#### **Declarative Characterization of a**

#### **General Architecture for**

#### **Constructive Geometric Constraint Solvers**

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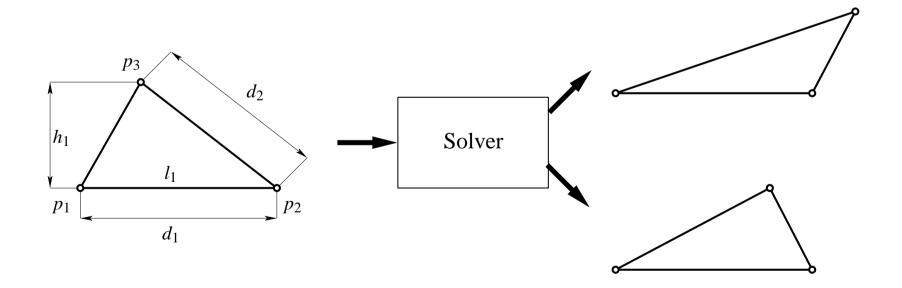
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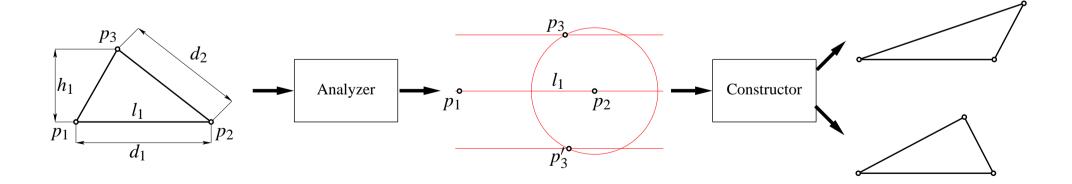
#### **Geometric constraint solvers**

- Geometric constraint problems = geometric elements + constraints between them.
- Geometric constraint solvers analyze geometric problems and construct realizations.



## **Constructive geometric constraint solvers**

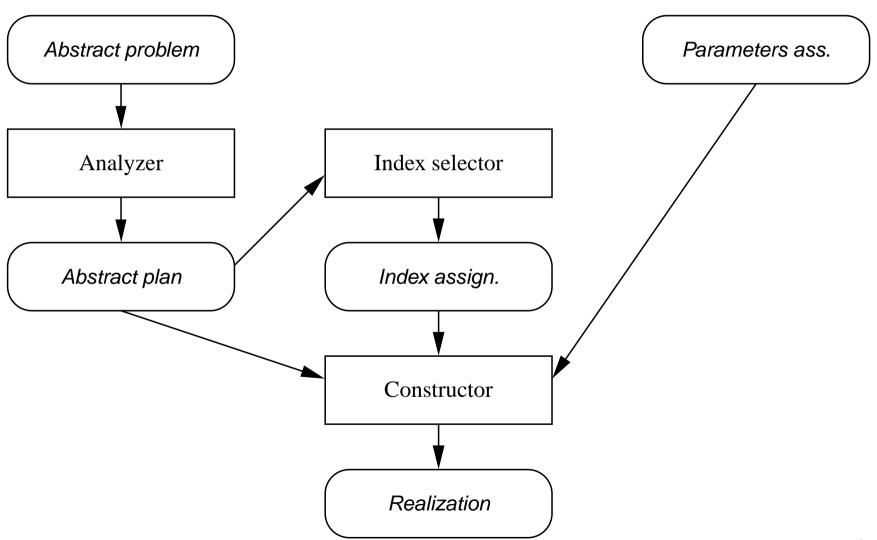
- Constructive geometric constraint solvers describe the solution as a sequence of ruler-and-compass geometric operations.
- Constructive geometric constraint solvers share a common architecture.



# Objective: characterize a general architecture for constructive geometric constraint solvers

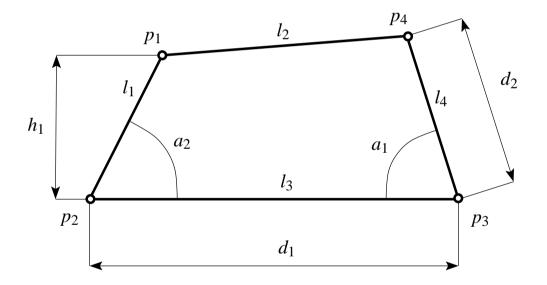
- Identify the relevant functional units.
- Identify the data entities that the functional units manipulate.
- Characterize the functional units independently of its implementation.
- State the semantics of the data entities.

## Architecture overview: a data flow diagram relating data entities and functional units



#### **Abstract problems**

• An abstract problem  $A = \langle G, C, P \rangle$  describes the geometric elements G, the constraints C and the parameters P of the problem.



```
G = \{p_1, p_2, p_3, p_4, l_1, l_2, l_3, l_4\}
P = \{d_1, d_2, a_1, a_2, h_1\}
C = \{onPL(p_1, l_1),
           onPL(p_1, l_2),
           onPL(p_2, l_1),
           onPL(p_2, l_3),
           onPL(p_3, l_3),
           onPL(p_3, l_4),
           onPL(p_4, l_2),
           onPL(p_4, l_4),
           distPP(p_2, p_3, d_1),
           distPP(p_3, p_4, d_2),
           distPL(p_1, l_3, h_1),
           angleLL(l_3, l_1, a_2),
           angleLL(l_3, l_4, a_1)}
```

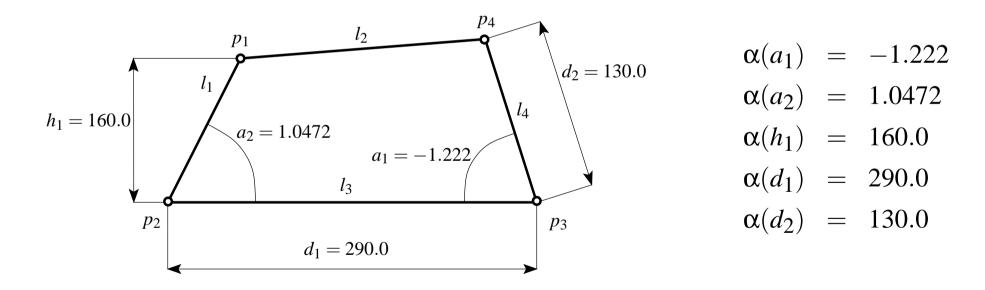
#### What does an abstract problem mean?

Characteristic formula Ψ.

$$\Psi(A) \equiv (onPL(p_1, l_1))$$
 $\land onPL(p_2, l_1)$ 
 $\land onPL(p_2, l_1)$ 
 $\land onPL(p_2, l_3)$ 
 $\land onPL(p_3, l_3)$ 
 $\land onPL(p_3, l_4)$ 
 $\land onPL(p_4, l_2)$ 
 $\land onPL(p_4, l_4)$ 
 $\land distPP(p_2, p_3, d_1)$ 
 $\land distPP(p_3, p_4, d_2)$ 
 $\land distPL(p_1, l_3, h_1)$ 
 $\land angleLL(l_3, l_1, a_2)$ 
 $\land angleLL(l_3, l_4, a_1))$ 

## **Parameters assignments**

• A parameters assignment α assigns values to parameters symbols.



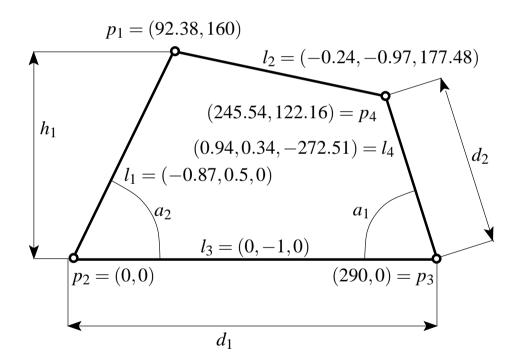
#### **Instance problems**

•  $\alpha.A = \langle G, \alpha.C, P \rangle$  is an *instance problem*.

```
\alpha.C = \{onPL(p_1, l_1),
            onPL(p_1, l_2),
            onPL(p_2, l_1),
            onPL(p_2, l_3),
            onPL(p_3, l_3),
            onPL(p_3, l_4),
            onPL(p_4, l_2),
            onPL(p_4, l_4),
            distPP(p_2, p_3, 290.0),
            distPP(p_3, p_4, 130.0),
            distPL(p_1, l_3, 160.0),
            angleLL(l_3, l_1, 1.0472),
            angleLL(l_3, l_4, -1.222)
```

## **Geometry assignments**

A geometry assignment κ assigns coordinates to geometric elements.



$$\kappa(p_1) = (92.38, 160)$$
 $\kappa(p_2) = (0,0)$ 
 $\kappa(p_3) = (290,0)$ 
 $\kappa(p_4) = (245.54, 122.16)$ 
 $\kappa(l_1) = (-0.87, 0.5, 0)$ 
 $\kappa(l_2) = (-0.24, -0.97, 177.48)$ 
 $\kappa(l_3) = (0,-1,0)$ 
 $\kappa(l_4) = (0.94, 0.34, -272.51)$ 

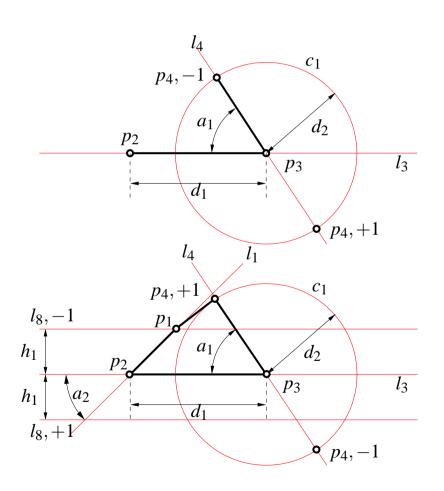
## Which are the solutions of an abstract problem?

- A *realization* of an instance problem  $\alpha.A$  is a geometry assignment  $\kappa$  for which the formula  $\Psi(\kappa.\alpha.A)$  holds.
- $V(\alpha.A)$  is the set of realizations of the instance problem  $\alpha.A$ .

$$V(\alpha.A) = \{ \kappa \mid \Psi(\kappa.\alpha.A) \}$$

#### **Abstract plans**

• An abstract plan  $S = \langle G, P, L, I \rangle$  is a sequence of geometric operations L that computes the coordinates of the geometric elements in G.



$$L = \{p_2 = pointXY(O_x, O_y) \\ p_3 = pointXY(d_1, O_y) \\ c_1 = circleCR(p_3, d_2) \\ l_3 = linePP(p_2, p_3) \\ l_4 = lineAP(l_3, a_1, p_3) \\ p_4 = interLC(l_4, c_1, s_1) \\ l_1 = lineAP(l_3, a_2, p_2) \\ l_8 = lineLD(l_3, h_1, s_2) \\ p_1 = interLL(l_1, l_8) \\ l_2 = linePP(p_1, p_4) \}$$

## What does an abstract plan mean?

Characteristic formula Φ.

$$\Phi(S) \equiv (p_2 = pointXY(O_X, O_Y))$$

$$\wedge p_3 = pointXY(d_1, O_Y)$$

$$\wedge c_1 = circleCR(p_3, d_2)$$

$$\wedge l_3 = linePP(p_2, p_3)$$

$$\wedge l_4 = lineAP(l_3, a_1, p_3)$$

$$\wedge p_4 = interLC(l_4, c_1, s_1)$$

$$\wedge l_1 = lineAP(l_3, a_2, p_2)$$

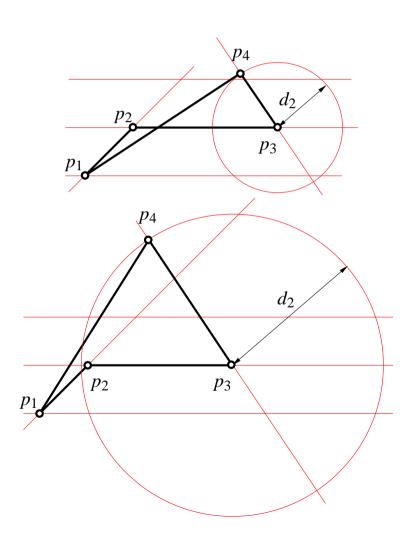
$$\wedge l_8 = lineLD(l_3, h_1, s_2)$$

$$\wedge p_1 = interLL(l_1, l_8)$$

$$\wedge l_2 = linePP(p_1, p_4)$$

## **Index assignments**

• An *index assignment* ι assigns values to the sign parameters in the index.



$$\iota(s_1) = +1$$

$$\iota(s_2) = +1$$

## Instance plans and indexed plans

- $\alpha.S = \langle G, P, \alpha.L, I \rangle$  is an *instance plan*.
- $\iota.S = \langle G, P, \iota.L, I \rangle$  is an *indexed plan*.
- An example of  $\iota.\alpha.S$ .

1.
$$\alpha.L = \{p_2 = pointXY(O_x, O_y) \}$$

$$\land p_3 = pointXY(290.0, O_y)$$

$$\land c_1 = circleCR(p_3, 130.0)$$

$$\land l_3 = linePP(p_2, p_3)$$

$$\land l_4 = lineAP(l_3, -1.222, p_3)$$

$$\land p_4 = interLC(l_4, c_1, +1)$$

$$\land l_1 = lineAP(l_3, 1.0472, p_2)$$

$$\land l_8 = lineLD(l_3, 160.0, +1)$$

$$\land p_1 = interLL(l_1, l_8)$$

$$\land l_2 = linePP(p_1, p_4) \}$$

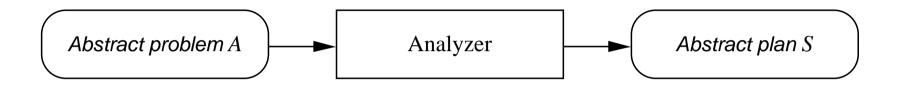
## Which are the solutions of an abstract plan?

- An *indexed anchor* of an instance plan  $\alpha.S$  is a geometry assignment  $\kappa$  for which there is an index assignment  $\iota$  such that the formula  $\Phi(\kappa.\iota.\alpha.S)$  holds.
- $V(\alpha.S)$  is the set of indexed anchors of the instance plan  $\alpha.S$ .

$$V(\alpha.S) = \{ \kappa \mid \exists \iota \Phi(\iota.\kappa.\alpha.S) \}$$

## **Analyzers**

ullet An analyzer computes an abstract plan  $S=\langle G,P,L,I
angle$  from an abstract problem  $A=\langle G,C,P
angle.$ 



• Correct analyzers compute construction plans that generate realizations when carried out.

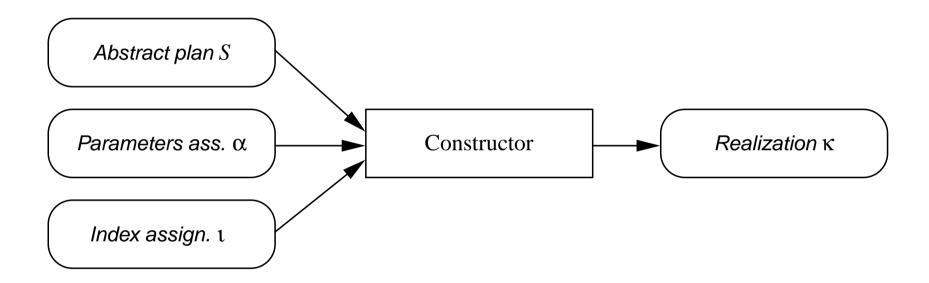
$$V(\alpha.S) \subseteq V(\alpha.A)$$

• Complete analyzers compute construction plans that generate exactly the set of realizations when carried out.

$$V(\alpha.S) = V(\alpha.A)$$

#### **Constructors**

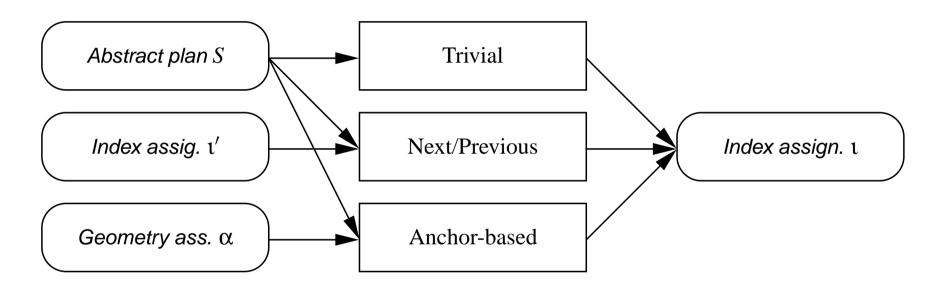
• A *constructor* carries out the geometric operations in an abstract plan  $S = \langle G, P, L, I \rangle$ .



- The geometric assignment  $\kappa$  is a realization provided than the analyzer which has computed S is correct.
- $\kappa$  is such that  $\Phi(\kappa.\iota.\alpha.S)$  holds.

#### **Index selectors**

• An *index selector* selects a unique solution among a possibly exponential number of solutions described in the construction plan.



• The anchor-based index selector computes an index assignment  $\iota$  such that  $\Phi(\iota.\kappa.\alpha_{\kappa}.S)$  holds.  $\kappa$  is a geometry assignment and  $\alpha_{\kappa}$  is a parameters assignment obtained from  $\kappa$ .

#### **Conclusions**

We have presented the definition of an architecture for constructive geometric constraint solvers.

- The architecture is precisely and concisely defined.
- It is independent of any particular implementation of the functional units.
- It is well suited for interactive applications.
- The functional units are reusable to solve problems which are not geometric constraint solving problems but are related.

#### **Future work**

Development of a common platform for researchers in geometric constraint solving.

#### This requires:

- The definition of data interchange standards for the data entities.
- The definition of a common set of geometric elements, constraints and geometric operations and its precise semantics.