .
- If $|M'| \geq k$, we are done. From now on, $|M'| \leq k$ and also $|X| \leq k$.
- If $X \cap V_M = \emptyset$, $X = I$. Then, $|I| = |X| \leq k$ and $|V| = |I| + |X| \leq k + 2k \leq 3k$!
- Then, $X \cap V_M \neq \emptyset$

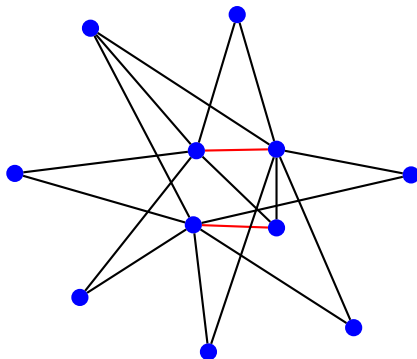
- We obtain a crown decomposition (C, H, R) as follows.
- Since $|X| = |M'|$, every edge of the matching M' has exactly one endpoint in X .
- Let M^* be the subset of M' such that every edge from M^* has exactly one endpoint in $X \cap V_M$ and let V_{M^*} denote the set of endpoints of edges in M^* .
- Set head $H = X \cap V_M = X \cap V_{M^*}$, crown $C = V_{M^*} \cap I$, and the remaining part is R .
- C is an independent set and, by construction, M^* is a matching of H into C .
- Since X is a vertex cover of G_{I, V_M} , every vertex of C can be adjacent only to vertices of H .

End proof

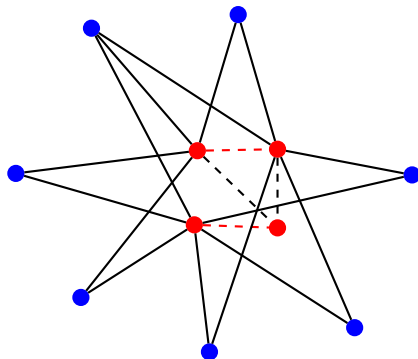
An example with $k = 3$



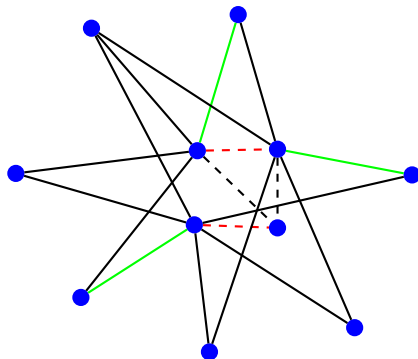
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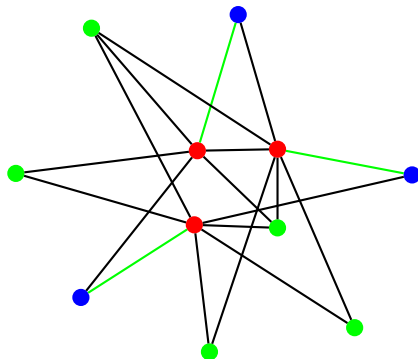
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Crown decomposition: Vertex cover

Consider a Vertex Cover instance (G, k) .

- By an exhaustive application of the isolated vertex reduction rule, we may assume that G has no isolated vertices.
- If $|V(G)| > 3k$, we use the crown lemma to get either
- a matching of size $k + 1$, (so (G, k) is a no-instance) or a crown decomposition C, H, R .

Crown decomposition: Vertex cover

From the crown decomposition C, H, R of G , let M be a matching of H into C .

- The matching M witnesses that, for every vertex cover X of G , X contains at least $|M| = |H|$ vertices of $H \cap C$ to cover the edges of M .
- H covers all edges of G that are incident to $H \cup C$.
- So, there exists a minimum vertex cover of G that contains H , and we may reduce (G, k) to $(G - H, k - |H|)$.
- Further, in $(G - H, k - |H|)$, $c \in C$ is isolated and can be eliminated.

Crown decomposition: Vertex cover

As the crown lemma promises that $H \neq \emptyset$, we can always reduce the graph as long as $|V(G)| > 3k$.

Lemma

Vertex Cover admits a kernel with at most $3k$ vertices.

Crown decomposition: Max SAT

Lemma

Max SAT admits a kernel with at most k variables and $2k$ clauses.

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 - return NO if $|X| > f(k)$, for minimization problems, or
 - return YES if $|X| > f(k)$, for maximization problems.

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- Any problem in FPT admits a kernelization.
- Hardness notion?
- We would like to get a kernel as small as possible.
- Statements like: (L, κ) does not admit a linear (quadratic) kernel unless some complexity assumption fails are the kind of results showing kernelization hardness.