### ATCI: Reinforcement Learning 0. Class info

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Advanced Techniques in Computational Intelligence (previously second part of the URL course):

- Mario Martin
- Office 202, second floor Omega Building.
- email: mmartin@cs.upc.edu
- Web page for course:

https://www.cs.upc.edu/~mmartin/ATCI-RL.html

- Lectures will be face to face on Fridays 11:00-14:00 (room B4002).
- There are videos of the lectures in the web page of the course form last edition (they don't change a lot and I will warn you if they change).
- We will not change the room for the Labs. Usually Labs will consist in understanding and running some notebooks.

# **Syllabus**

#### First part:

- Basic concepts of Reinforcement Learning
- Basic RL algorithms: Model based methods
  - Value iteration and Policy iteration
  - Asynchronous versions
- Basic RL algorithms: Model free methods
  - Backups and Role of exploration
  - Monte Carlo, Q-learning and Sarsa
  - Temporal Differences:  $TD(\lambda)$
- In Function approximation in RL
  - Non-parametric methods and linear methods
  - Deep Learning for RL
- Policy gradient methods
  - Actor-Critic methods
  - REINFORCE and TRPO
  - DDPG, TD3, SAC

# **Syllabus**

#### Second part:

- Inverse Reinforcement Learning and RLHF
- Ø Monte Carlo Tree Search and Alfa-Zero algorithms
- Sample efficiency I: Model Based Reinforcement Learning (MBRL)
- Sample efficiency II: Sparse Rewards problem
  - Exploration, Curricular Learning, Hierarchical Learning, Hindsight Experience Replay (HER)
- Sample efficiency III: Multiple task and life-long learning
  - Transfer learning, Multi-task learning, Meta-learning
- Multi-agent RL
  - ► RL in Cooperative, Competitive and Mixed cases problems

- Slides: On the web page of the curse.
- Books:
  - Sutton and Barto, An Introduction to Reinforcement Learning, 2nd Edition (2018). MIT Press. Available here.
  - ► Miguel Morales Grokking Deep Reinforcement Learning Manning, 2020.
- Recommended courses with materials:
  - ► (Basic) David Silver's course Reinforcement Learning, 2015.
  - ► (Advanced) Sergey Levine's course CS285 (Berkeley): Deep Reinforcement Learning, Fall 2021.
- Software: See Lab section in web page of the course.

The evaluation of the course will consist on three parts:

- A test questionnaire about the topics of the course
- Implementation of a domain and/or a reinforcement learning algorithm (f.i. in the OpenGym framework and python).
- A research paper about the current state of the art of one topic related to RL.

Final grade will be resulting of this formula:

Grade = 0, 20 \* Test + 0, 30 \* Implementation + 0, 5 \* Paper

- Test will be about basics of RL that will include the topics covered in the first part of the course (see syllabus)
- The test will done approximately during week beginning April.

- Work could consist in implementing a non trivial algorithm, environment or a exploration technique explained in class
- You are free to choose the task and the algorithm
- The implementation must be in the python language and one of the platforms proposed.
- You will have to write short report about the implementation and results.
- The deadline for delivering this work is approx. about May 11th 2025.

### **Course Evaluation: Paper**

- You will have to write brief paper about the current state of the art of the research in a advanced topic covered in the second part of the course.
  - You will have to look for papers related to the topic
  - 2 You will have to collect relevant bibliography on the topic
  - You will have to choose the more relevant papers
  - You will have to summarize the problems described and to summarize the approaches presented on those papers
  - You will have to situate the problem in the area and to describe the relation of the topic with other areas
- You will find a list of topics in the web page of the curse. Choose the topic and send me and e-mail. Each student should choose a different topic. Topics will be assigned using the first-to-choose-first-to-assign policy.
- You can work also on a topic not in the list after my approval.
- The deadline for delivering this report is June 19th 2025.

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- Any OS is Ok.
- I will assume some knowledge of python. I will assume also you have python 3.x installed in your computer. Install Anaconda distribution if you don't have any installed.
- Don't worry. We will install the different platforms to play with different algorithms and environments. Instructions will be available also in the web page of the course.