Syntax

- Introduction
- Formal Grammars
- Grammars for NLP

Introduction to Syntax₁

- Syntax describes regularity and productivity of a language making explicit the structure of sentences
- Goal of syntactic analysis (parsing):
 - Detect if a sentence is correct
 - Provide a syntactic structure of a sentence.

Introduction to Syntax₂

- It refers to the way words are arranged together
- Basic ideas related to syntax
 - Contituency

Groups of words may behave as a single unit or phrase: a constituent. Exemple: *Noun phrase*

Grammatical relations

Formalization of ideas from traditional grammar. Example: *subject* and *object*

Subcategorization and dependency relations

Relations between words and phrases

Ex: Verb *want* followed by an *infinitve verb*

Introduction to Syntax₃

- Regular languages and part of speech refers to the way words are arranged together but cannot support easily: Contituency, Grammatical relations and Subcategorization and dependency relations
- They can be modelled by grammars based on context-free grammars
- Context-free grammars is a formalism power enough to represent complex relations and can be efficiently implemented.
- Context-free grammars are integrated in many language applications.

Introduction to Syntax₄

- A Context-free grammar consists of a set of rules or productions, each expressing the ways the symbols of the language can be grouped together, and a lexicon of words
- An example of a set of rules expressing
 - NP (noun phrase) can be either a ProperNoun or a determiner (Det) folowed by a Nominal
 - A nominal can be one or more Nouns NP → Det Nominal NP → ProperNoun Nominal → Noun | Nominal Noun

 Other rules can be added:

NLP syntax_ $Det \rightarrow a$ $Det \rightarrow the$ Noun \rightarrow flight

Formal Grammars₁

- Text (string)
 - Free monoid over a vocabulary with the concatenation operation (\cdot)
- Vocabulary (V), set of words (w) $W \in V$
- Language Models (LM)
 - Probability distribution over the texts
- Language (L), set of sentences (s)
 s ∈ L
 L ⊂ V^{*} usually infinite
- $s = W_{1}, ..., W_{N}$
 - P(s) Probability of s

Formal Grammars₂

- Naive Implementation of a LM
 - Enumerate s ⊂ L
 - Compute p(s), e.g. counting occurrences
 - Parameters of the model |L|
- But ...
 - L is usually not enumerable
 - How to estimate the parameters?
- Simplifications

$$p(s) = p(w_1 \dots w_N) = P(w_1^N) = \prod_{i=1}^N p(w_i | h_i)$$

NT

- History
 - $h_i = \{ w_{i}, \dots, w_{i-1} \}$
 - Usually up to 5-grams
 - Google's n-grams
- Markov Models

NLP syntax_1

Formal Grammars₃

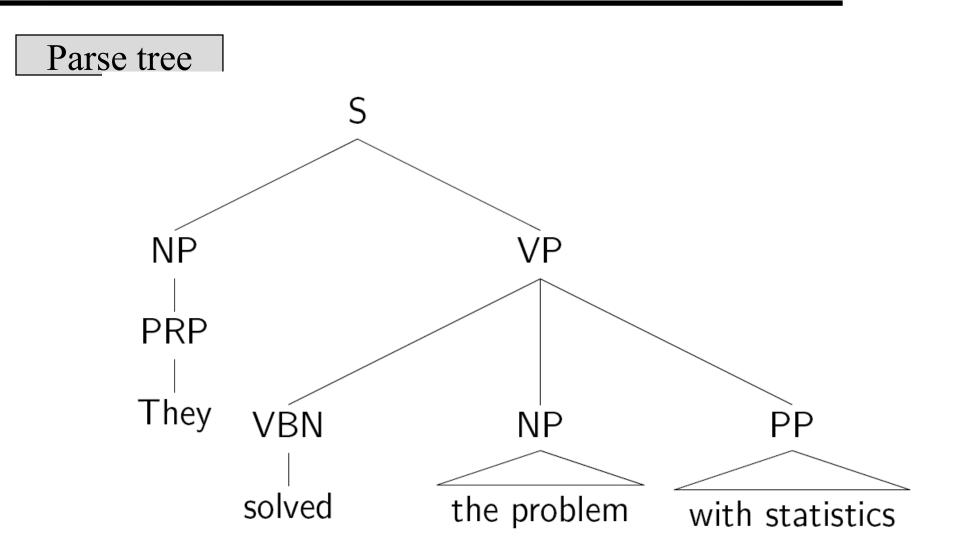
Language (L) over vocabulary V $\mathbf{L} \subset \mathbf{V}^*$ How to define L, i.e. how to decide if $s \in L$?

- If we use a LM: If p(s) > 0 then $s \in L$
- The usual way: Generative Approach
 - A sentence is correct if it is grammatical (acording to a grammar)
 - Getting a grammar **G** such that $\mathbf{s} \in \mathbf{L}_{\mathbf{G}}$ being $\mathbf{L}_{\mathbf{G}}$ the language generated (or recognized) by the grammar **G**
 - There are many types of grammars, the most used are the Phrase Structure Grammars (PSG) or Context Free Grammar (CFG).
 - G=<N, Σ, Ρ, S>
 - Set of N non terminal symbols
 - Set of Σ terminal symbols
 - Set of P productions or rules
 - $S \in N$, axiom

Grammars for NLP₁

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Example of CFG |G_1 = \langle N_1, T_1, P_1, SENTENCE \rangle
                  N_1 = \{SENTENCE, NP, VP, RNP, PP\}
                 T_1 = \{det, n, adj, vi, vt, prep\}
                  P_{1} = \{
                       1 SENTENCE --> NP VP.
                       2 \text{ NP} \qquad --> \det n \text{ RNP}.
                       3 NP
                                   --> n RNP.
                       4 NP
                                   --> np RNP.
                       5 RNP
                                   --> E.
                       6 RNP
                                  \rightarrow PP RNP.
                                   --> adj RNP.
                       7 RNP
                       8 VP
                                   --> vi.
                       9 VP
                                   --> vt NP.
                                   --> prep NP.
                       10 PP
                      }
```

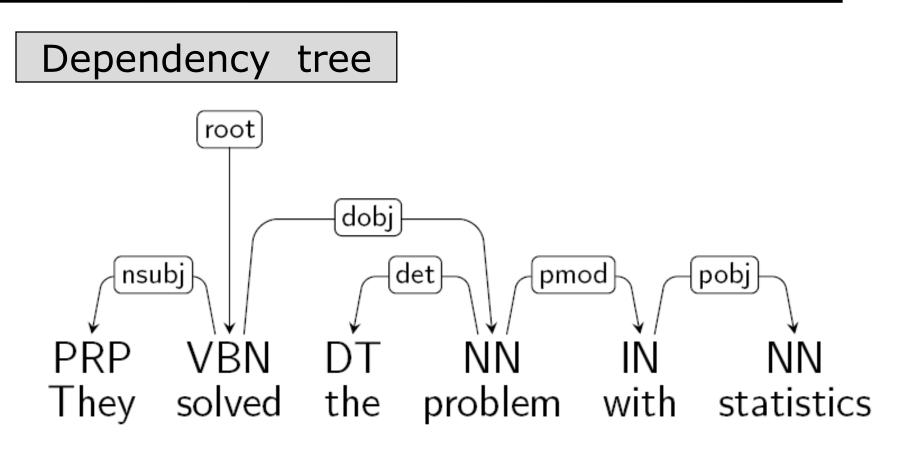
Grammars for NLP₂



Grammars for NLP₃

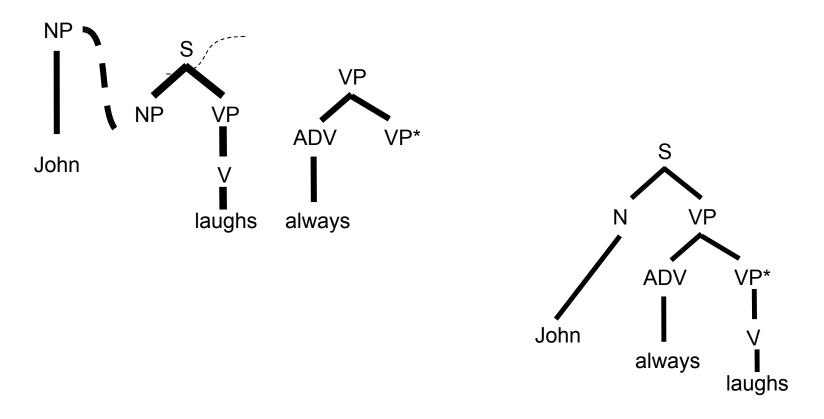
- Forms of expressing syntactic structure:
 - Constituent or Phrase Structure (derivation tree = parse tree)
 - Dependency Structure
 - Tree adjoining grammars (TAG)
 - Transformational grammars
 - Systemic grammars
 - Logical Form

Grammars for NLP₄



Grammars for NLP₅

Tree Adjoining Grammars (TAG)



Grammars for NLP₆

Logical Form (close to semantics)

The cat eats fish

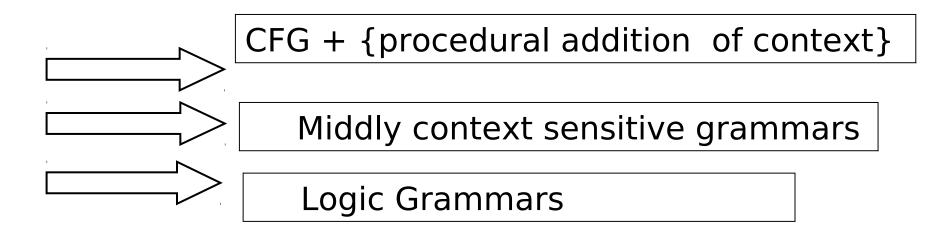
 $(\exists X \text{ and } (cat (X), (\exists Y \text{ and } (fish (Y), eat(X,Y)))))$

Grammars for NLP₇

Expressivity of the grammar

- Minimum: Context free grammar(CFG)
- •¿Is NL context free?
- •¿Sufficient? NO (usually)

Solution



Grammars for NLP₈

- For practical application in NLP
 - Regular grammars (RG)
 - Equivalent to Finite State Automata and regular expressions
 - Parsed in quadratic time O(n²)
 - Context free grammars (CFG)
 - Equivalent to push-down automata
 - Parsed in cubic time O(n³)
 - Middly context sensitive grammars
 - Tree Adjoining Grammars (TAG)
 - Linear Context Free Rewriting Systems

Grammars for NLP₉

Obtaining the grammar

- Definition of **T** from the tagset
- Definition of V
- Grammar rules **P**
 - Manually
 - Automatically
 - Grammatical inference
 - Semi- automatically

Grammars for NLP₁₀

Improving the grammar

- Transformations of grammars for getting equivalent ones :
 - Removing symbols and productions that cannot be reached
 - Removing unary productions
 - Removing ε productions
 - Lexicalization
- Aproximation of CFG by RG

Grammars for NLP₁₁

Properties of parsers

- Soundness
 - The output of the parsing is correct according to the grammar
- Termination
 - Any parsing process terminates
- Completedness
 - A parser is complete if given a grammar and a sentence it is sound, produces all the correct parse trees and terminates