

Normative Agents in Health Care: Uses and Challenges

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Invited talk

ECAI 2004

Second Workshop on Agents
Applied in Health Care



Motivation

Motivation (I)

- New environment for Health Care services
 - Need to promote innovative HC services
 - patient-centered services
 - inter-connectivity
- the European e-Health Area

Aims:

- improve patient care
- more efficient & responsive HC services

Means:

- integrate EU health services
- concentrate resources
- avoid duplicity

[EU Health Strategy, 2000] [Health Council report, December 2003]

Target IST's:

- European electronic HC card
- EU Health Information Networks
- On-line services
 - info on illness prevention
 - teleconsultation
 - electronic records
 - e-reimbursement

[Europe 2005 priorities, 2002]

**Patient
Mobility**



Motivation (II)

Application in a distributed, highly regulated *eHealth* environment

- Distributed software solutions should address:

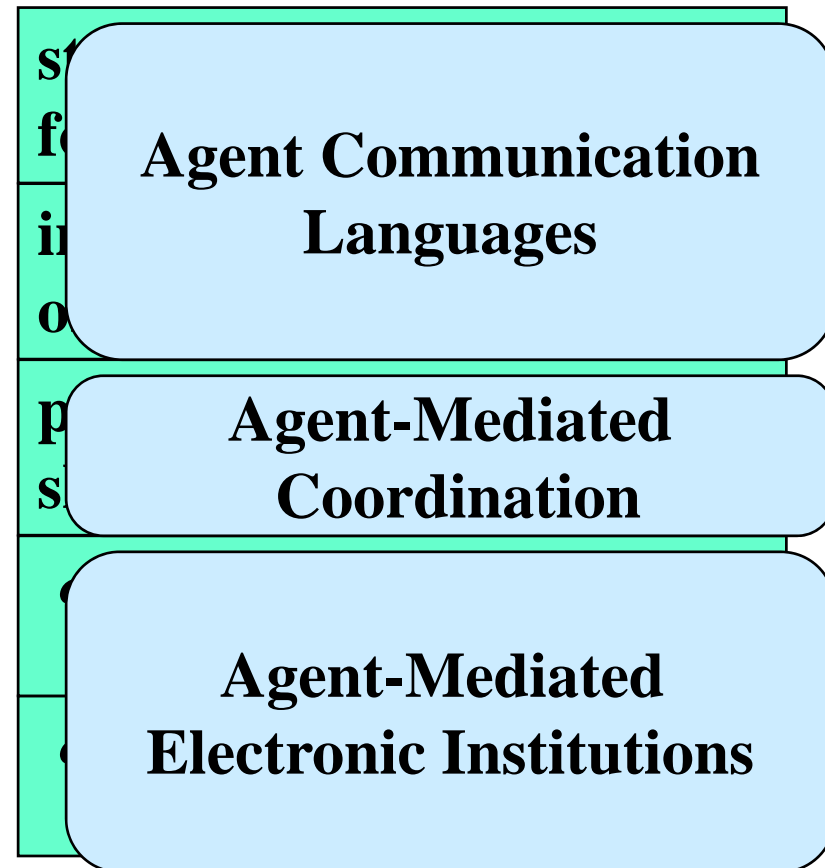
- *Data exchange problem:*

- *Communication problem:*

- *Coordination issues:*

- *Variety of regulations:*

- *Trust:*



Case Study (I)

- Distributed organ and tissue allocation.
- 2 kinds of transplants:
 - organs
 - You can not conserve them on banks
 - Every new organ donation → (manual) search for the recipient
 - tissues
 - You can keep them on banks, (not very long)
 - Every new recipient → (manual) search for tissue



Case Study (II)

- Organ and tissue allocation not only a national, but a trans-national problem
 - Scarcity of donors led to international coalitions
 - *United Network for Organ Sharing* (USA)
 - *EUROTRANSPLANT* (AS, B, D, LUX, NL, Slovenia)
 - *ScandiTRANSPLANT* (Denmark, Finland, Iceland, Norway, Sweden)
 - *Donor Action Foundation* (USA, Spain, EUROTRANSPLANT)
 - Variety of regulations
- EU projects only cover data format or networking problems
 - *RETRANSPLANT*, *TECN* (data formats, distributed DB)
 - *ESCALAPE* (tissue histocompatibility)
- Other MAS for organ allocation [Callisti et al], [Moreno et al] do not cover the normative dimension



Contents

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- Normative Agents
- Norms and Agent Platforms: Electronic Institutions
- Conclusions and Challenges



A Language for Norms



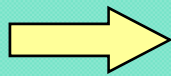
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Representing Norms (I)

- Formal representation of norms needed
- Which logic?
 - Norms permit, oblige or prohibit
 - Norms may be conditional
 - Norms may have temporal aspects
 - Norms are relativized to roles

OBLIGED, PERMITTED, FORBIDDEN
IF C
BEFORE D , AFTER D



variant of Deontic Logic



Representing Norms (II)

- Type 1: *Unconditional norms about predicates*
 - the norms on the value of P are active at all times:

OBLIGED(a, P) PERMITTED(a, P) FORBIDDEN(a, P)

- an example:

FORBIDDEN($recipient, (in_waiting_list(hospital_1) \wedge in_waiting_list(hospital_2) \wedge (hospital_1 \neq hospital_2))$)

- Type 2: *Unconditional norms about actions*
 - the norms on the execution of A are active at all times:

PERMITTED(a DO A) FORBIDDEN(a DO A)

- an example:

FORBIDDEN($person$ DO $sell(organ)$)



Representing Norms (III)

- Type 3: *Conditional norms*
 - the activation of the norms is conditional under C
 - C may be a predicate about the system or the state of an action:

OBLIGED((a, P) IF C)

PERMITTED((a, P) IF C)

FORBIDDEN((a, P) IF C)

OBLIGED($(a$ DO A) IF C)

PERMITTED($(a$ DO A) IF C)

FORBIDDEN($(a$ DO A) IF C)

- an example:

FORBIDDEN($(allocator$ DO $assign(organ, recipient)$)
IF NOT($hospital$ DONE $ensure_quality(organ)$))



Representing Norms (IV)

- Type 4: *Conditional norms with Deadlines*
 - the activation of norms is defined by a deadline

OBLIGED((*a*, *P*) BEFORE *D*)
 PERMITTED((*a* DO *A*) AFTER *D*)
 FORBIDDEN((*a*, *P*) BEFORE *D*)

- absolute and relative deadlines:

23:59:00 09/05/2004 $\text{time}(\text{done}(\text{assign}(\text{organ}, \text{recipient}))) + 2 \text{ms}$

- an example:

OBLIGED((*allocator* DO *assign*(*heart*, *recipient*))
 BEFORE ($\text{time}(\text{done}(\text{extraction}(\text{heart}, \text{donor}))) + 6 \text{hours}$))



Representing Norms (V)

- Type 5: *Obligations of enforcement of norms*
 - norms concerning agent *b* generate obligations on agent *a*:

OBLIGED(*a* ENFORCE(OBLIGED(*b*...)))
OBLIGED(*a* ENFORCE(PERMITTED(*b*...)))
OBLIGED(*a* ENFORCE(FORBIDDEN(*b*...)))

- an example:

OBLIGED(*ONT* ENFORCE(FORBIDDEN(*person* DO *sell*(*organ*))))





Norms and Agents

Normative Agents (I)

Ensuring proper agent behaviour with norms

- Medicine is a very sensible domain
 - We must ensure proper behaviour of agents
 - Agents should keep a certain autonomy
- We can express agents' acceptable behaviour with norms

Agents
Autonomy VS Control

A ROBOT MAY NOT HARM A HUMAN BEING OR, THROUGH INACTION, ALLOW A HUMAN BEING TO COME TO HARM.

A ROBOT MUST OBEY ORDERS GIVEN IT BY HUMAN BEINGS, EXCEPT WHERE SUCH OBEYANCE WOULD CONFLICT WITH THE FIRST LAW.

A ROBOT MUST PROTECT ITS OWN EXISTENCE AS LONG AS SUCH PROTECTION DOES NOT CONFLICT WITH THE FIRST OR SECOND LAW.
THIRD LAW

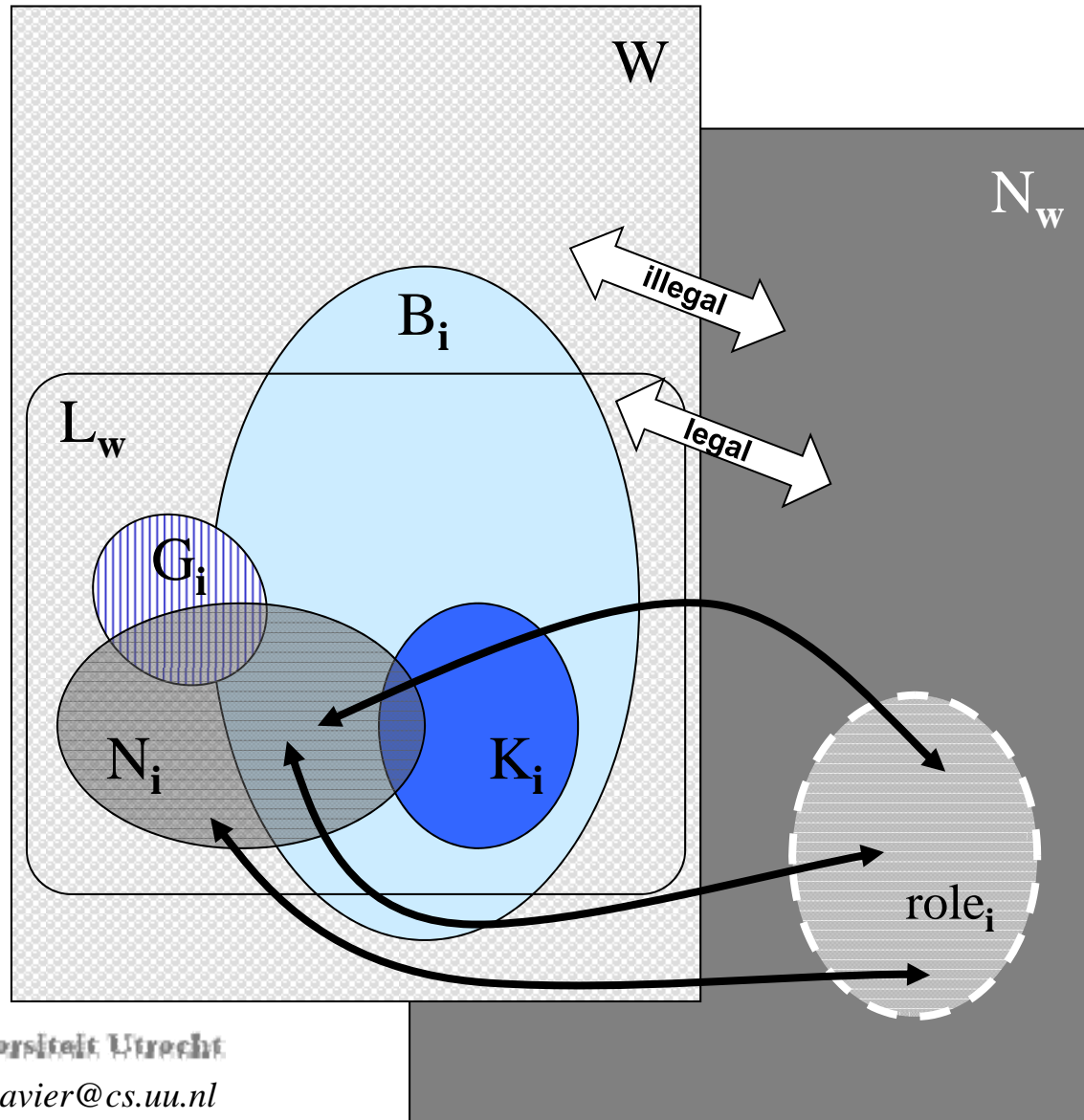


Normative Agents (II)

- We should first analyse the impact of norms on cognitive agents
- Our norms are expressed in deontic logic with proper Kripke semantics
 - Kripke model of the impact of norms
 - Possible worlds
- Our model is composed by 2 dimensions
 - *Epistemic dimension* (states and behaviours as Possible Worlds)
 - *Normative dimension* (norms applying to the agent)



Normative Agents (III)



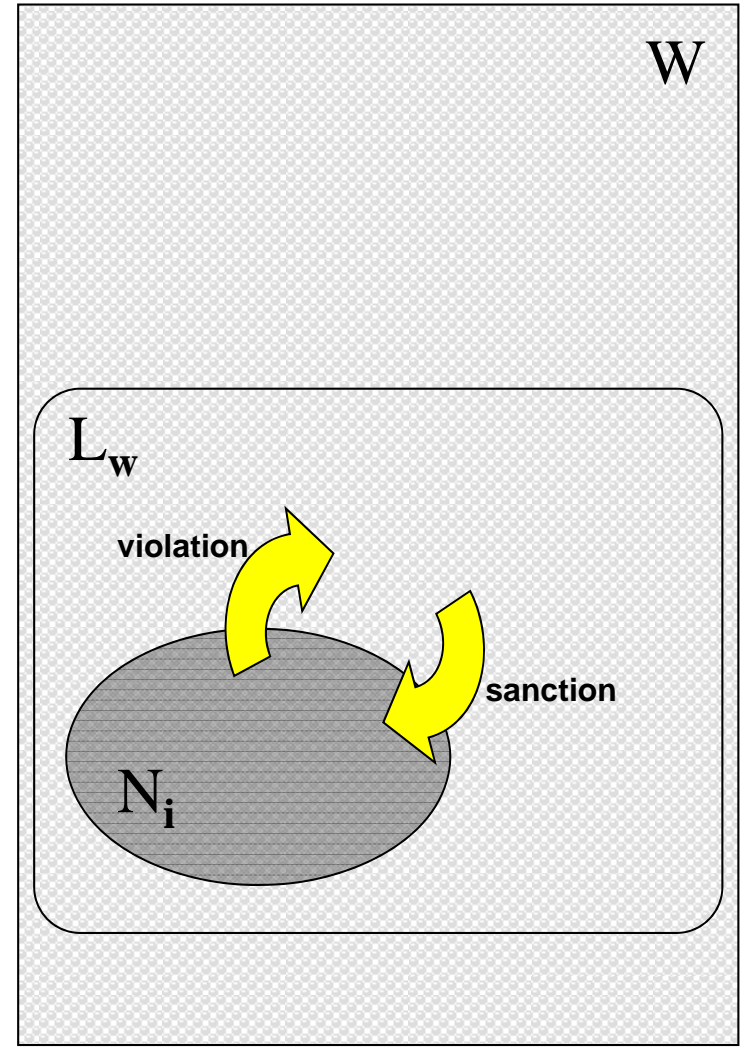
Normative Agents (IV)

Safety and Soundness

- The concept of legally accessible worlds allows to describe
 - wanted (legal) and unwanted (illegal) behaviour
 - acceptable (safe) and unacceptable (unsafe) states
- *Violations* when agents breaks one or more norms, entering in an illegal (unsafe) state.
- *Sanctions* are actions to make agents become legal (safe) again.
- Sanctions include the actions to recover the system from a violation

Safety

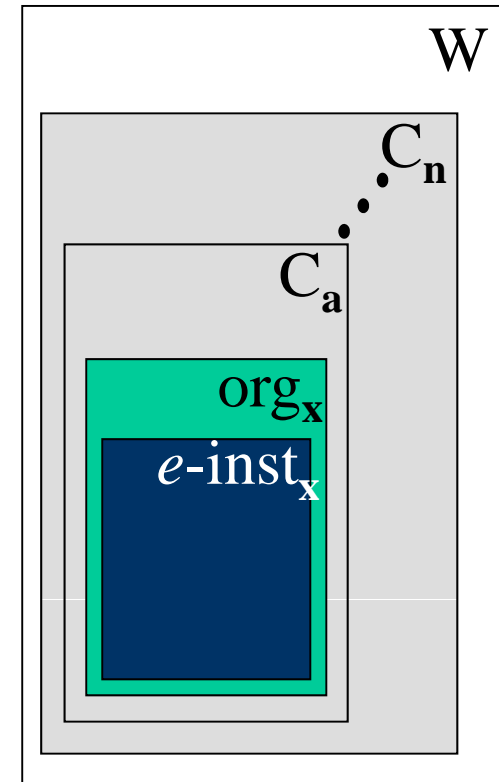
Soundness



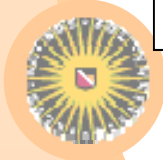
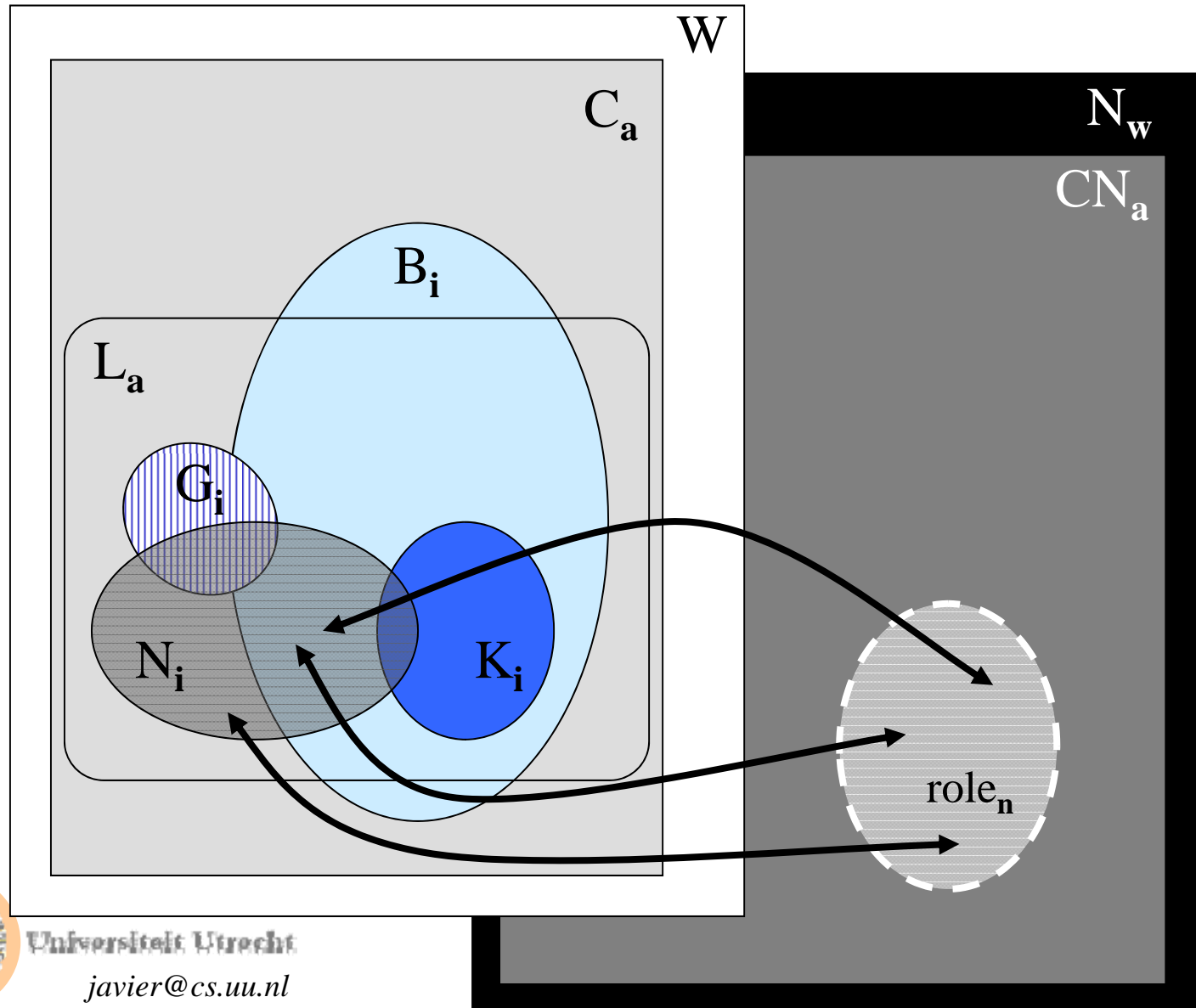
Normative Agents (V)

Context

- In real domains norms are not universally valid but bounded to a given context.
 - HC norms bounded to trans-national, national and regional contexts
- A **Context** is a set of worlds with a shared vocabulary and a normative framework
 - $e\text{-inst}_x$ is a context defining a **ontology** and a **normative specification**
- Usually **nested contexts**
 - there are super-contexts that have an **influence** in $e\text{-inst}_x$ ontology and norms
- Special impact on the Ontologies
 - Proposal: not to force a single representation for all contexts, but interconnected ontologies (multi-contextual ontologies).

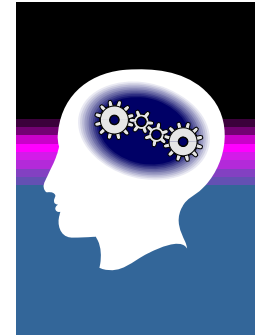


Normative Agents (VI)

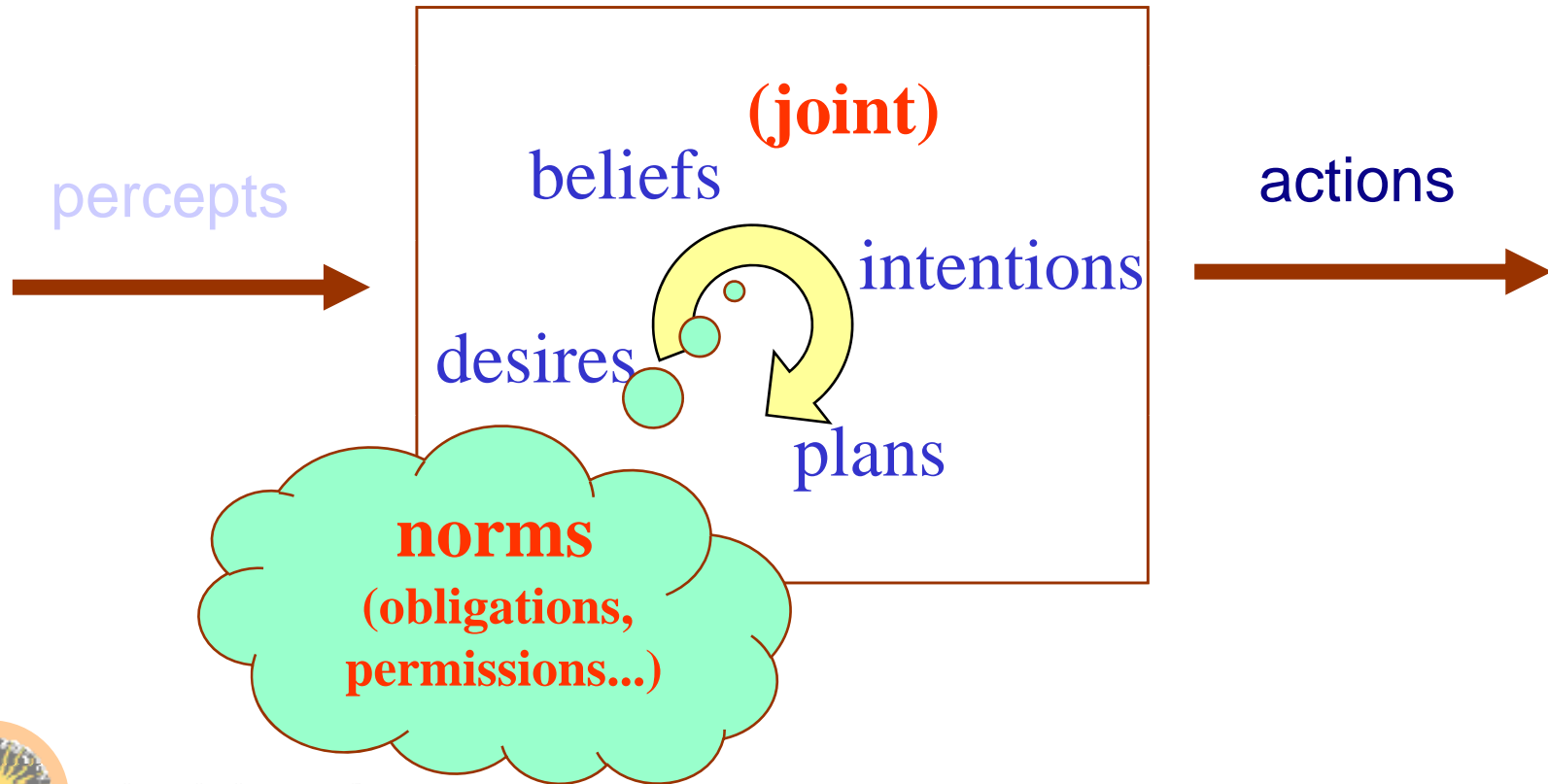


Implementing Normative Agents (I)

Influence of norms in the BDI deliberation cycle



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Implementing Normative Agents (II)

Operationalization of Norms

- Norms should guide the behaviour of the Agent
- **Problems:**
 - Norms are more abstract than the procedures
 - Norms do not have operational semantics

Example:

Regulation: “It is forbidden to discriminate potential recipients of an organ based on their age (race, religion,...)”

Formal norm: FORBIDDEN(discriminate(x,y,age))

Procedure: does not contain action “discriminate”





Implementing Normative Agents (III)

Standard BDI interpreter

```
B := B_init;
I := I_init;
while (true)
{
    get_perception(perc);
    B := belief_revision(B,perc);
    D := options(B,I);
    I := filter(B,D,I);
    plan = generate_plan(B,I);
    execute(plan);
}
```

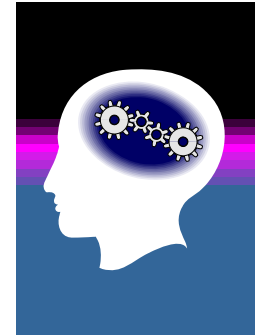
Problems:

- too simple
- there is no new perception until the previous plan has been executed
 - overcommitment
- no support for norms



Implementing Normative Agents (IV)

Extending the BDI interpreter with norms



```

B := B_init;
I := I_init;
while (true)
{
  get_perception(perc);
  B := belief_revision(B,perc);
  D := options(B,I,oblEvents);
  I := filter(B,D,I,oblRestr);
  plan = find_plan(B,I);
  while not( empty(plan) OR succeeded( )
            OR impossible(I,B)
          )
  {
    action = next_action(plan);
    execute(action);
    get_perception(perc);
    B :=belief_revision(B,perc);
    if reconsider(I,B,oblEvents) then
    {
      D := options(B,I,oblEvents);
      I := filter(B,D,I,oblRestr);
    }
    if not(sound(plan,I,B)) then
    {
      plan = find_plan(B,I);
    }
  }
}

```

options considers also the obligation events imposing new actions

filter restricts unwanted actions. Checks not only feasibility but also legal allowance.

reconsider decides when to check intentions and action plans

sound checks if plan is still applicable. Avoids overcommitment to plans





Norms in Agent Platforms:

Electronic Institutions

Electronic Institutions (I)

- Need of a safe environment where proper behaviour is enforced.
- **Institutions** are a kind of social structure where a corpora of constraints (the *institution*) shape the behaviour of the members of a group (the *organization*)
- An **e-Institution** is the computational model of an institution through the specification of its *norms* in (some) suitable formalism(s). In the context of MAS they:
 - reduce **uncertainty** of other agents' behaviour
 - reduce **misunderstanding** in interaction
 - allows agents to **foresee the outcome** of an interaction
 - simplify the **decision-making** (reduce the possible actions)

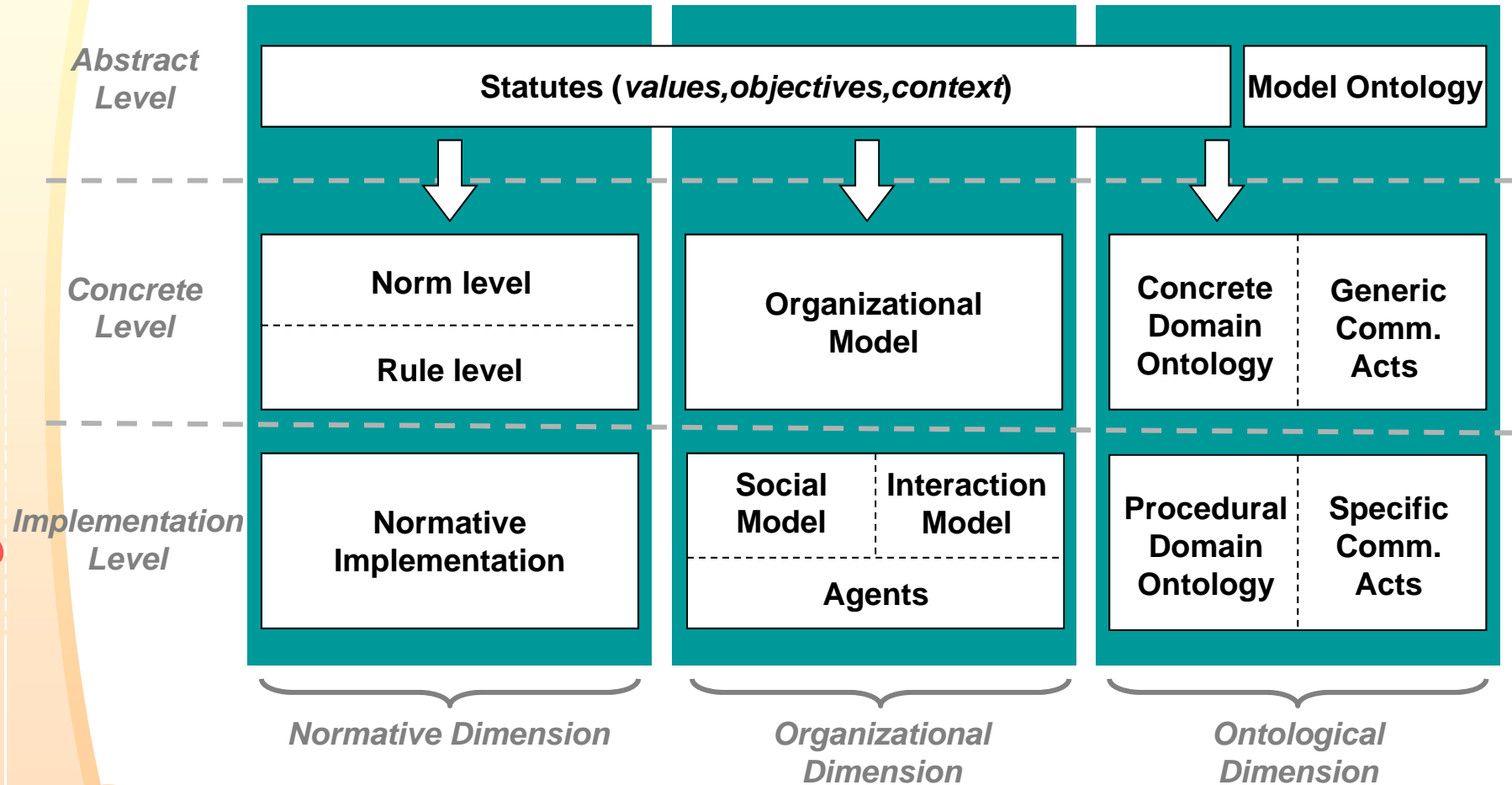
– Agent **behaviour guided by Norms**



Electronic Institutions (II)

The OMNI framework

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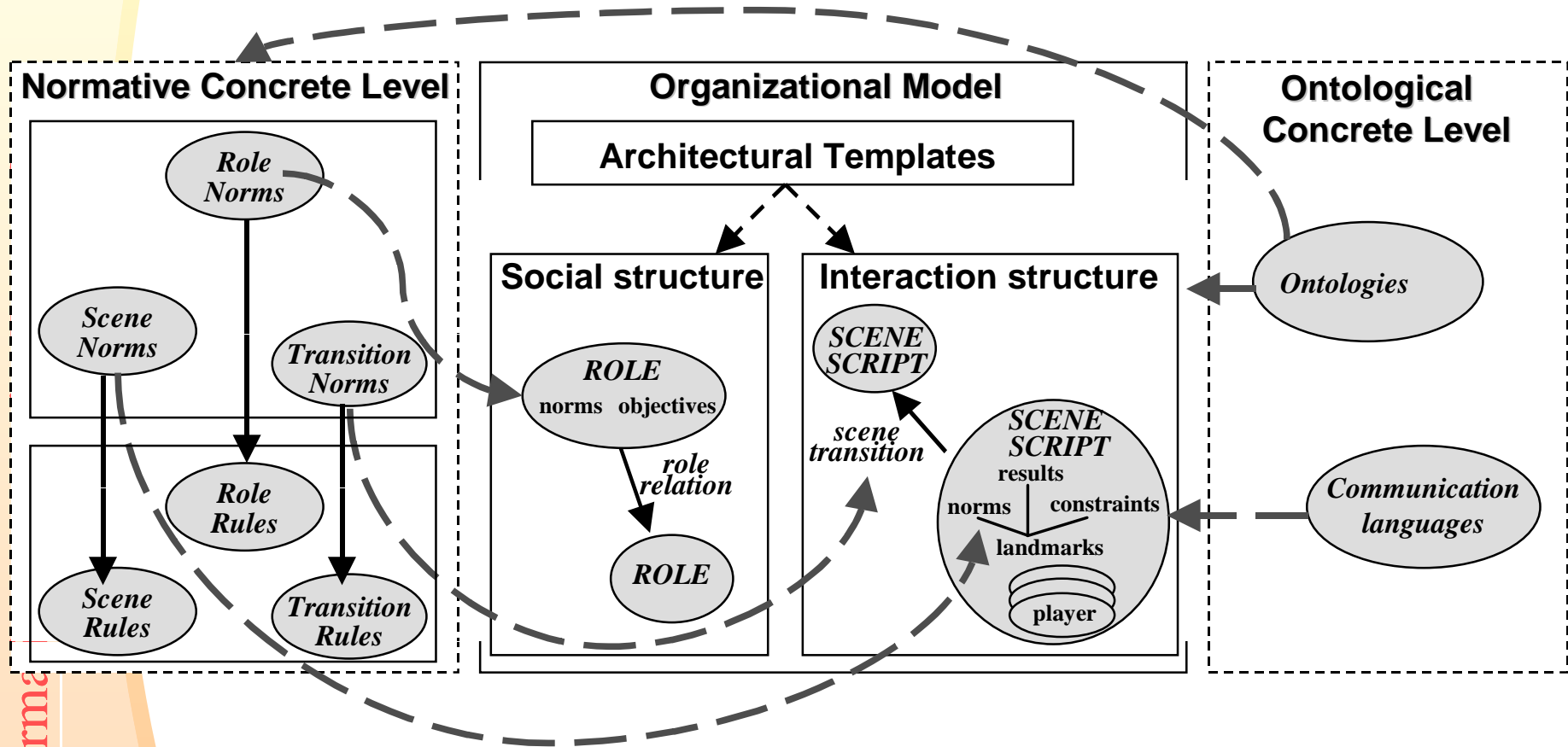


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Electronic Institutions (II)

The OMNI framework



Norma



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Implementing Norms in eInstitutions (I)

- Implementation of norms from institutional perspective \neq Implementing a theorem prover to check protocol compliance
- Implementation of a safe environment (*norm enforcement*)
- 2 options depending on control over agents
 - Defining constraints on unwanted behaviour
 - Defining violations and reacting to these violations
- our assumptions:
 - Norms can be sometimes violated by agents
 - The internal state of agents is neither observable nor controllable
 - actions cannot be imposed on an agent's intentions
 - agents as black boxes
 - only their observable behaviour and actions



Implementing Norms in eInstitutions (II)

- Norms describe which states/actions within the e-organization should **ideally** take place
- Norms are too abstract, no operational
 - A **norm implementation** is composed by:

Norm	FORBIDDEN(<i>allocator</i> DO <i>assign(organ, recipient)</i>)
condition	IF NOT(<i>hospital</i> DONE <i>ensure_quality(organ)</i>)
Violation condition	NOT(<i>done(ensure_quality(organ))</i>) AND <i>done(assign(organ, recipient))</i>
Detection mechanism	{ <i>detect_alarm(assign, 'starting')</i> ; <i>check(done(ensure_quality(organ)))</i> };
Sanction	<i>inform(board, "NOT(done(ensure_quality(organ)) AND done(assign(organ, recipient))")</i>)
Repairs	{ <i>stop_assignment(organ)</i> ; <i>record("NOT(done(ensure_quality(organ)) AND done(assign(organ, recipient))", incident_log)</i> ; <i>detect_alarm(ensure_quality, 'done')</i> ; <i>check(done(ensure_quality(organ)))</i> ; <i>resume_assignment(organ)</i> };



Implementing Norms in eInstitutions (II)

- Norm enforcement is not centralized but distributed in a set of agents, the Police Agents
 - They check if a given (observable) action was legal or illegal given the violation conditions defined for that context.
- The Agent Platform should assist the Police Agents, providing fast, very efficient aids for norm enforcement as additional platform services and mechanisms.
- A) *Detection of the occurrence of an action*
 - Police Agents may become overloaded checking ALL actions
 - **black list mechanism** (of actions to monitor) *e.g., assign*
 - **action alarm mechanism** (alarm to the Police Agent)
 - The Police Agent checks if conditions for a violation apply.



Implementing Norms in eInstitutions (III)

- *B) Detection of activation/deactivation of norms*
 - activation = when condition C is true
 - deactivation = when P holds, A is done or C is false
 - reaction time: time allowed between norm activation and reaction
 - Depending on the complexity to check C, the platform should implement the appropriate **fast-access data structures** and/or **processing mechanisms** to reduce Police Agents' computation burden
- *C) Deadline control*
 - a **clock trigger mechanism** to detect that a deadline has passed



Conclusions and Challenges



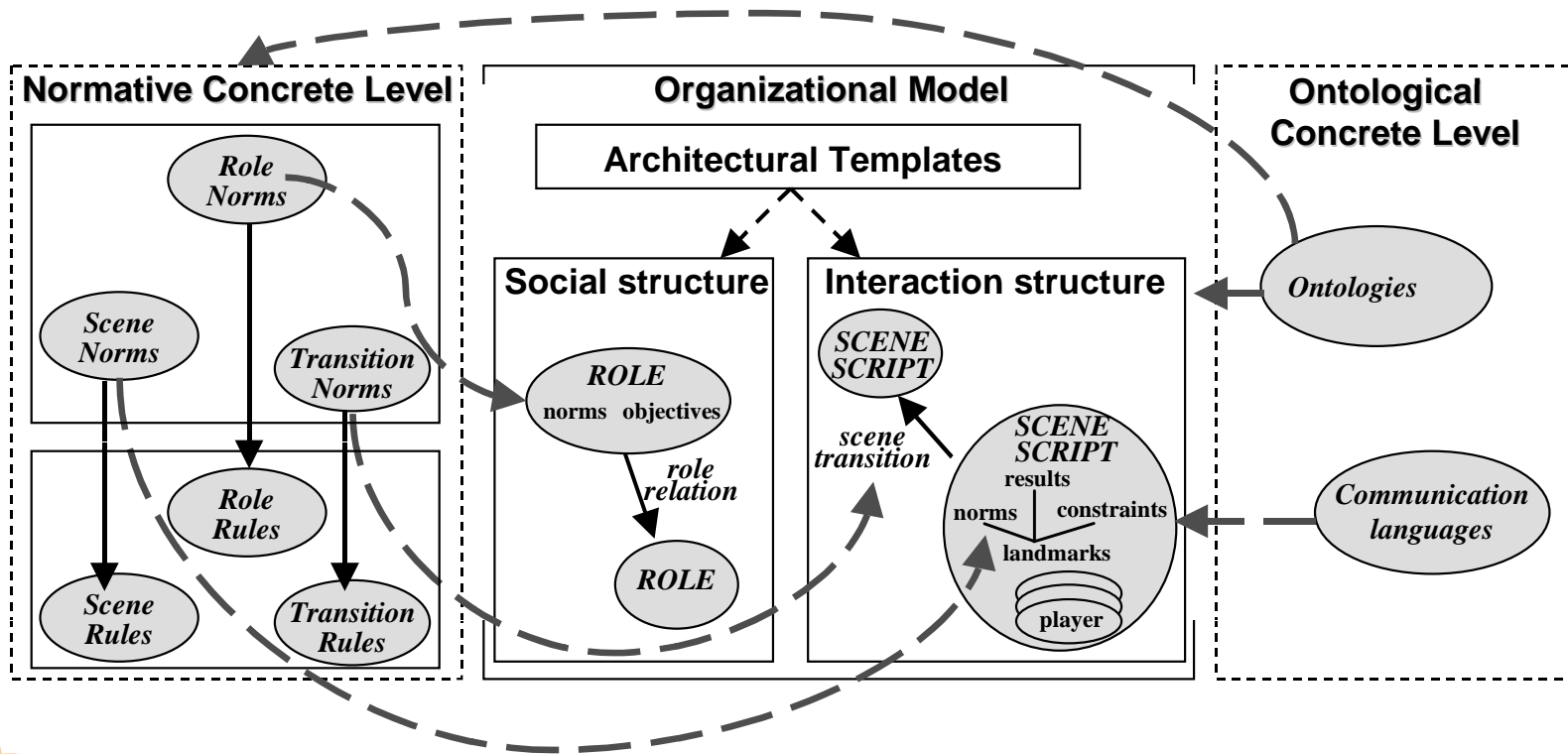
Conclusions

- New Health Care services interconnected in trans-national scenarios
- Need to explicitly handle the problem of
 - variety of regulations
 - trust, coordination and communication between agents of different systems
- Proposal of a language for norms
- Concept of normative agents.
 - Norms to define acceptable behaviour
 - Impact on the agent implementation
- Concept of Electronic Institutions
 - Norms to build a safe environment
 - Implementation of enforcement mechanisms
 - Police Agents and platform services



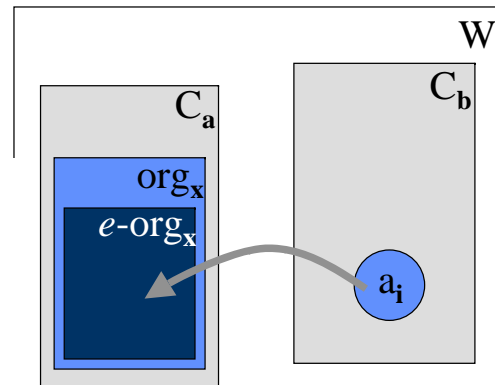
Challenges (I)

- Human trust on MAS technologies
- Creation of tools

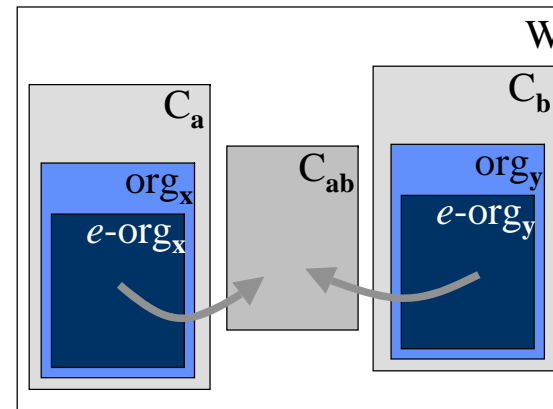


Challenges (II)

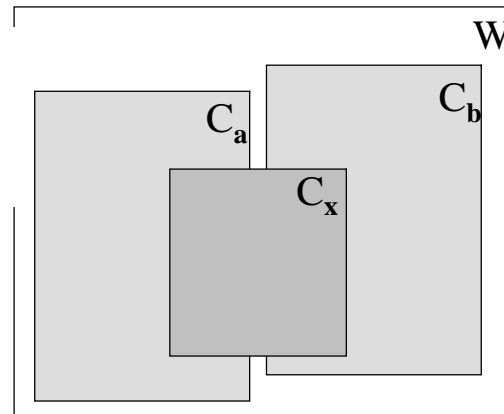
- Multi-level, multi-contextual ontologies



a) change of context



b) consensus



c) colision in context definition

