

# NLP Applications

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Two main areas:

- Massive management of textual information sources:
  - For human use
  - For automatic collection of linguistic resources
- Person/Machine interaction

# NLP Applications

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Massive management of textual information sources

- Machine Translation (MT)
- Information Retrieval (IR)
- Question Answering (Q&A)
- Information Extraction (IE)
- Summarization

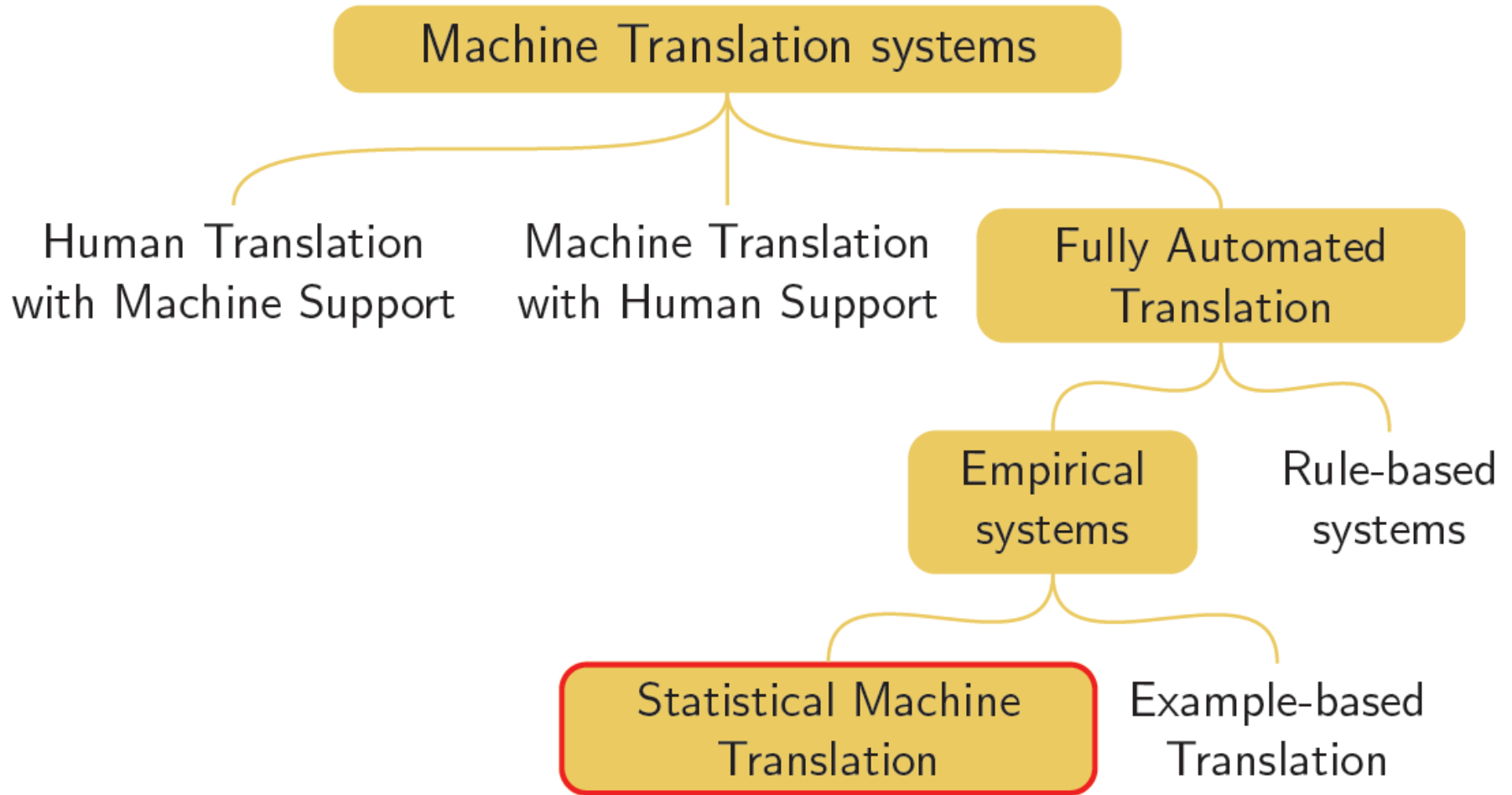
# Machine Translation 1

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- Process of translating a text from a source language to a target language preserving some properties
  - The main property to preserve (but not the only one) is the meaning
- MT textual vs oral
- Different degrees of human intervention

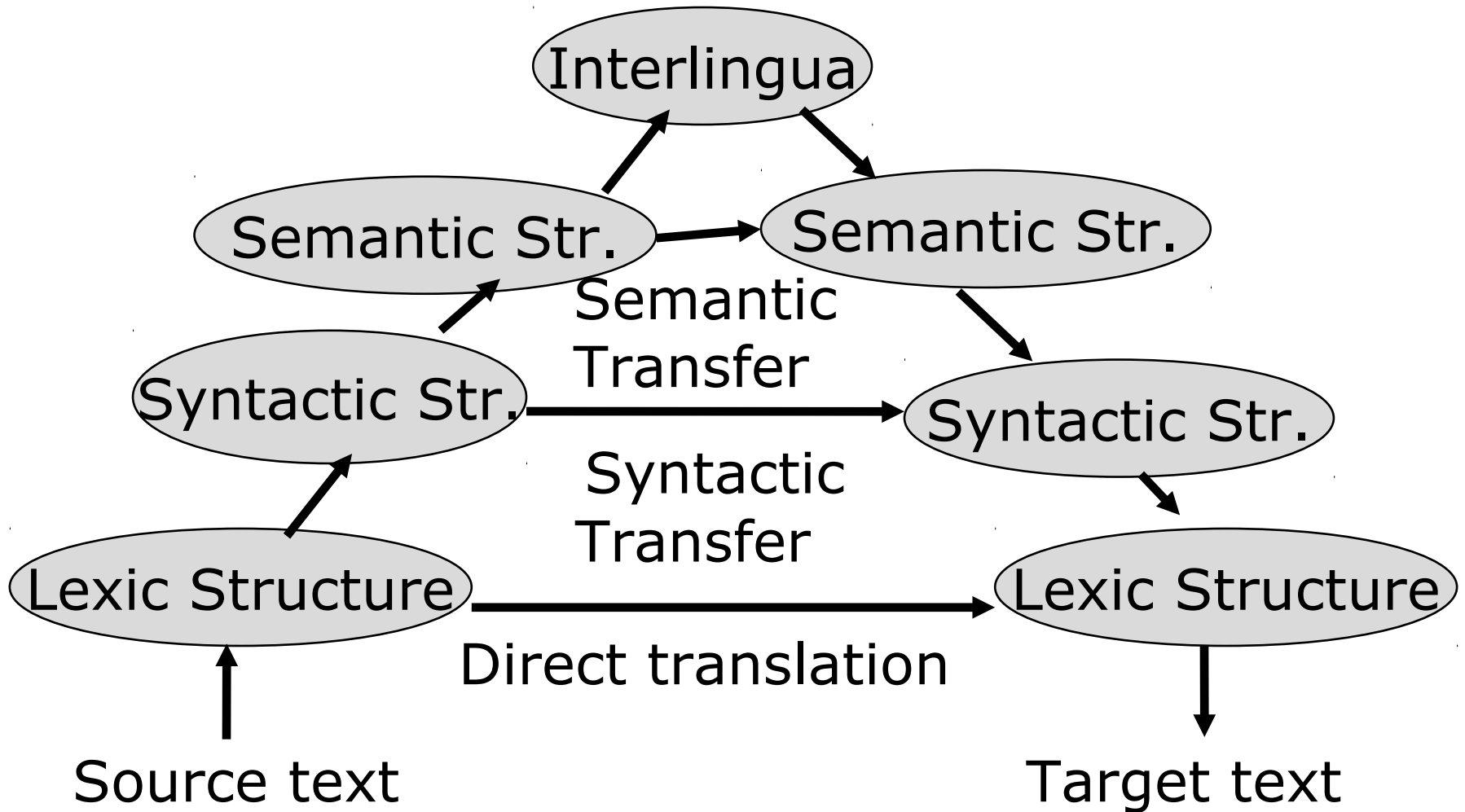
# Machine Translation 2

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# Machine Translation 3

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# Statistical Machine Translation 4

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## Translation Model $P(f|e)$

- Model for each word in the source language:
  - Its translation
  - the number of necessary words in the target language
  - the position of the translation in the sentence
  - the number of words that need to be generated from scratch.

# Statistical Machine Translation 5

NULL Quan tornes a casa ?

Fertility

NULL Quan tornes tornes tornes casa ?

Translation

NULL When are coming back home ?

Insertion

you When are coming back home ?

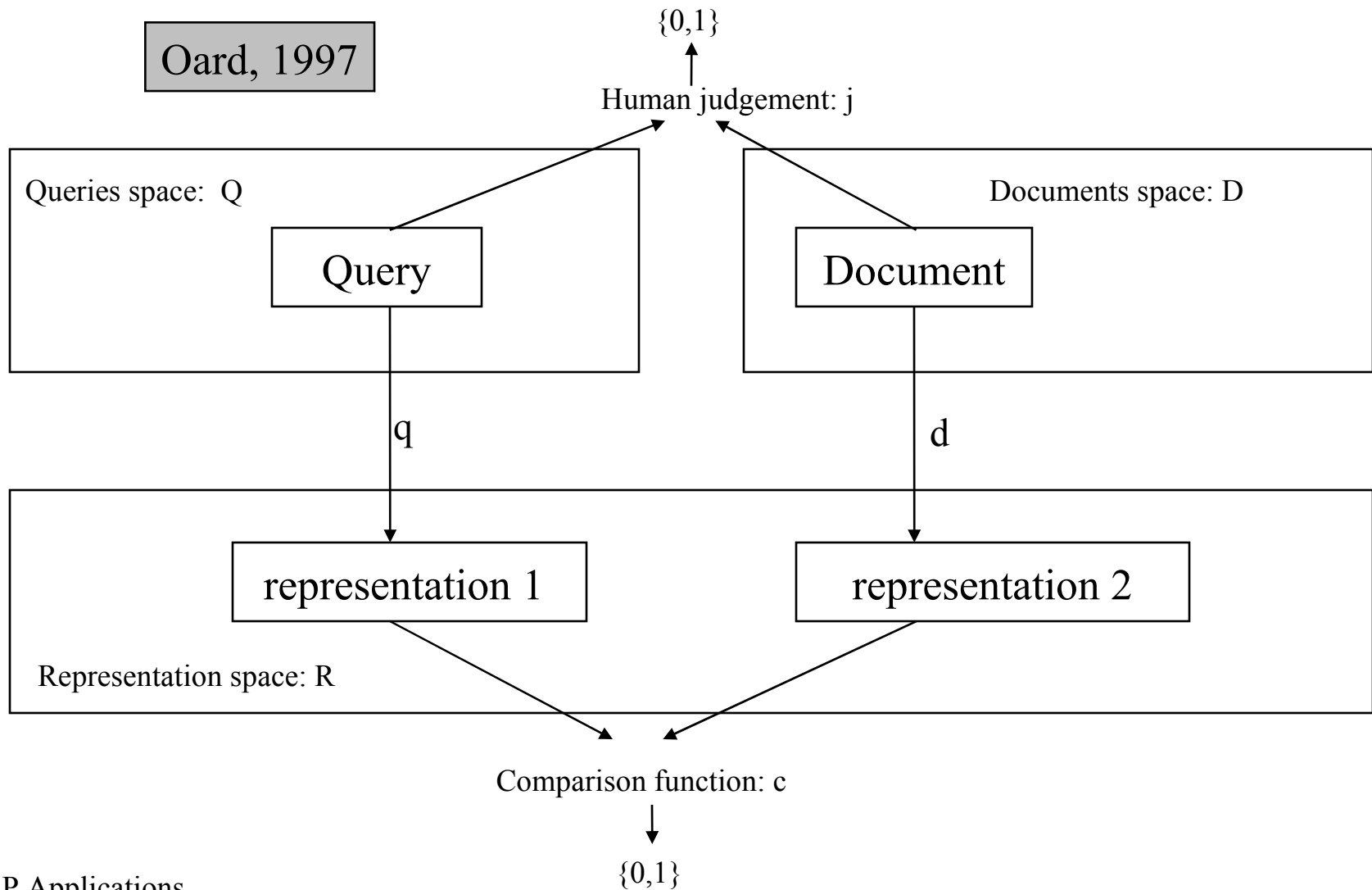
Distortion

When are you coming back home ?

- Input
  - A collection of documents
    - The Web
    - A corporate document collection
    - ...
  - A user need represented as a query
- Output
  - The documents of the collection that satisfy the user needs.



# Information Retrieval 2



## IR types

- Type of information
  - Text, speech, structured information
- Query language
  - Exact, ambiguous
- Matching
  - Exact, approximate
- Kind of information needed
  - Loose, precise
- Relevance:
  - Usefulness of information according to user needs

# Question Answering 1

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- Natural extension of IR
- A QA system receives a query expressed in NL and tries to provide not a document containing the answer but the proper answer (usually a fact).
- QA systems need to use NLP techniques for both processing the question and looking for the answer.

# Question Answering 2

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- Some QA systems that can be accessed through the Web:
  - Webclopedia
    - <http://www.isi.edu/natural-language/projects/webclopedia/>
  - AskJeeves
    - <http://www.ask.com>
  - LCC
    - <http://www.languagecomputer.com/>

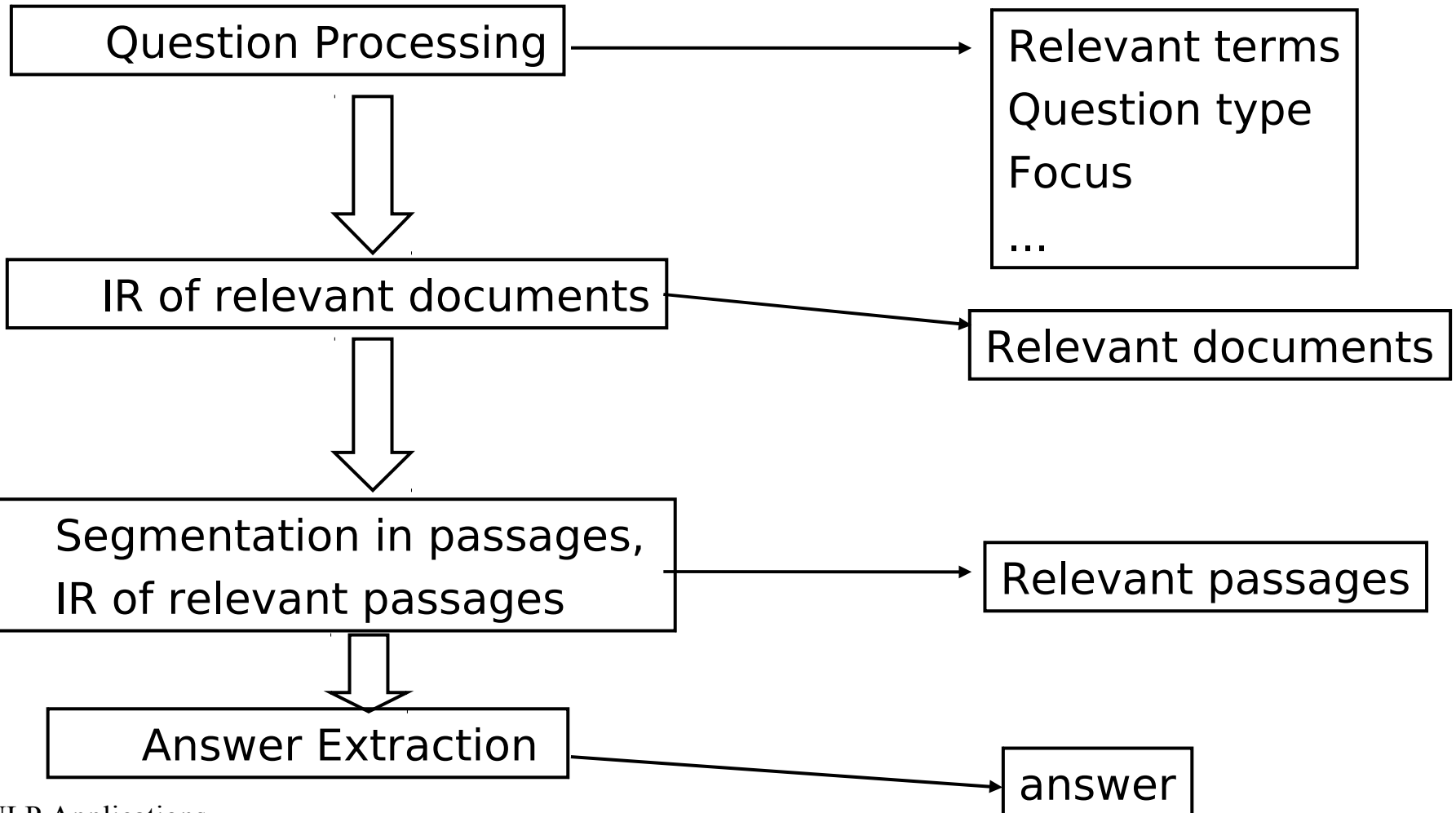
# Question Answering 3

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- Factual QA
  - Who? When? Where?
- List QA
  - Which are the last 10 presidents of USA?
- Domain independent vs domain restricted QA
- QA with complex queries:
  - Which are the USA republican presidents after world war II?
- Linked queries

# Question Answering 4

Frequently performed sequentially



# Automatic Summarization 1

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- A summary is a reductive transformation of a source text into a summary text by extraction or generation

# Automatic Summarization 2

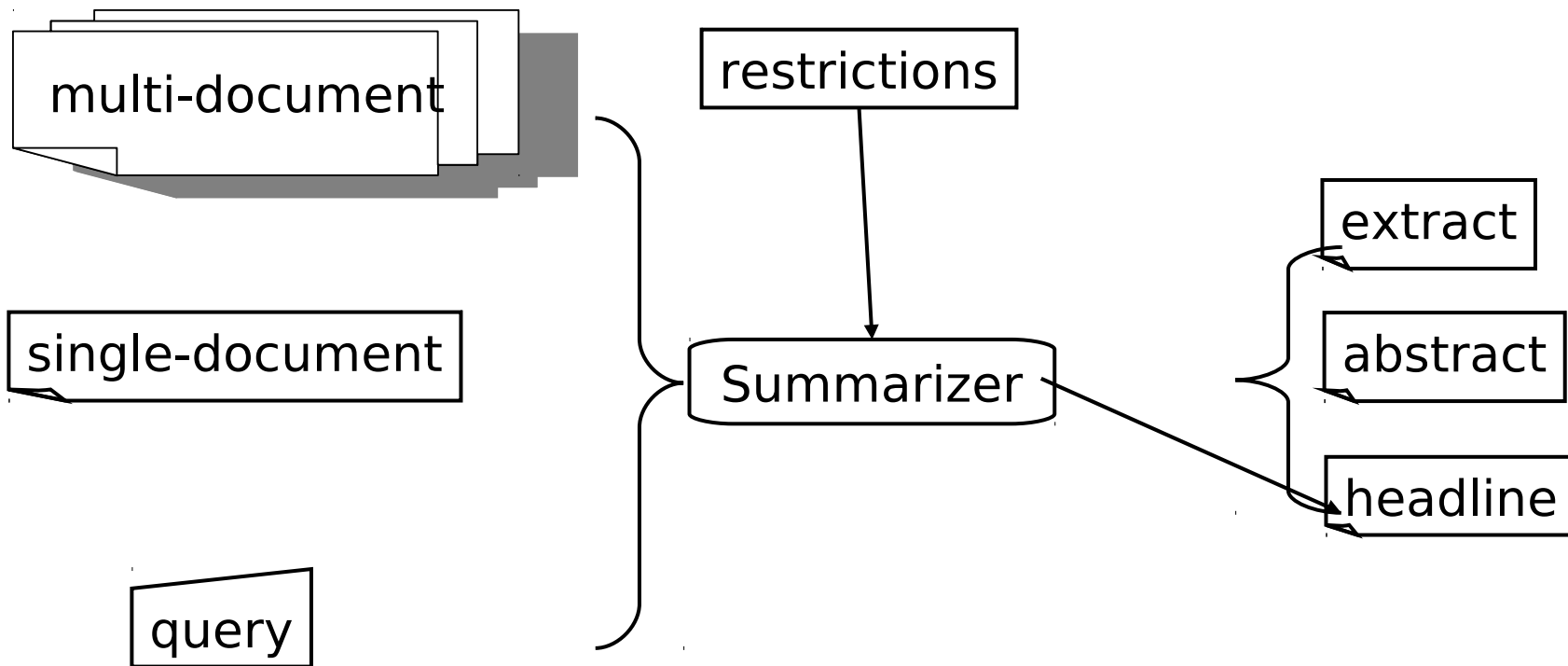
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- Look for the relevant parts of a document and produce a summary of them
- Summarization vs Information Extraction
  - Information Extraction
    - What has to be extracted is defined a priori
      - “I am interested on this, look for it”
  - Summarization
    - An a priori definition of what is relevant is not always defined



# Automatic Summarization 3

Basic  
schema



# Information Extraction <sup>1</sup>

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- Extracting useful information from free text
- MUC, ACE, TAC challenges
- Named Entity Recognition (NER)
- Named Entity Classification (NEC)
- Both tasks together (NERC)
- Slot Filling
- Relation Extraction

# Information Extraction 2

## NERC

y	B-PER	O	B-QNT	O	O	B-ORG	I-ORG
x	Jim	bought	300	shares	of	Acme	Corp.
y	B-PER	I-PER	O	O	B-LOC		
x	Jack	London	went	to	Paris		
y	B-PER	I-PER	O	O	B-LOC		
x	Paris	Hilton	went	to	London		

# Information Extraction 3

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## Slot Filling

- Set of relevant slots
- ML
  - Supervised Learning
  - Unsupervised Learning
    - Distant learning
  - Semisupervised Learning
    - Active Learning
- Rule-based systems

# Humam/machine communication

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## **Main goal**

Help users perform specific tasks according their objectives

## **Tasks of the dialogue systems**

- Interpreting user intervention
- Dialogue Management
- Generating system's intervention

# Using the Natural Language Mode

- **Advantages**

- Human Language (natural, friendly)
- Complex ideas can be expressed
- References to other entities are easy to express

- **Disadvantages**

- High cost
- Ambiguity -- mistakes
- Limitations for accessing several applications (such as graphics)
- Appropriate for occasional access to applications that need to express complex operations (especially when domain can be restricted)

# An Example of Conversational System

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System: **Welcome to the informaton service,  
what do you want?**

User: **I want to go from Barcelona to Valencia**

System: **When do you want to go?**

User: **Next Tuesday**

System: **At what time, morning or afternoon?**

User: **Morning, please**

System: **There are 3 Euromed trains on  
Tuesday morning**

# Tasks of the Dialogue Systems

- Interpreting user's intervention
  - Using dialog and domain knowledge
- Dialogue Management
  - Determine next system actions considering user's intention
- Answer Generation
  - Generate the system's sentences most appropriate at each state of the dialogue



# Interpreting the user intervention

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- Goal: understanding user's intention
- Knowledge involved
  - Phonetics and phonology
  - Morphology
  - Syntax
  - Semantics (lexical and compositional)
  - Pragmatics
  - Discourse

# Interpreting the user intervention

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- Goal: understanding the user's intention
- Precise information from the user is required
- The complexity of this process depends on the system
  - Complete (deep) syntactic and semantic analysis
  - Partial (shallow) syntactic and semantic analysis
  - *Processing key words*
- This process is restricted by considering limited applications tasks

# Intention Recognition (Real systems)

- The system infers the application task the user is asking for
  - Application: Giving information on cultural events
    - *Time or place where a specific event takes place*
    - *Events that take place in a specific place*
  - Application: Giving information on trains
    - *Schedule for a specific train*
- The system asks the user the information the application needs
  - The system ignores the information not useful for the application

# Intention Recognition (Real systems)

- System initiative
- User initiative very limited
  - Not allowed in complex acts such as confirmation, clarification and indirect answers

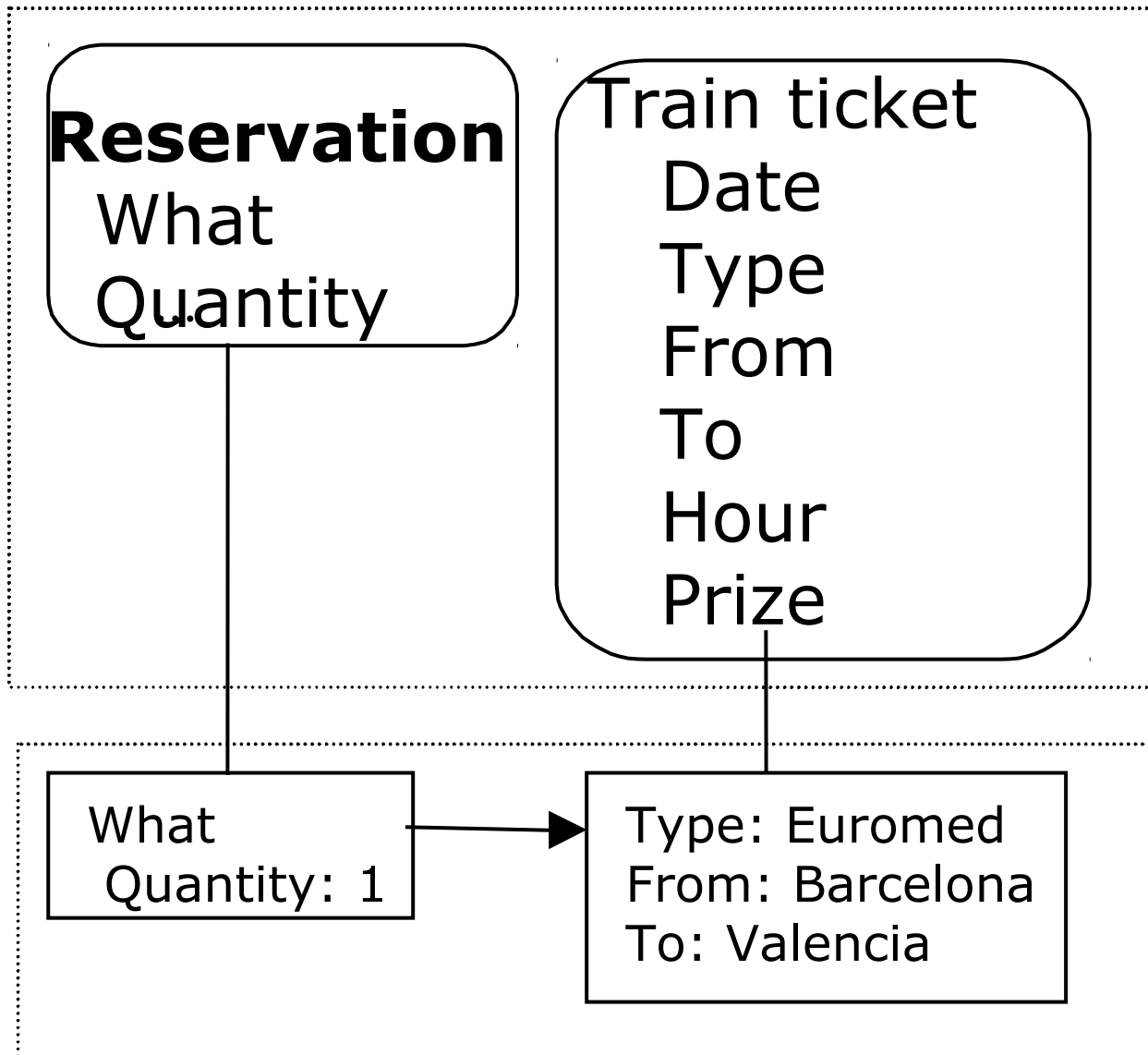
***S1: Which is your account number?***

***U1: My account number in Online Bank?***

***S2: Would you want to transfer 1500 euros to your new account?***

***U2: If I have this amount, ok***

# Representation of a user intervention



# Dialogue Management 1

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- Controlling dialog to help the user to achieve his goals
  - At each step of the conversation
    - **Who can speak**
    - What can be said
  - Used information
    - Interpretation of the user intervention
    - Application (domain) knowledge

# Dialogue Management 2

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- Determine the next system's action(s)
  - Answer user's questions
  - Ask the user for more information
  - Confirm/Clarify user's interventions
  - Notify problems when accessing the application
  - Suggest alternatives
- Generation of the system's messages
  - The content
  - The presentation

# Dialogue Management 3

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- Determine the next system's action(s)
  - Answer user's questions
  - Ask the user for more information
  - Confirm/Clarify user's interventions
  - Notify problems when accessing the application
  - Suggest alternatives
- Generation of the system's messages
  - The content
  - The presentation



# Dialogue Management 4

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- Determine the next system's action(s)
  - Answer user's questions
  - Ask the user for more information
  - Confirm/Clarify user's interventions
  - Notify problems when accessing the application
  - Suggest alternatives
- Generation of the system's messages
  - The content
  - The presentation

# Dialogue Management 5

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- **Research systems**
  - Focused on the development of models and algorithms for supporting several dialogue phenomena for complex tasks
- **Real systems**
  - Focused on the development of robust strategies, to deal efficiently with most common dialogue phenomena for simple applications

# Answer Generation

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- Generation of sentences to achieve the goals the dialogue manager has selected
- Tasks
  - Content selection
    - Presentation of content
    - Using rethorical elements
  - Superficial realization
    - Semantic representation of the text
    - What to say, how to say

# Content Selection

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- Determine the content of the system sentences in order to achieve the goals
- Examples:
  - *Madagascar is not shown in Sant Cugat* [Nucleus]
    - *It is shown in Barcelona* [Satellite]
  - *Would you like a suite?* [Nucleus]
    - *It is the same price than the doble room* [Satellite]
  - *Magic Flaute is not shown this year at Liceu* [Nucleus]
    - *But Figaro Wedding is* [Satellite]

# Superficial realization

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- Goal: to determine **how** content selected is presented
- Examples:
  - Madagascar is not shown in Sant Cugat but it is shown in Barcelona city***
- Tasks
  - Construction of phrases
  - Lexical selection

# Chatbots 1

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- “A service, powered by rules and sometimes artificial intelligence, that you interact with via a chat interface.

The service could be any number of things, ranging from functional to fun, and it could live in any major chat product (Facebook Messenger, Slack, Telegram, Text Messages, etc.)”.

<https://chatbotsmagazine.com/>

# Chatbots 2

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- Alicebot. <http://www.alicebot.org/>
- Based on AIML: Artificial Intelligence Markup Language, based on XML.
- Facilitate the creation of virtual personal assistant apps (like Siri)

# Language Generation

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- Content planning
  - Semantic representation of the text
  - What to say, how to say
- Form planning
- Presentation of content
- Using rhetorical elements



# Automatic collection of linguistic resources

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- Aligned corpora (various levels)
- Grammars
- Gazetteers
- Resources including
  - Morphology bases
  - Selectional restrictions
  - Subcategorization patterns
  - Topic Signatures