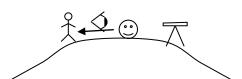


- Introduction
- Parsing issues
- Parsing CFG
- TN, RTN, ATN
- Charts

- Parsing goals
  - Syntactic structure
  - Logic and basic semantic structure
- Syntax/semantics interaction
  - Only syntax
  - Only semantics
  - Performing in sequence
  - Performing in parallel.

- Parsing as searching in a search space
  - Characterizing the states
    - (if possible) enumerate them
  - Define the initial state (s)
  - Define (if possible) final states or the condition to reach one of them

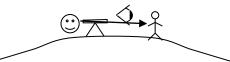
- Factors in parsing
  - Grammar expressivity
  - Coverage
  - Involved Knowledge Sources
  - Parsing strategy
  - Parsing direction
  - Production application order
  - Ambiguity management
  - (in)determinism
  - Parsing engineering



"I was on the hill that has a telescope when I saw a man."



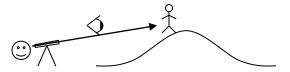
"I saw a man who was on the hill that has a telescope on it."



"I was on the hill when I used the telescope to see a man."



"I saw a man who was on a hill and who had a telescope."

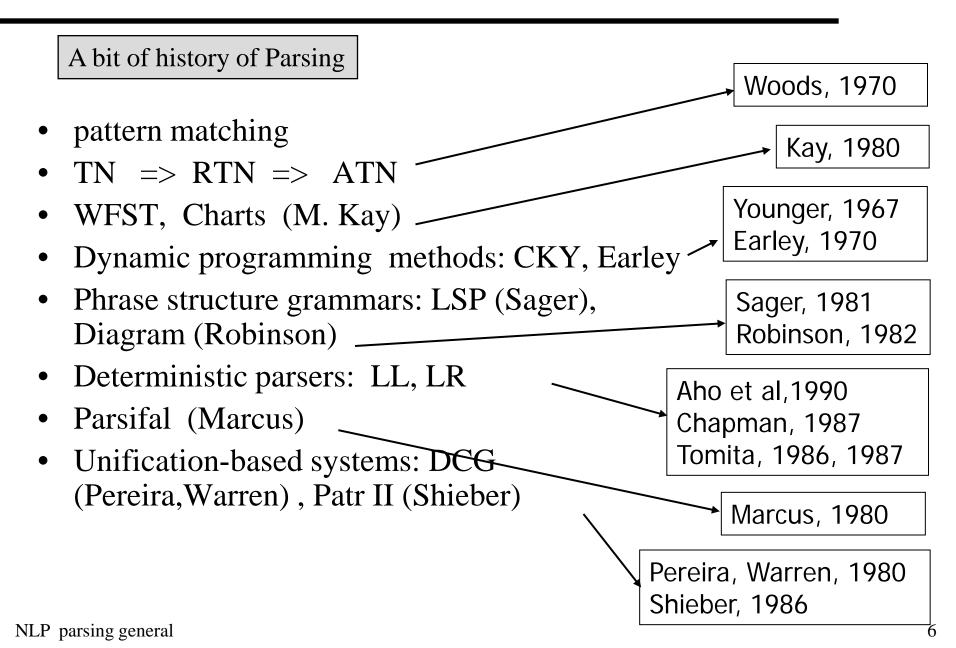


"Using a telescope, I saw a man who was on a hill."

. . .

I saw the man on the hill with the telescope

©Me →See  $^{\circ}$ A man  $\overline{\wedge}$ The telescope  $^{\circ}$  The hill



- Parsers today
  - CFG (extendided or not)
    - Tabular
    - Charts
    - LR
  - Unification-based
  - Statistical
  - Dependency parsing
  - Robust parsing (shallow, fragmental, chunkers, spotters)

#### Parsing strategy

- Top Down
  - Guided by goals
  - Starts with a goal (or set of goals) to be built.
  - Tries to solve one of the pending goals
  - If more than one production can be applied:
    - serach problem
  - Pending goals can be reordered
  - Several search criteria (including heuristics) can be applied
  - The process ends when all the goals have been reached

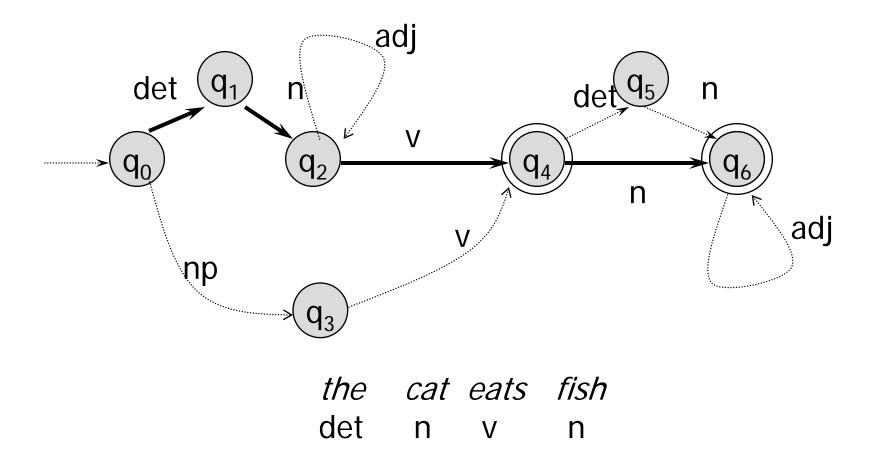
#### Parsing strategy

- Bottom up
  - Data driven
  - Starts from the sequence of words to be parsed (facts)
  - Proceeds bottom up
  - Several search criteria (including heuristics) can be applied
  - The process ends when the list of facts contains the initial symbol of the grammar.

- Problems of TD strategy
  - Left recursivity
  - Many productions expanding the same non terminal
  - useless work
  - Search basically guided by the grammar
  - Repeated work
  - In general problems of backtracking algorithms

- Problems of BU parsing
  - empty (optional) categories
  - Useless work (locally possible but globally impossible)
  - Inefficient when there is a high lexical ambiguity
  - Repeated work

- FSA -> Transition Network TN
  - States associated to the positions in the sentence
  - Arcs (transitions)
    - Labeled with POS
      - An arc can be traversed if the current word has the same POS as the arc.
  - Non determinism
    - More than one initial state
    - Current word with more than 1 POS
    - More than one arc for the same POS

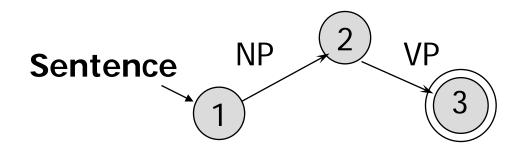


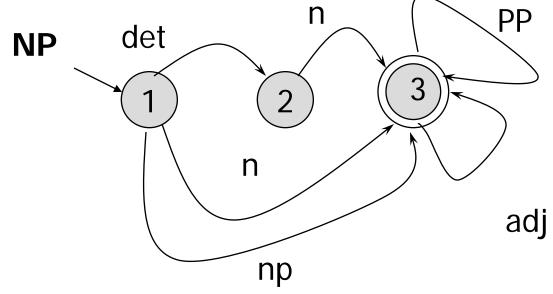
#### TN limitations

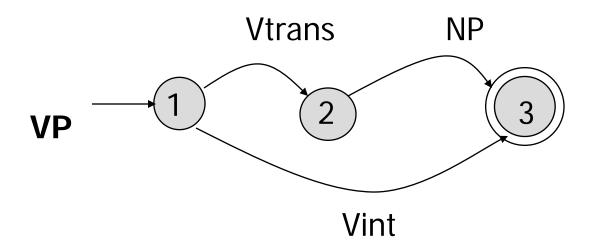
- Only RG
- Only recognition
- Non-determinism ⇒ backtracking
- No separation between grammar and parser
  - grammar  $\Rightarrow$  syntactic model description
  - parser  $\Rightarrow$  control

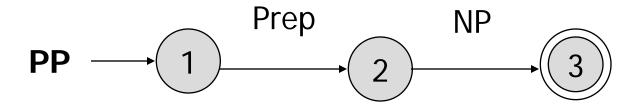
#### RTN

- Colection of TNs labeled with a name
  - Arcs
    - Labeled as in TN with POS
      - Terminal labels
    - Labeled with RTN identifiers
      - Non terminal labels
      - Final states in RTN produce coming back to the target state of the arc producing the call
- RTN are weakly equivalent to CFG









#### RTN limitations

- Transitions depend only on the categories
  - CFG
- Only recognizing
- In fact fixed TD strategy

- Woods (1970)
- ATN = RTN with *operations* attached to arcs and use of *registers*.

# Operations

## **Conditions**

Filter transitions between states

#### **Actions**

Building intermediate and output structures.

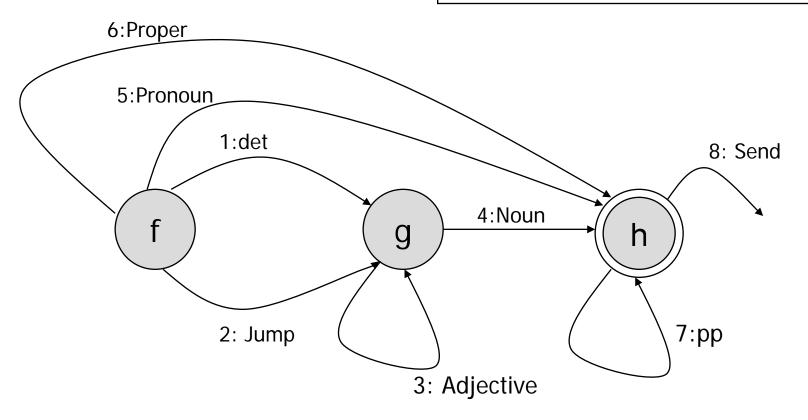
## **Initializations**

• Allow expressing contextual constraints

#### **Features**

Number: Singular, Plural Default: empty Person: 1st, 2nd, 3rd Default: 3rd

Rols: Subject



## $ATN_{10}$

## Inicializations, Conditions and Actions

```
NP-1: <sub>f</sub>Determiner<sub>a</sub>
       A: Set Number to the number of *
NP-4: aNounh
       C: Number is empty or number is the number of *
        A: Set Number to the number of *
          Set Subject to *
NP-5: Pronoun
       A: Set Number to the number of *
          Set Person to the Person of *
          Set Subject to *
NP-6: Proper
       A: Set Number to the number of *
          Set Subject to *
```

#### **ATN** limitations

- Fixed TD strategy
- Redundancy in backtracking operations
- Problems of notational expressivity:
  - Very difficult to transport

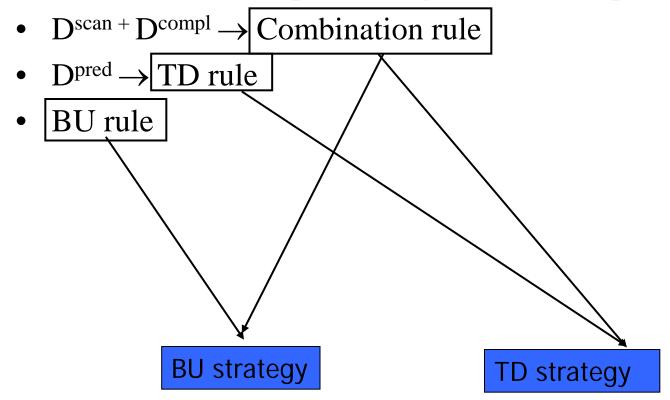
- Unified mechanism of parser description
  - Sikkel, 1997
- Parser (schema):
  - Given a sentence, an inicial set of items is build
  - Given a grammar, a set of rules can be used for getting additional items
- Parser (algorithm):
  - Parsing schema
  - + data structures
  - + control structures
  - (+ communication structures)

- A Chart is a directed graph built dynamically along parsing
- Extension of WFST
- Nodes correspond to the start and end of the sentence and to the positions between words.
- Active arcs (goals or hypothesis) and inactive arcs (facts)
  - Notation active arcs: dotted rules
  - inactive arcs : category

0 1 2 3 4 • the • cat • eats • fish •

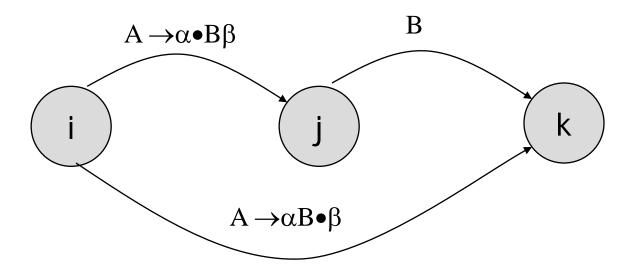
```
program chart
{ inicialize the chart with H;
  inicialize the agenda with items which can be deduced without antecedents;
  while not empty (agenda)
  {extract current_item from agenda and put it on the chart;
   foreach item which could be deduced with one step including current_item
   {if item not in agenda and not in chart
      then add item to agenda
   }
}
```

- A concrete Chart algorithm should:
  - define the structure of agenda and its scheduling criteria
  - define order of performing deductive steps



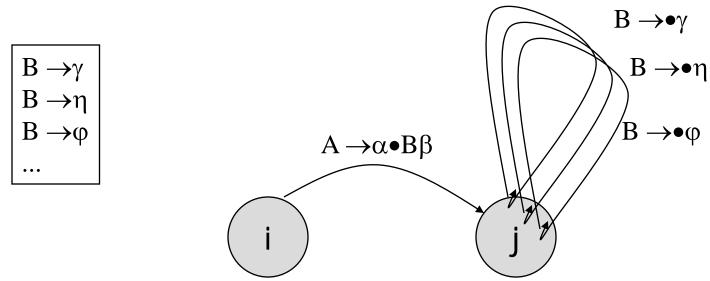
#### Combination rule

When an active arc of the Chart reaches a node j and from this node starts an inactive arc labeled with the category the active arc was waiting for, both arcs are combined for building a new arc (active or not) starting in the start node of the active arc and ending in the ending node of the inactive arc.



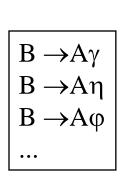
#### TD rule

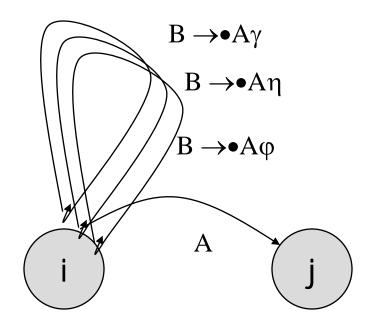
When an active arc of the Chart reaches a node j, for all the productions of the grammar expanding the category the active arc is waiting for a new active arc is built starting and ending in j corresponding to the dotted rule with dot in the initial position.

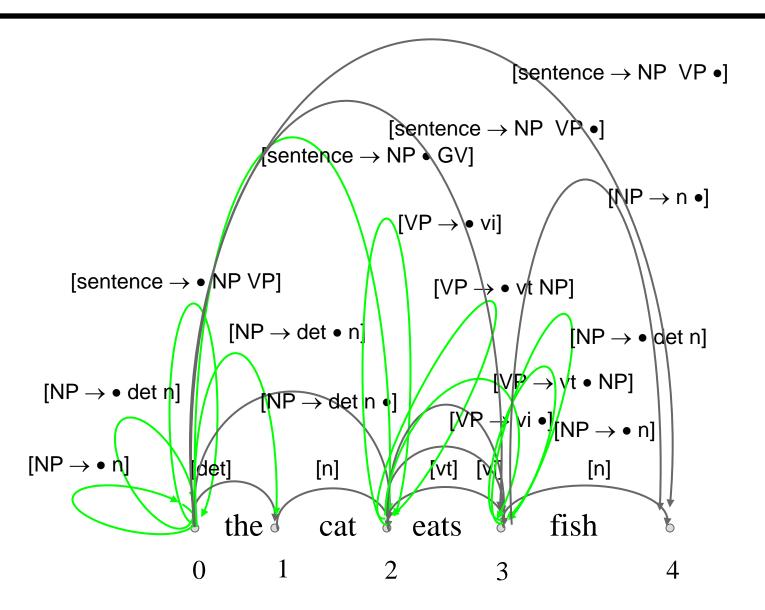


#### BU rule

When an inactive arc of the Chart starts in a node *i*, for each producction of the grammar owning as first copnstituent of the right side the category of the inactive arc a new active arc is built starting and ending in *i* corresponding to the dotted rule with dot in the initial position.







## Problems

- The size of the Chart grows with the size of the grammar making the algorithm difficult to scale up.
- A lot of useless active and inactive arcs are built.
- In practice, lacking appropriate knowledge, a fixed BU strategy, eventually corrected with TD predictions, is used